## TWOPAS USER'S GUIDE

# A User's Guide to TWOPAS A Microscopic Computer Simulation Model of Traffic on Two-Lane, Two-Way Highways 

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U.S. Department of Transportation
Federal Highway Administration

Research, Development. and Technology
Turner-Fairbank Highway
Research Center
5300 George:own Pike
McLean, Virginia 22101

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16 sustrac:
    This Guide presents information required to use MwOPAS, a microscopic compute:
simulation model of traffic on two-lane, two-way highways. The TwOPAS model simu-
lates traffic operations on two-lane highways by reviewing the position, speed, and
acceleration of each individual vehicle on a simulated roadway and advancing those
vehicles along the roadway in a realistic manner. TWOPAS has the capability to
simulate both conventional two-lane highways and two-lane highways with added ?ass-
ing lanes. This Guide doctments the input formats for geometric, traffic, and ve-
hicle data needed to run the WHOPAS model and the types of cutput obtained from the
model. The TwOPAS model is written in FORTRAN and is intended to run on an IBM ma:n=
Erame computer.
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## I. INTRODUCTION

## A. Organization of Guide

This volume is the User's Guide for the computer program TWOPAS, a microscopic simulation model of uninterrupted traffic flow on two-lane two-way highways with and without added passing lanes. This Introduction describes the need for the model, its history, the program approach, and features of interest to the user. Section II describes the input data for the TWOPAS model including the data items, formats, and program limitations. Section III describes the program output. A test case using the simulation model is presented in Section IV. The computer requirements for running the model on an IBM mainframe computer are described in Section V. A companion volume, the TWOPAS Programmer's Guide, ${ }^{1}$ provides more detailed information on the program structure and operation that is not needed to run the program but is geeded to update or revise the model.

## B. Need for Model/Program

The traffic flows on two-lane two-way rural highways are known or thought to be impacted by numerous variables associates with the highway geometrics, traffic controls, the vehicle population, and the driver population. Data from the field are essential to the study of these variables and their correlates. However, field data collection is expensive, is aearly always incomplete relative to some variables, and offers no opportunity to examine the traffic operational effects of systematic variations in traffic controls, geometrics, flow rates, vehicle mixes, and vehicle characteristics.

An analytical microscopic simulation model that contains a realistic account of geometrics, traffic controls, driver behavior, and vehicle characteristics can be used to study the impact of these variables under controlled conditions and without hazard or capital investment. Microscopic models can be very accurate and realistic because they trace through time the movements of individual vehicles and the decisions of individual drivers. Providing this realism requires extensive logic and computations. Consequently, the model is computerized to be practical.

The TWOPAS model may be used to simulate existing and projected future traffic operations on a highway section and to examine the traffic operational effects of proposed improvements to the highway includiag realignment, cross-gectional improvements, and addition of passing lanes in level and rolling terrain. These aspects of the model have been validated against traffic operational field data. The model also has the capability to simulate added climbing lanes on long, steep grades, but this capability has not been field validated.
C. Program History and Application

The following discussion reviews the history of the TWOPAS computer program and its major applications since its original development in the $1970^{\prime}$ s. The initial version of the computer program was developed by Midwest Research Institute (MRI) between 1971 and 1974 as part of the NCHRP, Project $3-19$; the results of this study are presented in NCHRP Report 185 , "Grade Effects on Traffic Flow Stability and Capacity." 2 The program, then known as TWOWAF, was originally developed to run on a Control Data Corporation (CDC) computer and was later modified to be compatible with an IBM compiler and operating system by Mr. Harry B. Skinner and Mr. John Penzien of the FHWA.

The original TWOWAF program was extensively modified and supplemented to include the capability for climbing lanes (one lane added on the right). This work was performed at the Institute of Transportation Studies at the University of California-Berkeley, as part of thesproject, "A Decision-Making Framework for Evaluation of Climbing Lanes on Two-Lane Two-Way Rural Roads." The project was conducted by Professor Adolf D. May for the California Department of Transportation, and its results have been reported in the literature by Botha. ${ }^{3}$

The original TWOWAF program was also modified and applied by MRI in Contract No. DOT-FH-11-9434, "Implications of Light-Weight, Low-Powered Future Vehicles in the Traffic Stream."4 Dr. Samuel C. Tignor was the FHWA technical monitor. The modified program was documented in 1981 under the contract in the volume, "Combined Users, Operations, and Program Maintenance Manual for TWOWAF, a Program for Microscopic Simulation of Two-Lane Two-Way Traffic."5 Several major additions were made to the model at this time including an expansion in the number of individual vehicle types and the number of levels of desired speeds considered by the program. Another major addition made at this time was a capability for output of packed fuel determinate data for postprocessing in a fuel consumption model program also dem veloped under the contract. The fuel model program was documented in 1983 in one volume as "Combined Users, Operations, and Program Maintenance Manual for a Computerized Model of Highway Vehicle Fuel Consumption."G

The revised TWOWAF model as modified above was employed b:y Texas Transportation Institute and KLD Associates in NCHRP Froject 3-28A, "TwoLane, Two-Way Rural Highway Capacity," with Mr. Robert E. Spicher as the NCHRP project engineer. TTI and KLD made further modifications. Several major additions were made to the model at this time including an expansion in the number of individual vehicle types and the number of levels of desired speeds considered by the program. However, no formal documentation is available. Pertiment information is concained in two working papers prepared during NCHRP Project 3-28A: "Analytical Framework for Evaluating Capacity and Level of Service for Two-Lane, Two-Way Rural Roads, Task 2 Working Paper,"7 and "Calibration and Validation of TWOWAE, Two-Lane, TwoWay Rural Road Computer Simulation Model. Task 3 - Working Paper. ${ }^{18}$

