

# ATSPM-in-the-loop Simulation for traffic signal design and operations

An ATSPM digital twin

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# Chronicle of ATSPM

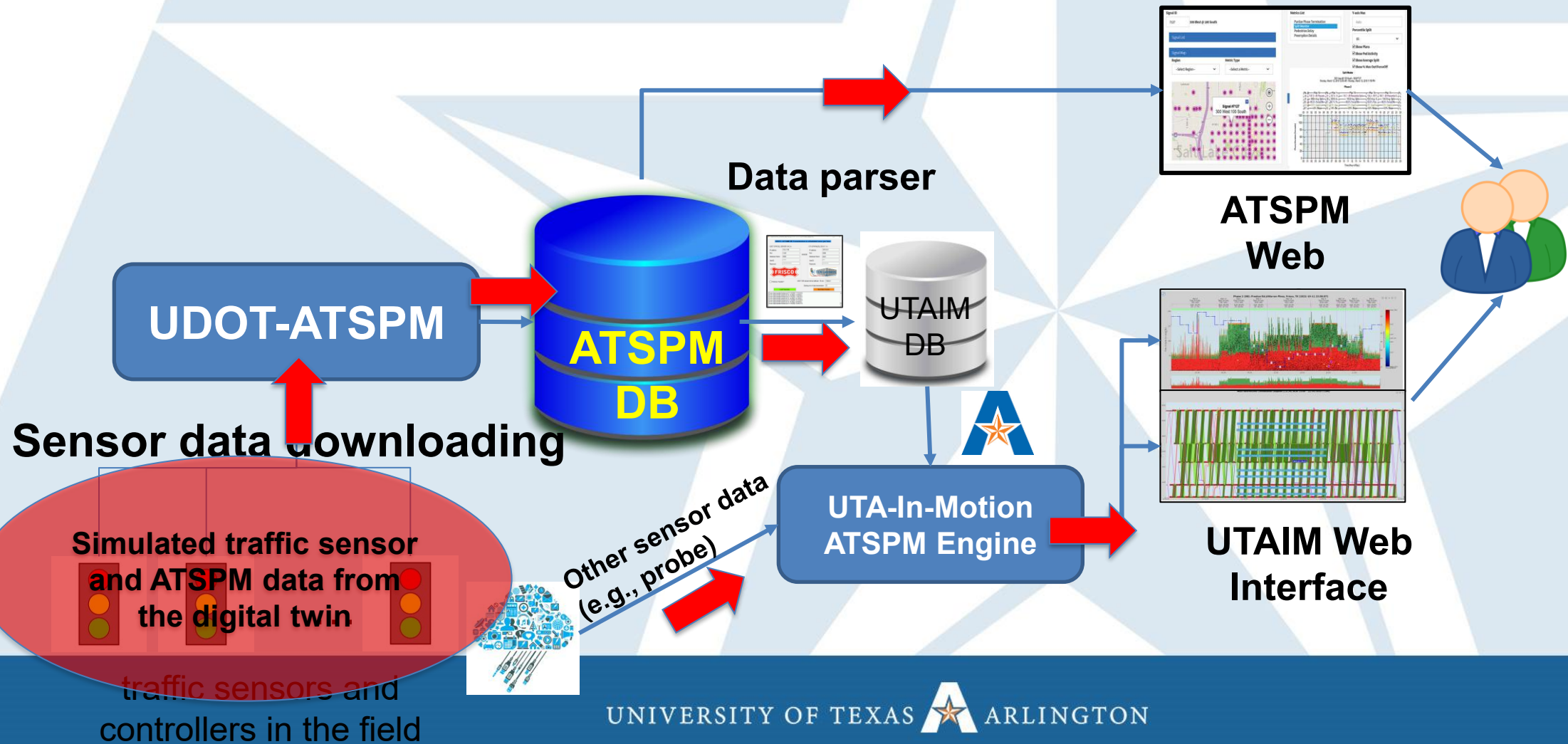
- Purdue University first began to retrofit signal controllers to generate such data and tested at individual intersections in the early 2000's.
- Indiana DOT first asked all controllers sold in Indiana to output events for ATSPM later
  - All the major controllers support this function in a few months
- Utah DOT developed the first ATSPM solution and opened the source code.
  - The ATSPM implementation began to take off. Most commercial solutions derived from the UDOT-ATSPM system