The TWORAS model is an updated version of TWOWAF that incorporates the modifications and additions made in NCHRP Project $3-28 A$. There are four
major additions: (a) capability to simulate passing and climbing lane sections; (b) entering traffic streams with user-specifiable percent of traffic platooned; (c) platoon leaders that are rationally selected to reflect the consequences of upstream geometrics; and (d) user-specifiable stations and subsections where spot data and overall data are collected. The ability of the model to simulate traffic operations in passing lane sections has been validated. This validation is presented in the FHWA report, "Operational Effectiveness of Passing Lanes."9

## D. Program Approach and Features

The TWOPAS model simulates traffic operations on two-lane highways by reviewing the position, speed, and acceleration of each individual vehicle on a simulated roadway at l-sec intervals and advancing those vehicles along the roadway in a realistic manner. The modet takes into account the effects on traffic operations of road geometrics, traffic control, driver preferences, vehicle size and performance characteristics, and the oncoming and same direction vehicles that are in sight at any given time. The model incorporates realistic passing and pass abort decisions by drivers in two-lane highway passing zones. The model can also simulate traffic operations in added passing and climbing lanes on two-lane highways including the operation of the lane addition and lane drop transition areas and lane changing within the passing or climbing lane section. Spot data, space data, vehicle interaction data, and overall travel data are accumulated and processed, and various statistical sumaries are printed.

In order to achieve realistic results, the program incorporates the major features listed below:

## Geometrics

- Grades
- Horizontal curves
- Lane width, shoulder width, and pavement quality
- Passing sight distance
- Passing and climbing lanes


## Traficic Control

- Passing and no-passing zones
- Speed limits

Vehicle Characteristics

- Vehicle acceleration and speed capabilities
- Vehicle leagths

Driver Characteristics and Preferences

- Desired speeds
- Preferred acceleration levels
- Limitations on sustained use of maximum power
- Passing and pass-abort decisions
- Realistic behavior in passing and climbing lanes

Entering Traffic

- Flow rates
- Vehicle mix
- Platooning
- Immediate upstream alignment

The characterization and application of each feature in the simulation model is described in Table 1 . Further details about employing these features are given in the remainder of this volume.

## TABLE 1

## FEATURES OF THE TWOPAS SIMULATION MODEL

## Features

## Characterization

 in Simulation ModelApplication in Simulation Model
GEOMETRICS
Grades

Horizontal curves

Lane width, shoulder width, and pavement quality

Passing sight distance

Linear functions of position in user-specified sections.

Radius, superelevation and degrees of alignment change.

Indirectly through user-specified distribution of desired speeds

Separately in each direction as linear functions of position in user-specified sections.

Directly affect the maximum acceleration and speed maintenance capabilities of cars, RVs, and trucks.

Indirectly (through other user input) provide crawl speeds for trucks on steep sustained downgrades.

Indirectly (through other user input) influence the passing sight distances.

Directly - may reduce speeds desired by vehicles in curve and its approach if radius and superelevation are sufficiently small.

Directly - will reduce passing opportunity acceptances in approach to curvature to the right.

Indirectly - may reduce passing sight distance (through other user input).

Directy - vehicles will attempt to travel at their desired speeds and, when free in most alignments, will exhibit the distribution associated with free speeds.

Directly - oncoming vehicles are "seen" and affect the passing and pass abort decisions only if within the locally defined passing sight distance.

Directly - the downstream end of a passing zone is "seen" and affects pass/abort decisions only if it is within sight.

Features $\quad$| Characterization |
| :---: |
| in Simulation Model |$\quad$ Application in Simulation Model

GEOMETRICS (cont'd)

Passing and climbing lanes

TRAFFIC CONTROL

| Passing \& no- | Specific locations |
| :--- | :--- |
| passing zones on | of zones by direction |
| a conventional | of travel. | two-lane highway

Directly - drivers do not start passes in no-passing zones. They attempt to avoid initiating a pass that will extend into the no-passing zone if that boundary is in sight.

Directly - When the driver is not committed to complete a pass, the pass will be aborted if the projected pass indicates that the end of the zone will be overrun. When driver is committed to complete a pass, the driver will attempt to avoid or minimize overrunning the end of the passing zone.

Directly - impeded vehicles are motivated to examine pass opportunities when passing zone is first entered.

Directly - drivers observe the same constraints as above. They see opposing vehicles in eicher oncoming lane as potential conflicts.

See lane width, etc.

TABLE 1 (Continued)

|  | Characterization |
| :---: | :---: |
| Features | in Simulation Model |

Application in Simulation Model
VEHICLE CHARACTERISTICS

| Acceleration and | Individual capabili- |
| :--- | :--- |
| speed capabili- | ties assignable to |
| ties | l3 vehicle types |
|  | (four trucks, four |
|  | RVs, and five cars/ |
|  | light trucks). |

Lengths

Individual capabilities assignable to four trucks RVs, and five cars/ light trucks).

Directly - maximum acceleration and speed capability depends on vehicle type and local grade.

Directly - maximum acceleration and speed capability is always a potentially limiting constraint.

Directly - drivers have an approximate concept of vehicle capability and use it as part of the projection of passing maneuvers and their outcomes.

Directly - lack of a threshold acceleration or speed capability eliminates interest in passing.

Directly - vehicles "follow" the rear of an impeder.

Directly - in passing an impeder, the passing vehicle must "clear," taking its own length into account.

## DRIVER CHARACTERISTICS AND PREFERENCES

Directly - each vehicle attempts to travel at its desired speed. It is also the basis for determining reduced speeds that may be preferred in horizontal curves and (for trucks) on downgrades.

Directly - the desired speed is in* creased for vebicles during passing maneuvers.

Directly - the difference between desired speed and impeder speed is one factor that helps determine how an impeded vehicle will "follow" and consider whether to pass.

Features $\quad$| Characterization |
| :---: |
| in Simulation Model |$\quad$ fpllsation in Simulation Model

DRIVER CHARACTERISTICS AND PREFERENCES (ccot d:

Preferred
acceleration levels

Sustained use of maximum power performance

Incorporated in program legic.