# Surfacing challenges in the ATSPM deployment

- **ATSPM systems are data-driven: no data, no ATSPM**
  - Requiring a lot of detectors to be fully functional (i.e., extra investment)
  - Does not accept novel big data like vehicle trajectories
- **Limited access: installing and using ATSPM is mostly an exclusive privilege, but more professionals should have access**
- **No possible for signal planning and design with ATSPM:**
  - **Data driven but no data until deployed: a “chick and egg” dilemma**
- **Complex traffic signal operations (vehicle preemption, TSP, Adaptive, peer-to-peer etc.) are common but no good tools for design**
  - Design of such systems is right now heavily based on engineering judgements
  - The effectiveness can be evaluated by the ATSPM after the deployment, but it is **posterior**

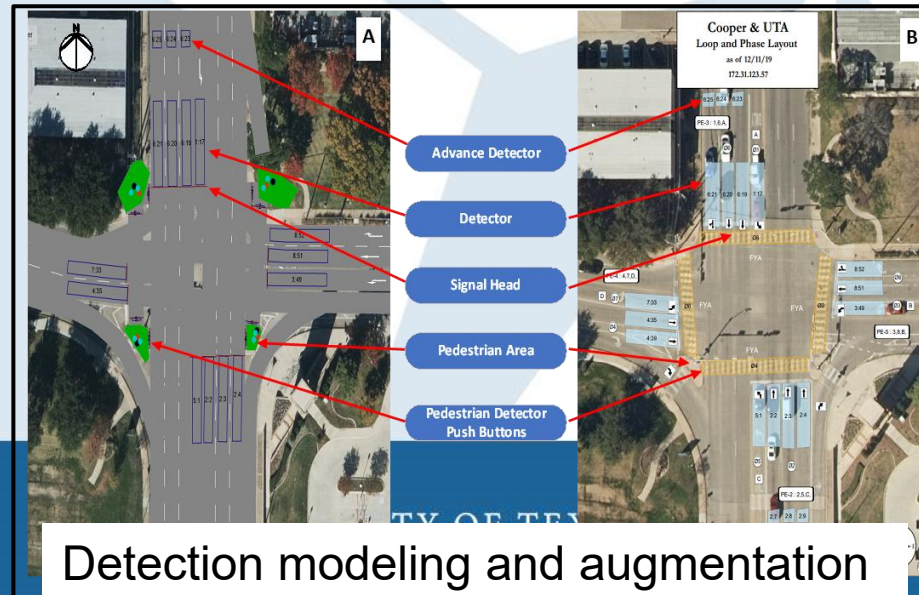
**An ATSPM digital twin will be able to solve these problems**

# The ATSPM system and its digital twin

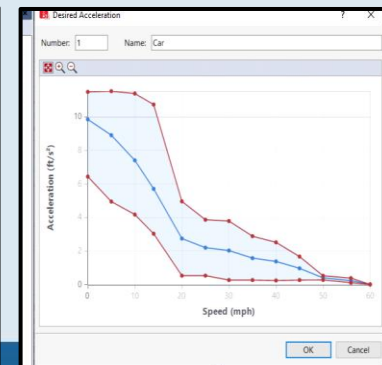


# Traffic microscopic simulation engine

- A high-fidelity traffic simulation model (16 intersections along a TxDOT freight corridor) was developed, calibrated and validated
- All available sensor data were considered
  - Traffic signal timings, detector layouts and historical traffic counts: downloaded from the Arlington's ATMS
  - Traffic big data (probe trajectories): Procured from Wejo Data Service Inc.
  - **Detectors were augmented to ensure each intersection is fully ATSPM-compliant**
- Model calibration and validation with the data
  - Turning movement counts; driving behaviors



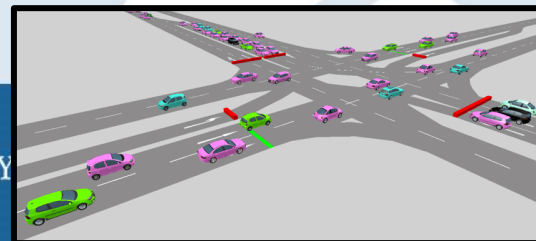
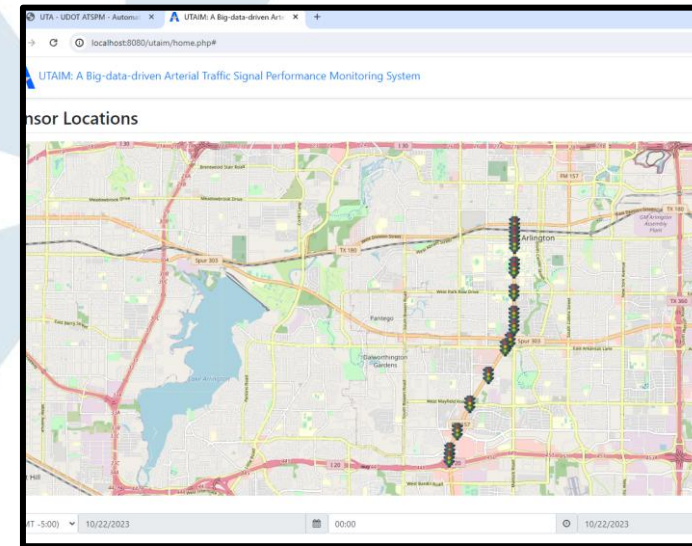
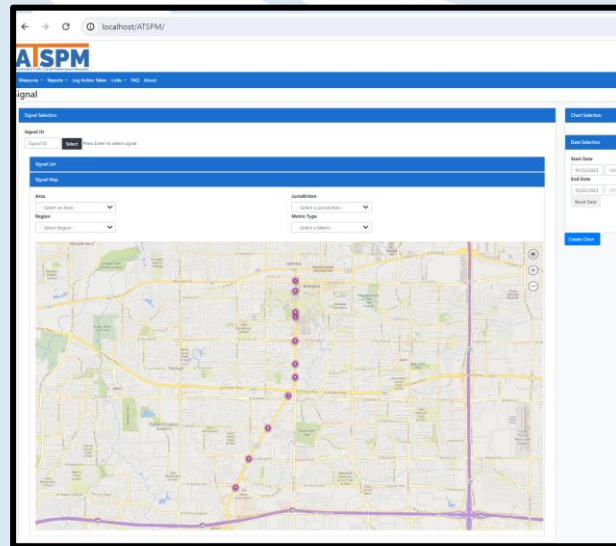
Detection modeling and augmentation