Behavior of cars and RVs is controlled by input and program logic.

Program logic plus user-specified probability.

Acceptance/rejection of passing opportuaities (vehicle in direction of travel with only one lane)

Examination of passing possibilities (vehicle in direction of travel with only one lane)

Built-in tables of acceptance probabilities are dependent on leader speed, type, and measure of constraint (i.e., sight distance or oncoming vebicle in sight), position in platoon, horizontal curvature, and location within passing zone.

Incorporated in program logic.

> Direciy - unless otherwise restrained, particies lepeadent on the difference between their current and desired speeds.

Directly - If current speed exceeds desired speed, the deceleration used is dependent on the traffic situation.

Directly - vehicles will use maximum power performance if required in a pass or for acceleration toward a desired speed. However, for sustained periods, cars and RVs will use only a fraction (usually $70 \%$ ) of maximum power, if user so designates.

Directly - Impeded vehicles examine passing possibilities and become motivated to pass only when they have first overtaken an impeder, entered a passing zone, cleared oncoming vehicles, and possess adequate vehicle performance capability to pass.

Directly - passing opportunities are rejected if: projected time safety margin too small, truck already passing impeder, two other leaders already passing impeder leader aborting pass of same impeder, follower(s) in pass(es) that may produce conflict, pass maneuver time projected to be too long, or insufficient gap in front of impeder. Otherwise, acceptance based on stochastic decision and probabiliy tables.

Directly - dependent on distance to next impeder, projected time to complete extended pass, gap in front of next impeder, and stochastic decision based on projected time safety margin.

TABLE 1 (Concluded)
Features
DRIVER CHARACTERISTICS AND PREFERENCES (cont'd)
in Simulation Model Application in Simulation Model

## Behavior while

 being passed (vehicle in direction of travel with ouly one lane)Behavior in passing and climbing lane sections

Incorporated in program logic.
corporated in program logic.


Unless otherwise more constrained, a vehicle being passed will use only limited acceleration

There are no arbitrary assignments of preferred lanes. Drivers use foresight and attempt to avoid being trapped behind an impeding vehicle in the right lane or being trapped in the closed lane at a lane drop. Drivers are increasingly motivated to move to the right lane of two unidirectional lanes when they will not be delayed in the near term by right lane vehicles, when their acceleration capability is small or negative and their speed is slow, and when they are impeding other vehicles. Trucks are slightly biased to move to the right lane. RVs have a lesser bias and cars have none.

## ENTERING TRAFFIC

| Flow rates | Program logic creates entering traffic stream in response to user-specified flow rate. | Flow rate in entering traffic stream is near user-specified value. |
| :---: | :---: | :---: |
| Vehicle mix | Program logic responds to user-specified proportion of individual vehicle types by direction. | Vehicle mix in entering traffic stream is near user-specified distribution. |
| Platooning in entering traftic stream | Program logic responds to user-specified percentage of traffic platooned by direction, and the upstream aligment in which platoons formed. | Percentage of traffic platooned in entering traffic stream is near userspecified value, with platoon leaders chosen logically on the basis of vehicle performance, driver desired speed, and user-specified upstream alignment. |
| Immediate upstream alignment | User-sfecified maximum entrance speeds by direction for each | User-specified maximums are imposed at entrances when they are a limiting constraint. |

## II. INPUT

This section of the User's Guide describes the input data needed to run the TWOPAS model. The input data items are identified and briefly discussed and the input deck organization and format is documented. A sample input deck is presented with the test case presented in Section IV of the Guide.

## A. The Position Coordinate System

The TWOPAS model simulates traffic in both directions of travel on a two-lane highway. These two directions of travel are referred to as the No. 1 and No. 2 Directions in the program documentation and the printed output.

The input data are entered into the model in the form that traffic engineers using the model are most likely to have available. In particular, it is anticipated that the program user will have a unidirectional coordinate system in mileposts or stations from highway plans or from a roadway inventory for the roadway section to be simulated. This unidirection coordinate system should be expressed in feet for use in the model. The No. 1 Direction in the simulation model should correspond to the direction of increasing values in the available coordinate system. All input data use the No. l Direction coordinate value to define positions. Note, however, that the coordinate system used in the input data must be zero at the end of the simulation road where No. 1 Direction traffic enters.

## B. Overall Deck Configuration

The data deck consists of the following components:

1. Mandatory deck (in prescribed order).
a. Coment cards, minimum of two.
b. Remainder of mandatory deck, 10 cards in prescribed order.
2. Optional deck (no prescribed order except that Station Location (SL) cards must come last).
3. Blank card signals end of data for one simulation run.
4. First card of next deck.

The details of the individual cards used in the input deck are presented below. However, three aspects of these components require explanation. First, the optional deck includes the data for the size and performance characteristics of individual vehicle types. In the current program version, default values are not provided for these vehicle characteristics, so user specification is actually mandatory.

```
Second, at least two Station Location "ards are required for each direction of travel to define the beginning and ent ("start line" and "finish line") of the overall fata collection section. The start line and finish line may have differen locatious \(: a\) ẻce inection of travel.
```

The third aspect that requires explanatiou is the significance of the first card of the next decx. [t this is tbe furst comment card of another data set, the data will be read waj another smulation run performed. In this way, any number of separate simulation runs nay be processed in succession without returning control to the operaring system. Caution is suggested with regard to the way output line wimits are counted and also the safeguarding of completed runs should any run 3 fter the first return control to the operating system in an abnormal eint.

A single card in place of the first card of the next deck may also be used to control program operation at the end of an input file. If a negative integer is placed in the first field (Columns 1 to 4 ) of this card, one of the following paths will be taken:

1. If the simulation run just completed included the specification of extra output (see Section II-D), the file on Unit 4 will be rewound and extra output data from all the preceding, sequentially performed simulations will be processed and printed. A normal exit follows.
2. If the simulation run just completed did not include the specification of extra output, a nomal exit will be executed. (Recognize that, if extra output was specified in sequential simulations prior to the last, the data will be left on Unit 4 and may be lost in the absence of suitable job control.)