Using Wejo data to calibrate VISSIM vehicle behaviors

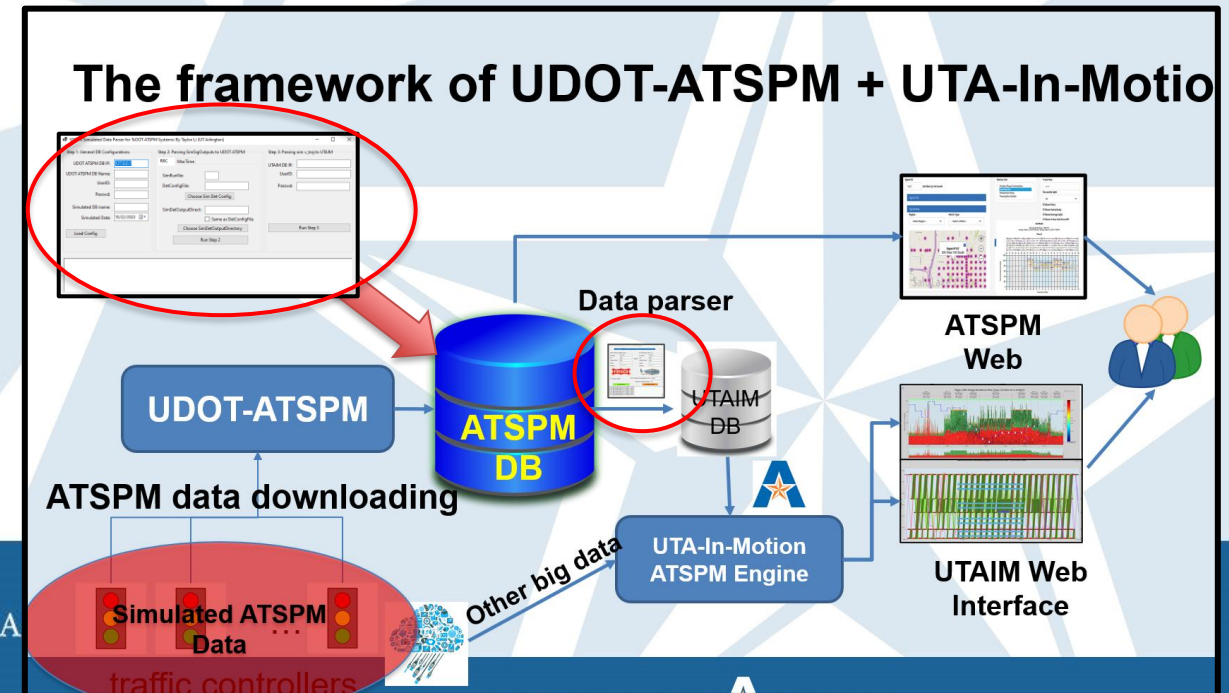
# Set up two ATSPM systems in the laboratory

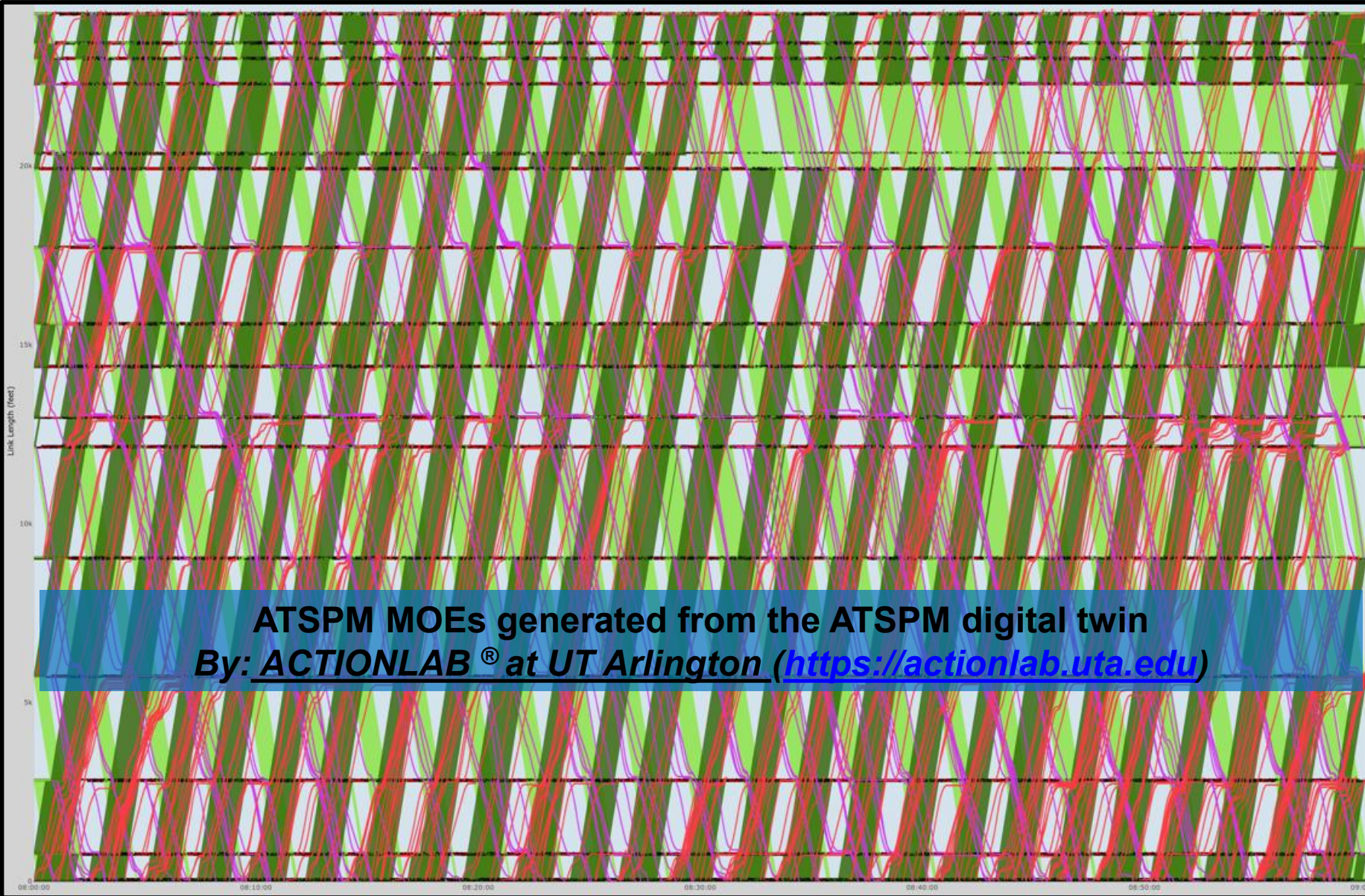
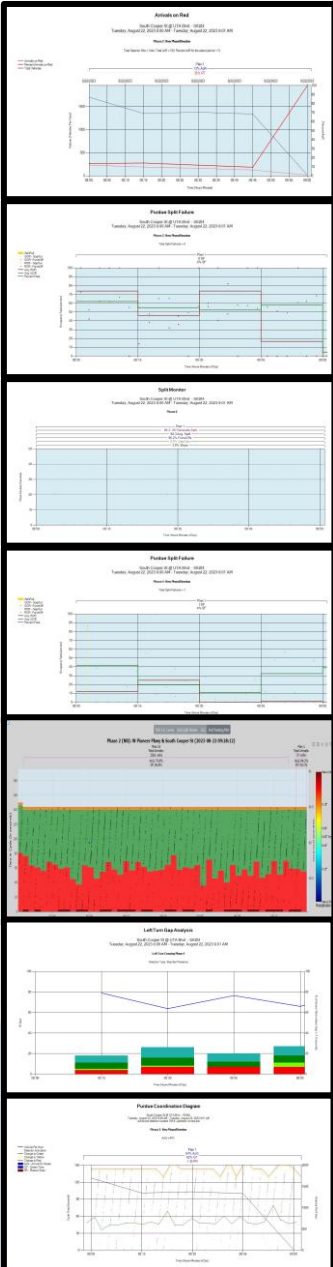
- Set up two complete ATSPMs on the VISSIM host computer in the laboratory: UDOT-ATSPM; **UTA-In-Motion** by U of Texas Arlington