## C. Mandatory Deck

The mandatory deck consists of comment cards and 10 data cards. They must be present and must be correctly sequenced in the order presented. Individual card formats and contents are described as follows:

| Comment Cards | (minimum of two required) |  |
| :--- | :--- | :--- |
| Columns | $1-4$ | $5-76$ |
| Eormat | $I 4$ | $18 A 4$ |
| Content | RUN No. | Alphanumeric title for run |
|  | identification |  |

For all but the last comment card, the Columas $1-4$ must contain a positive integer. On the final comment card, the Columas $1-4$ must be blank. below:

Card No. 1

| Columns | 1 | 2 | $3-6$ | $7-10$ | $11-20$ | $21-30$ | $31-40$ | $41-50$ | $51-60$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | I1 |  | I4 | I4 | F10.0 | F10.0 | F10.0 | F10.0 | F10.0 |
| Content | 1 | Blank | ISNAP | NSNAP | TWRM | TTES | DELT | TSP | FUEL |

where: ISNAP $=$ Number of seconds between sets of snapshot output.
NSNAP $=$ Number of successive snapshots outputs in each set.
TWRM $=$ Length of warmup period (time simulation is to run before data llection begins min.

TTES $=$ Length of test period (time simulation is to run while data are collected), min; total time $=$ TWRM + TTES .

DELT = Length of review interval, sec; NOTE: the simulation has been run only with DELT $=1$.

TSP = Measure of pass suppressing influence upstream of a curve to the right, sec; the distance equivalent is equal to 2. ${ }^{\wedge}$ TSP $\because V E A N$, where VEAN is the mean desired speed; the value $\mathrm{TSP}=5$ has been used in testing the model.

IFUEL $=$ Control code for fuel consumption data; IFUEL $\geqq 0$ causes fuel consumption data to be written on a file on Unit 10 ; the number of records written is printed on the output. IFUEL < 0 prevents output of fuel consumption data, and a corresponding message is printed.

Note that the card number appears in Column 1. This field is not read but is used to assist in keeping the deck sequenced correctly.

Card No. 2

| Columns | 1 | $2-10$ | $11-20$ | $21-30$ | $31-40$ | $41-50$ | $51-60$ | $61-70$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | I1 |  | F10.0 | F10.0 | F10.0 | F10.0 | F10.0 | F10.0 |
| Content | 2 | Blank | RL | XMS1 | XMS2 | SMIN | SNOM | PREC |

where: RL $=$ Total simulation road length, ft.
SMIN $=$ Minimum passing sight distance, ft.
SNOM $=$ Nominal passing sight distance, ft.

$$
\begin{aligned}
\text { PREC }= & \text { Probability that simulation driver will reconsider starting } \\
& \text { a pass during one review period; the value } 0.2 \text { has been } \\
& \text { used with l-sec review periods, indicating the drivers wil: } \\
& \text { reconsider passing opportunities once every } 5 \text { sec. (Note: } \\
& \text { drivers are always motivated to consider a pass when they } \\
& \text { XMS }=
\end{aligned}
$$

Card No. 3

| Columns | 1 | 2 | $3-8$ | $9-14$ | $15-20$ | $21-26$ | $27-32$ | $33-38$ | $39-44$ | $4-50$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | I1 |  | F6.4 | F6.4 | F6.4 | F6.4 | F6.4 | F6.4 | F6.4 | F6.4 |
| Content | 3 | Blank | SFLO(1) | XPPL(1) | NUPG(1) | SFLO(2) | XPPL(2) | NUPG(3) | RE | RP |

$$
\text { where: } \begin{aligned}
\text { SFLO }(1)= & \text { Specified flow rate in No. I Direction, veh/hr. } \\
\text { XPPL }(1)= & \text { Specified percentage entering traffic following in platoons } \\
& \text { No. L Direction. } \\
& \text { NOTE: If this field is left empty, TwopAS will select a } \\
& \text { default value for percent platooned. } \\
\text { NUPG }(1)= & \text { Type of upstream alignment specified for No. I Direction; } \\
& \text { the codes are: } \\
& 1=\text { Level, tangent alignment } \\
2= & \text { Level with sharp curves } \\
& 3=\text { Steep grade } \\
& \text { NoTE: In each entering platoon, the vehicle with the } \\
& \text { slowest speed in the specified upstream alignment is } \\
& \text { placed as the platoon leader. }
\end{aligned}
$$

```
XPPL(2) = Specified percentage of entering traffic following in
                                    platoons in No. 2 Direction.
NUPG(2) = Type of upstream alignment specified for No. 2 Direction.
RE = Control for encounter workload; any negative number will
    cause logic to not apply the encounter workload; a blank
    field will cause logic to use encounter workload.
RP = Control for passing workload, defined similarly to RE.
```

Card No. 4

```
Columns l 2 3-80
Format I1 II 13F6.4
Content 4 1 * FRC(1,KVT),KVT = 1,13
```

where: $\operatorname{FRC}(1, K V T)=$ Specified fraction of vehicle type KVT in No. 1 Direction flow.

Card No. 5

| Columns | 1 | 2 | $3-80$ |
| :--- | :--- | :--- | :--- |
| Format | I1 | I1 | 13 F 6.4 |
| Content | 5 | 2 | $\operatorname{FRC}(2, \mathrm{KVT}), \mathrm{KVT}=1,13$ |

where: $\operatorname{FRC}(2, \mathrm{KVT})=$ Specified fraction of vehocle type KVT in No. 2 Direction flow.