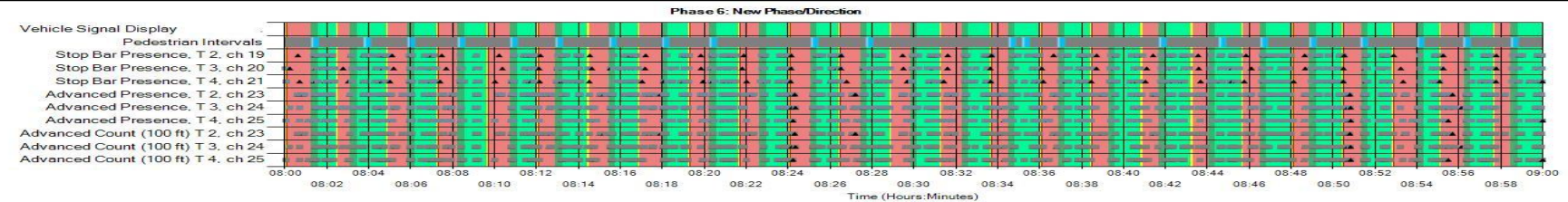
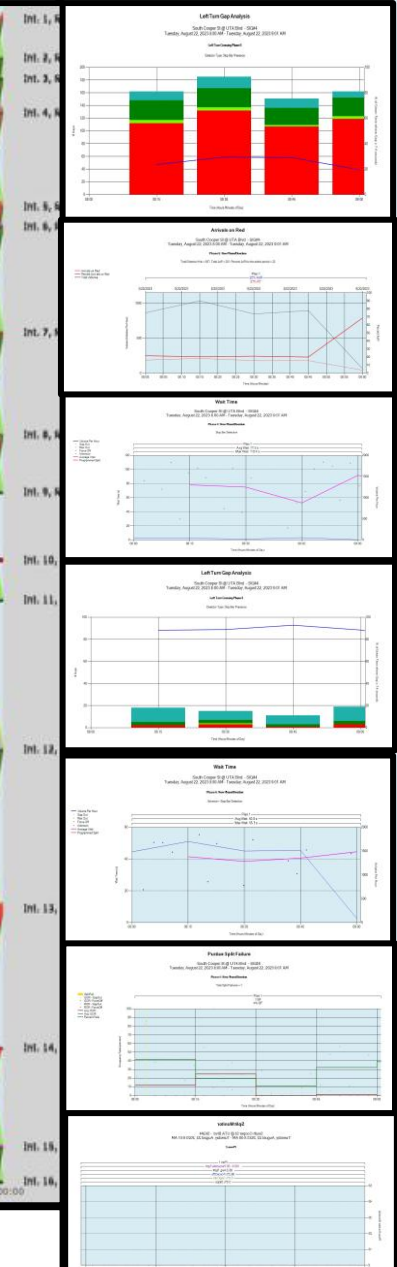
# Software to emulate infrastructure sensor data

- Three software tools has been developed to transform the simulation output to the real-world data format for those real-world ATSPM systems (e.g., Signal event numbering, (lat, lon) location, etc.)
  - To ensure the simulated sensor data has the same format as the real sensor data
- Software is planned to be uploaded to Github after the project is finished, contingent on institutional approvals

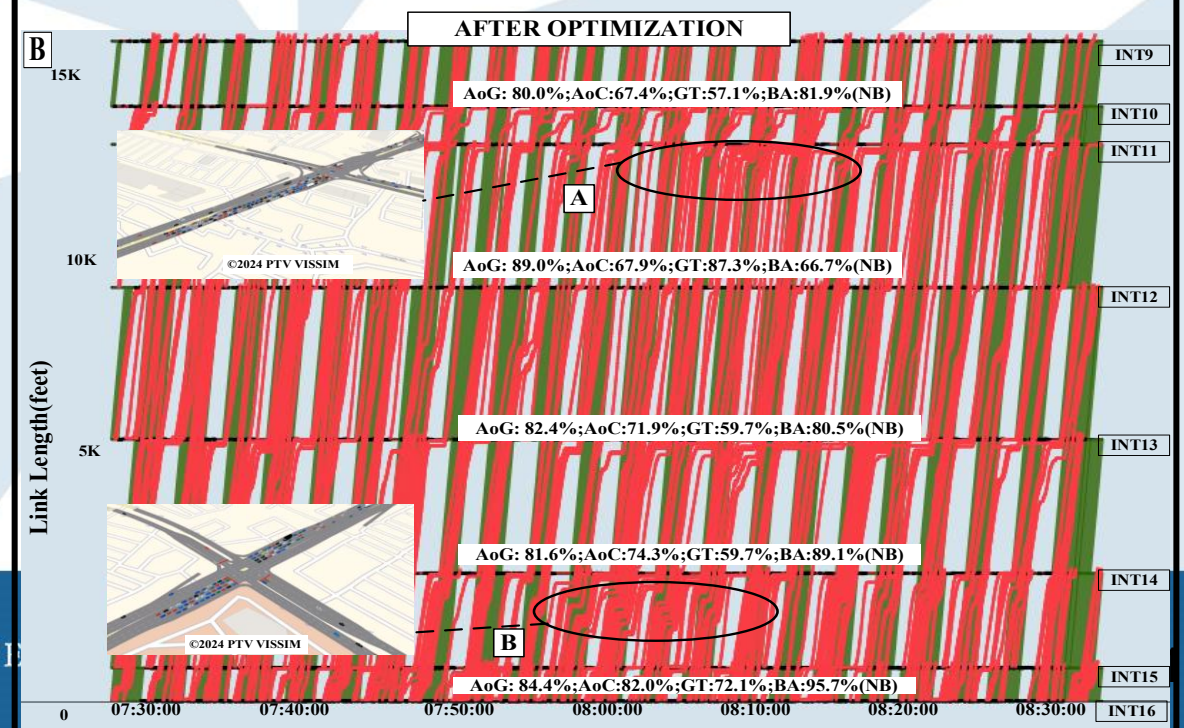
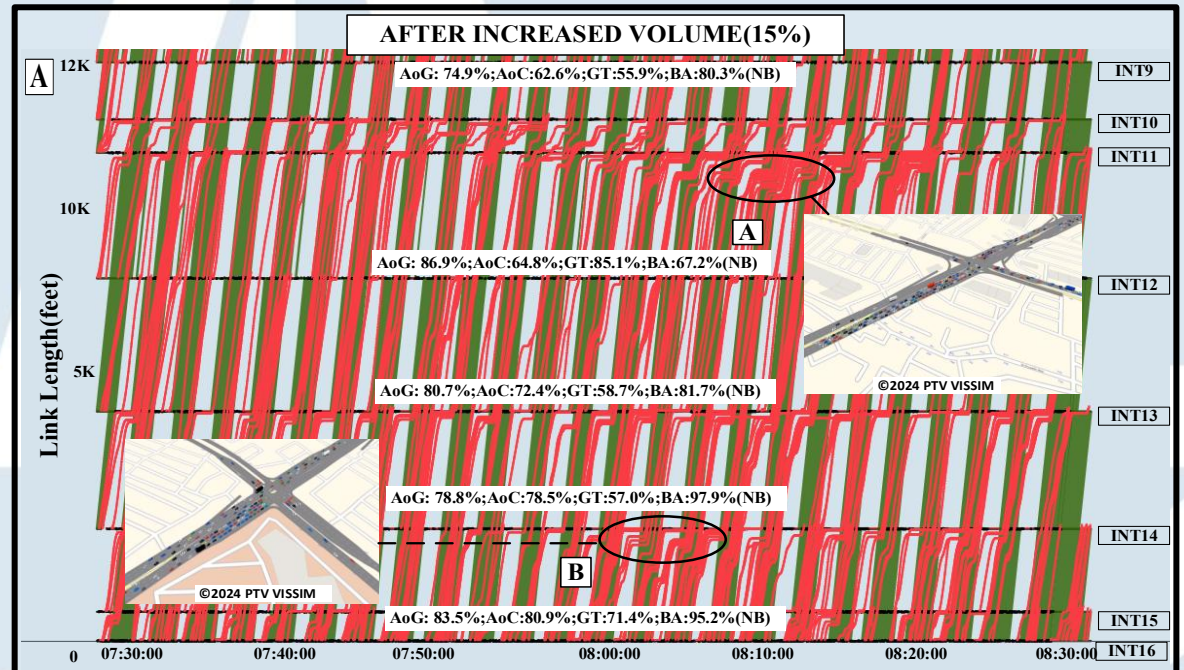
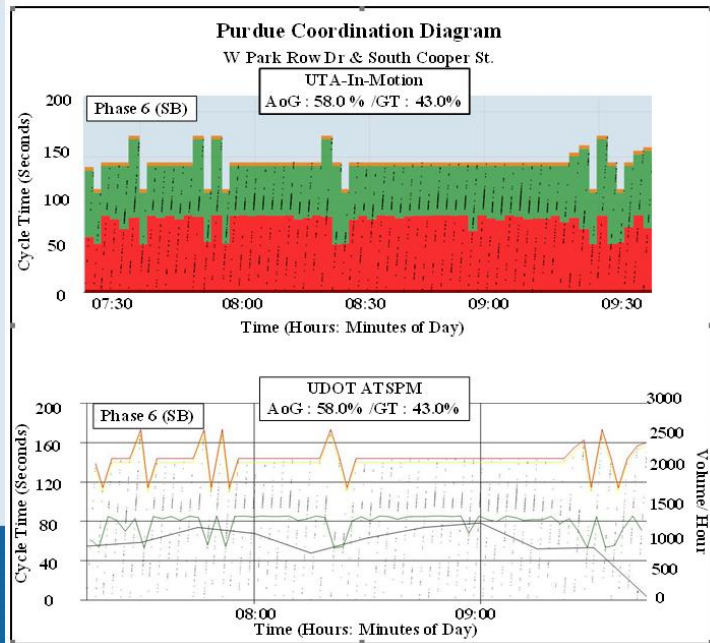
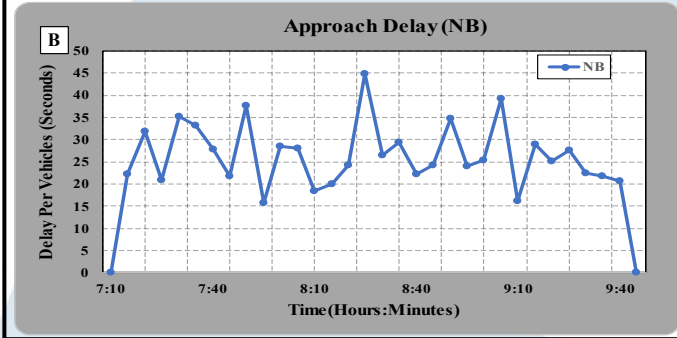
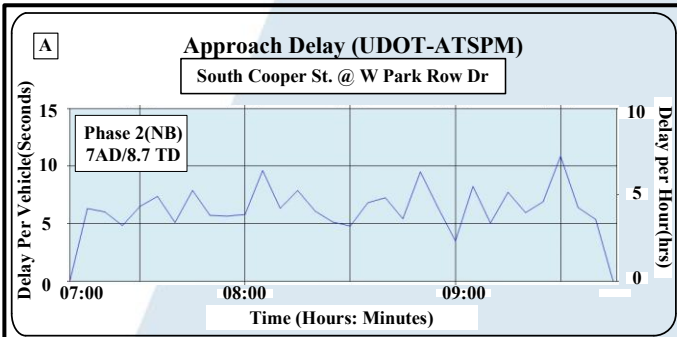