Card No. 6

| Columns | 1 | 2 | $3-8$ | $9-14$ | $15-20$ | $21-26$ | $27-32$ | $33-38$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | I1 |  | F6.4 | F6.4 | F6.4 | F6.4 | F6.4 | F6.4 |
| Content | 6 | Blank | VEAN | VSIG | VBI(1) | VBI(2) | VBI(3) | SIGSM |
| Columns |  |  | $39-44$ | $45-50$ | $51-56$ |  |  |  |
| Eormat |  |  | F6.4 | F6.4 | F6.4 |  |  |  |
| Content |  |  | SIGBG | FPO | FPI |  |  |  |

```
where: VEAN = Specified mean desired speed,ft/sec.
    VSIG = Standard deviation of desired speeds,ft/sec.
    VBI(1) = Bias to be added algebraically to desired speeds for trucks
        (KVT = 1-4), ft/sec.
    VBI(2) = Bias to be added algebraically to desired speeds for recre-
        ational vehicles (KVT = 5-8), ft/sec.
```

```
VBI(3) = Bias for passenger vehorlas ky` * Q.13), ft/sec.
SIGSM = Lower limit of desired speud tor someie used in operating
speed calculation; value is ta standard deviations, VSIG,
from the unbiased mean, veAN
SIGBG = Upper limit of desired speed for sample usad to calculate
operating speed; value is in standard deviations, VSIG,
from the unbiased mean, fEAN
FPO = Factor to be used on maximum acceleration to account for
the horsepower restraint; the value used should be 0.73
for 70% power; a blank field will cause the default value
l.0 to be used.
FP1 = Factor to be used on maximum, zero-grade speed to account
for horsepower restraint; the value used sholid be 0.90
for 70% power; a blank field will cause the default value
1.0 to be used; the fractional power restraint is applied
to passenger cars and recreational vehicles. (Note:
field data collected on sustained grades do indicate that
restraint is used when high power is required for long
time periods.)
```

Card No. 7
$\begin{array}{lll}\text { Columns } & 2 & 3-80\end{array}$
Format Il Il 13F6.4
Content $71 \operatorname{VENTR}(1, K V T), K V T=1,13$
where: VENTR (1,KVT) = An upper bound on the speed (ft/sec) with which any
vehicle of type KVT can enter the simulated roadway
traveling in the No. 1 Direction.

Card No. 8
Columns 1 2 3-80
Format Il 11 13F6.4
Content $82 \operatorname{VENTR}(2, \mathrm{KVI}), \mathrm{KVT}=1,13$

```
where: VENTR \((2, K V T)=A n\) upper bound on the speed (ft/sec) with which any
    vehicle of type KVT can enter the simulated road*
    way traveling in the No. 2 Direction.
```

| Columns | 1 | 2 | 3-8 | 9-14 | 15-20 | 21-26 | 27-32 | 33-38 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Format | I1 |  | 16 | 16 | 16 | 16 | 16 | 16 |
| Content | 9 | Blank | IPOPYR | IPOPTP | IGEOM | IVMIX | ISFLO | ISPLIT |
| where: | $\text { IPOPYR }=\text { The year which corresponds to the vehicle population for }$$\text { the run (i.e., } 1978,1981,1985,1995 \text { ). }$ |  |  |  |  |  |  |  |
|  | $I P O P T P=$ The type of vehicle population for the run (i.e., there may be more than one set of vehicle characteristics used for a particular year). |  |  |  |  |  |  |  |
|  | IGEOM = Code representing the geometrics of the roadway studied. |  |  |  |  |  |  |  |
|  | IVMIX $=$ Code representing the vehicle mix for run. |  |  |  |  |  |  |  |
|  | ```ISFLO = Code representing the level of traffic volume (No. 1 Direc- tion plus No. 2 Direction) for the run.``` |  |  |  |  |  |  |  |
|  | IT | $=\underset{\text { pe }}{\text { Code }}$ | presen ntage | g the specif | $\begin{aligned} & \text { rection } \\ & \text { d flow } \end{aligned}$ | $\begin{aligned} & \text { spli } \\ & \text { No. } \end{aligned}$ | f tra Direct | ic (the ). |

Note that Card No. 9 is used only to supply data used as header information in the output file for fuel consumption written on on Unit 10; the values are not used in the simulation program. Card No. 9 is mandatory even if the fuel consumption output is suppressed with IFUEL < 0 . In this case, however, a blank card could be used for Card No. 9.

Card No. 10

| Columns | $1-2$ | $3-8$ | $9-68$ |
| :--- | :--- | :--- | :--- |
| Format | 12 | F6.3 | 10F6.3 |
| Content | 10 | ZKCOR | BKPM(KDT), KDT $=1,10$ |

where: $2 K C O R \quad$ Car-following sensitivity factor.
BKPM(KDT) $=$ Stochastic driver type factor for driver type $K D T$.

Card No. 10 defines the risk-taking characteristics of each of 10 driver types. The values recomended for these parameters in NCHRP Project 3-28A are 0.8 for 2 KCOR and $0.43,0.51,0.57,0.65,0.76,0.91,1.13,1.34,1.58$, and 2.12 for BKPM(1) through BKPM(10).

## D. Optional Data Cards

The following optional cards may be in any order, except that the Station Location (SL) cards must appear last. The card type is determined by the computer program using the letter entered in Column 2.

1. Random number seeds (RN)

| Columns | $1-2$ | $3-20$ | $21-70$ |
| :--- | :--- | :--- | :--- |
| Format | A2 |  | 4 I 10 |
| Content | RN | Blank | NSRAND (N), N=1,5 |

where: NSRAND (1) = Seed for random number generation used to select entering headways and vehicle types in the No. 1 Direction.

NSRAND (2) = Seed for random number generation used to select entering headways and vehicle types in the No - 2 Direction: "
NSRAND (3) = Seed for random number generation used to select desired speeds for entering vehicles in No. 1 Direction.