**ATSPM MOEs generated from the ATSPM digital twin**  
**By: ACTIONLAB<sup>®</sup> at UT Arlington (<https://actionlab.uta.edu>)**



# Case study



# Additional notes

- We are building a “Space-X”, not a “Saturn-V”
  - Cost-aware, easy to repeat.
- Therefore, the project team and TxDOT panel carefully evaluated the expected deliverables, not only the capability but also the economic feasibility for the stakeholders (agents, consultants, etc.)
  - Does it increase project budget (a lot), like software, hardware, etc.?
  - Can it be picked up and accepted by stakeholders quickly? (learning curves)?
  - Generality?
- Holding these thoughts, the following options were adopted during the system design and software development



OR?



# Software/Hardware options in the ATSPM digital twin

- Traffic simulation software: PTV VISSIM with RBC and external signal controller API support
  - Widely adopted for traffic signal projects in Texas
- Developed software tools
  - Graphic user interface
  - After the regular traffic simulation modeling effort, it takes 10~15 mouse clicks to get the data transferring
- Free Database engines and Windows 10/11
  - Free and common
- **For complex conditions** (adaptive, preemption, transit signal priority, etc.)
  - We adopted Q-free's MAXTIME's software-in-the-loop (SILS) solution
  - Other brands of controllers are also supported through a universal control interface software (CIS) with hardware controllers (developed at UTA)