NSRAND (4) $=$ Seed for random number generation used during priming to select desired speeds, and then used subsequently (without reset) to make stochastic decisions on pass initiation and pass extension during simulation.

NSRAND (5) $=$ Seed for random number generation used to select desired speeds for entering vehicles in No. 2 Direction.

The random number seeds should generally be arbitrary 8-digit numbers. Note the same random number seeds are used in two runs with the same traffic imputs but different geometrics, then the identical traffic stream will be simulated for each geometric condition. On the other hand, if the random number seed is varied without changing the geometric or traffic inputs, then replicate runs can be made with random variations in traffic stream composition while maintaining approximately the same flow rate and vehicle mix.
2. Grades (GD): Each GD card presents the vertical alignment for a specified length of roadway, referred to as a grade region.

| Columns | $1-2$ | $3-5$ | $6-10$ | $11-20$ | $21-60$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Eormat | A2 | 13 | 15 |  | $4 F 10.0$ |
| Content | $G D$ | $J$ | $M J G D(1)$ | Empty | $\operatorname{XGDN(J),GO(J),G1(J),X(J)}$ |

where: $J=$ The sequence number of this grade region counting in the No. 1 Direction.

```
MJGD(1) = The total number of grade regions (dimensioned for a maxi-
    mum of 30 grade regions in one direction).
    XGDN(J) = The position coordinate of the beginning of this grade
                            region (ft) measured in the No. 1 Direction.
GO(J) = The percent grade at XGDN(J) for traffic traveling in the
        No. l Direction.
G1(J) = The percent grade at X(J) for traffic traveling in the
        No. 1 Direction.
X(J) = The position coordinate of the end of this orade region
        %(ft) measured in the No. 1 Direction.
```

The grade data are entered only for the No. 1 Direction. Program logic supplies the data for the No. 2 Direction. Positive grades represent upgrades in the No. 1 Direction; negative grades represent downgrades in the No. 1 Direction. Straight grades can be entered with grade discontinuities between adjacent regions; or, vertical curves can be specified through the difference in $G O(J)$ and $G 1(J)$ values for a particular grade region. If grade data are entered, they must be supplied for the entire simulation road length of zero to RL. If no grade data are entered, a default value of zero is used and the entire road is considered to be level.
3. Passing zones, no-passing zones, and passing lanes (PS): Each

PS card defines the beginning of a passing zone, a no-passing zone or an added passing or climbing lane on the simulated roadway. The zone defined by each PS card continues in effect to the beginning of next zone, defined on the next PS card, or to the end of the simulated roadway in the appropriate direction of travel.

| Columns | $1-2$ | $3-5$ | $6-10$ | $11-15$ | $16-20$ | $21-30$ | $31-40$ | $41-50$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | A2 | I3 | I5 | I5 | I5 | F10.0 | I10 | I10 |
| Content | PS | JD | MLP(1) | MLP(2) | KPZ | XPZO(KPZ) | JPS (KPZ) | LFAV (KPZ) |

where: JD $\quad$ Direction of travel for this zone, 1 or 2.
$\operatorname{MLP}(1)=$ Total number of zones in the No. 1 Direction.
$\operatorname{MLP}(2)=$ Total number of zones in the No. 2 Direction.
KP2 $=$ Sequence number of this zone, counting in the appropriate direction of travel, from the appropriate end of the road.

```
XPZO(KPZ) = Position coordinzte of begraming of this zone (ft),
                        where the beginning is based on the appropriate di-
                        rection of travel, but the position is expressed in
                        No. l Direc:ion coordinates.
JPS(KPZ) = Code identifyang the type af zone; the codes used are:
    -1 No-passing zone (with eicher one or two lanes in
                the opposing direction)
    0 Passing zone in opposing direction to a passing
        or climbing lane
    1 Passing zone on conventional two-lane highway
    2 Passing or climbing lane with right lane dropped
        at downstream end
    3 Passing or climbing lane with left lane dropped
        at downstream end
LFAV(KPZ) = Lane favored by drivers at lane addition at upstream end
    of a passing lane; this code should be specified only
    for PS cards representing the beginning of a passing
    lane (i.e., PS cards with JPS(KPZ) equal to 2 or 3).
    The codes used are:
    Left lane preference
    No lane preference
    3 Right lane preference
```

If passing and no-passing data are entered, they must be specified for the entire road in both directions. If data are not entered, the default is used as $100 \%$ passing zones in both directions.
4. Horizontal curves (CV): Each CV card describes one horizontal curve on the simulated roadway.

| Columns | $1-2$ | $3-5$ | $6-10$ | $11-15$ | $16-20$ | $21-30$ | $31-40$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | A2 |  | I5 |  | 15 | F10.0 | F10.0 |
| Content | CV | Blank | MJCV(1) | Empty | KCV | XCVN(KCV) | RCUR(KCV) |
| Columns |  | $41-50$ |  |  |  |  |  |
| Format |  | F10.0 | $51-60$ |  |  |  |  |
| Content |  | SCUR(KCV) | F10.0 |  |  |  |  |

where: $\operatorname{MJCV}(1)=$ Total number of horizontal curves (counted in one direction of travel).

KCV $\quad=$ Sequence number of this curve counted in the No. 1 Direction.

```
XCVN(KCV) = Rosition coordinate where this curve begins (f%) for
                        traffic in No. l Direction, expressed in No. 1 Di-
                        rection coordinates.
RCUR(KCV) = Radius of this curve, ft.
SCLR(KCV) = Superelevation.
ACUR(KCV) = Angular change in alignment in curve, deg; the change in
                        alignment is specified as a position number for a
                        curve that turns to the right in the No. 1 Direction,
                        and as a negative number for a curve turning to the
                        left.
```

Horizontal curve data are entered only for the No. 1 Direction and only for the nontangent sections. The program logic assigns an approach section to each curve for each direction of travel if the curve will affect speeds. The program logic reduces (but does not eliminate) passing on horizontal curves and on the approach sections of curves that turn to the right. Very small changes in alignment should not be entered as curve data to avoid spurious reduction of passing in one direction of travel.

The computer program is dimensioned for a total of 60 regions associated with horizontal curves. Each curve has the potential of using up to three regions in each direction, for a total of six per curve. In one direction, the regions would be: (1) an uninfluenced region upstream, (2) an approach region, and (3) the curve itself. Therefore, the maximum number of horizontal curves normally admissable will be nine or ten. The program logic determines the locations of these regions based on the input data, which describes the location and geometrics curves in the No. 1 Direction.
5. Crawl regions (CW): Crawl regions are sections of the simulated roadway where trucks use crawl speeds on steep downgrades. Each CW card presents data for one crawl region.

| Columns | $1-2$ | $3-5$ | $6-10$ | $11-15$ | $16-20$ | $21-30$ | $31-40$ | $41-50$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | A2 | 13 | 15 | 15 | 15 | F10.0 | F10.0 | F10.0 |
| Content | CW | JD | MJCW(1) | MJCW(1) | KCW | XCWN(KCW) | CW2 (KCW) | CSO(KCW) |
|  |  |  |  | $51-60$ |  |  |  |  |
| Columns |  |  |  | F10.0 |  |  |  |  |
| Format |  |  |  |  |  |  |  |  |
| Content |  |  | SCWL (KCW) |  |  |  |  |  |

```
where: \(J D\) Direction of travel in which this crawl region is lo-
                                cated, 1 or 2
    MJCW(1) = Total number of crawl regions in No. 1 Direction.
```

```
MJCW(2) = Total nunteer of craw. \gims % %o. 2 Direction.
KCW = Sequence number of wh* irame razaon in its particular
                        direction of travel
XCWN(KCW) = Beginning of the crawl region, cne beginning of the
                                    crawl region is defined ia its particular direction of
                                    travel, but the location is expressed in No. 1 Direc-
                                    tion coordinates,ft.
CW2(KCW) = End of the crawl region; the end of the crawl region is
        defined in its particular direction of travel, but the
        location is expressed in No. I Direction coordinates,
                        ft.
CWO(KCW) = Mean crawl speed in this region, ft/sec.
SCWL(KCW) = Standard deviation of crawl speeds in this region,
            ft/sec.
```

The input data supplied by the user specifies only the regions in which steady crawl speeds are used by trucks (and recreational vehicles if specified elsewhere). The program logic adds approach regions and uninfluenced regions, as required. A maximum of 12 crawl regions may be specified in input.

If no data are entered, the default roadway contains no crawl regions.
6. Passing sight distance (ST): Each ST card contains passing sight distance data for one sight distance region in a particular direction of travel.

| Columas | $1-2$ | $3-5$ | $6-10$ | $11-15$ | $16-20$ | $21-30$ | $31-40$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | A2 | 13 | 15 | 15 | 15 | E10.0 | E10.0 |
| Content | ST | JD | MLS(1) | MLS (2) | KSG | XSG(KSG) | SGTO(KSG) |

Columns
Fomat
Content

41-50 $51-60$
E10.0 E10.0
SGTE (KSG) XSGE (KSG)
where: $\quad \mathrm{D}=$ Direction of travel for this sight region, 1 or 2.
MLS(1) $=$ Number of sight distance regions for No. 1 Direction.
MLS(2) $=$ Number of sight distance regions for No. 2 Direction

KSG $=$ Sequence number of this sight distance region, counting in its particular direction of travel.

$$
\begin{aligned}
& \text { XSGO(KSG) }=\text { Location where this sight distance region begins; the } \\
& \text { beginning of the sight distance region is identified } \\
& \text { in its particular direction of travel, but the loca- } \\
& \text { tion is expressed in the No. } 1 \text { Direction coordinate, } \\
& \text { ft. } \\
& \text { SGTO (KSG) }=\text { Passing sight distance at beginning of sight distance } \\
& \text { region, XSFO(KSG), ft. } \\
& \text { SGTF(KSG) }=\text { Passing sight distance at end of sight distance region, } \\
& \text { XSGF(KSG), ft. } \\
& X S G F(K S G)=\text { Location where this sight region ends; the end of the } \\
& \text { sight distance region is identified in its particular } \\
& \text { direction of travel, but the location is based on the } \\
& \text { No. } 1 \text { Direction coordinates, ft. }
\end{aligned}
$$

Sight distance data need be entered only for regions where sight distances differ from the nominal value, SNOM, which is input on Card 2 in the mandatory deck. Program logic assigns regions of nominal value where input is lacking. Also, simulation logic selects the minimum sight distance, SMIN, on Card 2, whenever the specified sight distance on an ST card is less. A maximum of 60 sight distance regions are permitted for both directions of travel combined, considering both input sight distance regions and regions assigned by the program.
7. Vehicle characteristics for trucks and buses (VC): Vehicle characteristics for trucks and buses are defined on VC cards for vehicle types 1 through 4. It is recommended that vehicles be coded so that the lowest performance type is 1, next higher performance is 2, etc. All vehicle types for which a fraction of the flow is specified for either direction of travel (Cards 4 or 5 ) must be defined.

| Columns | $1-2$ | $3-5$ | $6-20$ | $21-30$ | $31-40$ | $41-50$ | $51-60$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | A2 | I3 |  | F10.0 | F10.0 | F10.0 | F10.0 |
| Content | VC | KCT | Blank | WOHP(KVT) | WOA(KVT) | FLG(KVT) | CPE(KVT) |

Columns 61-70
Format F10.0
Content CDE

Where: KVT $=$ Code number for vehicle type; KVT $=1,2,3$, and 4 for trucks and buses.

WOHP (KVT) $=$ Weight/net horsepower ratio for vehicle type KVT, $1 b /$ NHP.
WOA(KVT) $=$ Weight/projected frontal area ratio for vehicle type KVT, $\mathrm{lb} / \mathrm{ft}^{2}$.


```
CPE(KVT) = Factor correctag borsepower to local elevation for
    vehicle type KVT (aormally i.0,.
CDE = Factoz correcting aezodyaama drag to local elevation
    Guormally 0.957i
```

8. Vehicle characteristics for recreational vehicles and passenger cars (VC): Vehicle characteristics for recreational vehicles are specified on VC cards for Vehicle Types 5 through 8 and for passenger cars on VC cards for Vehicle Types 9 through 13. It is recommended that vehicles be coded so that the lowest performance type is 5 for recreational vehicles and successively higher performance types are 6 through 8 . The lowest performance passenger vehicle should be type 9. Successively higher performance types should be 10 thruugh 13. All vehic.e types for which a fraction of the flow is specified for either direction of travel (Cards 4 and 5) must be defined.

| Columns | $1-2$ | $3-5$ | $6-15$ | $16-20$ | $21-30$ | $31-40$ | $41-50$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | A2 | I3 |  | I5 | F10.0 | F10.0 | F10.0 |
| Content | VC | KVT | Blank | KCWLF | PO(KVT) | SP1(KVT) | FLG(KVT) |

where: KVT $=$ Code number for vehicle type; Vehicle Types 5 through 8 are for recreational vehicles or Vehicle Types 9 through 13 are for passenger cars.

KCWLF $=$ Control number; if set $\geqq 0$, the vehicle types up to and including KVT will use downgrade crawl regions and will deter multiple passing; if field is blank for all recreational vehicles and passenger cars, then only trucks and buses will respond to downgrade crawl zones and influence multiple passes.

PO(KVT) = Maximum acceleration using maximum available horsepower for vehicle type KVT, $\left\{t / \mathrm{sec}^{2}\right.$.

SPI(KVT) = Pseudo-maximum speed on zero grade using maximum available horsepower for vehicle type KVT, ft/sec.
$\operatorname{FLG}(\mathrm{KVI})=$ Overall length for vehicle type KVT, ft.
9. Extra final output (EO): The E 0 card specifies that extra final output are to be generated at defined intervals throughout the simulation time. The extra final output are written to a Eile on Unit 4 , which may be saved by appropriate Job Control Language and processed subsequently.

| Columns | $1-2$ | $3-20$ | $21-80$ |
| :--- | :--- | :--- | :--- |
| Format | A2 |  | $6 F 10.0$ |
| Content | EO | Blank | TO $(\mathrm{N}), \mathrm{N}=1,6$ |

where $T O(N)=$ specification for simulated time (min) after test data collection begins when data are to be summarized. Specified values must increase for each incremental increase of $N$. Extra final output can be requested for a maximum of six specified times. If extra final output is requested, the simulation results are analyzed only for the entire simulat on test time, and no data will be wricten to Unit 4 . It should be noted that the extra final output feature of TWOPAS has not been updated from TWOWAF and, therefore, does not contain any output data for passing or climbing lanes. The use of this feature is not recommended for any run in which the simulated roadway contains an added passing or climbing lane.
10. Station locations (SL): A new capability has been incerporated in TWOPAS that allows the user to specify stations or spot locations on the simulated roadway at which spot speed and platooning data are collected during the simulation run. The data obtained are equivalent to what would be obtained from a field study of volume, speeds, and platooning at that spot location. The user can also specify subsections of the road length in either direction of travel, between adjacent pairs of stations or for a series of stations, where section travel time and platooning data are collected. The format of the SL cards is:

| Columns | $1-2$ | $3-5$ | $6-10$ | $11-15$ | $16-20$ | $21-30$ | $41-80$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Format | A2 |  | I5 | I5 | I5 | F10.0 | 10A4 |
| Content | SL | Empty | ISTA | JDD | JCDA(KTAB) | XSTA(KTAB) | PTDES(I,KTAB) |

where: ISTA $=$ The sequence number of the station in the specified direction of travel; station sequence numbers are consecutive integers that increase in the order they are encountered by vehicles in each direction of travel (i.e., in order of increasing coordinates for the No. 1 Direction and in order of descending coordinates for the No. 2 Direction); the maximum number of stations that can be specified in either direction of travel is 20 .

JDD $\quad=$ The specified direction of travel for the station, 1 or 2.

JCDA(KTAB) = The sequence number of the specified subsection of which the road length downstream from the station location is part; a maximum of 20 subsections is permitted in either direction; use 0 if the road length downstream of the station location is not part of any subsection.

```
XSTA(KIAB) \(=\) The Location of the staban specified in feet in
                                Direction : : ocldinate:
PTDES (I, KTAB) \(=\) Text descriptan of roe station location; maximum of
                                40 characters
```

The printed output provided for user spechied stations and subsections is illustrated in Section [II of than ande

This section of the User's Guide describes the output available from the TWOPAS model including the data available on the output report and the interpretation of those data.

The output from the TWOPAS model includes both a printed report and, optionally, one or two output data files. Both the printed report and the output data files are discussed below.

## A. Printed Output

Output is printed by the TWOPAS model at four times. First, the input data are printed as they are read. Second, data are printed while they are being prepared for application in the simulation. Third, the status of vehicles can be printed during simulation processing in snapshots - at user-specified intervals as method to monitor the simulation operation. Fourth, the simulation results are summarized after the simulation run is completed. Each aspect of the printed output is described in more detail in the following sections.

1. Reflection of input data: The input data supplied on cards are printed in expanded card format as shown in Figure 1 . This is the first printed output provided by the program. The run number in Columns $1-4$ on the first card is retained and printed, together with the alphanumeric data on all comment cards, at the top of the first page of output.

The mandatory cards follow on the printed output. Since input data are not required in each field, some zeros that appear in printed out ${ }^{-}$ put correspond to blank fields in input and bave no data connotation.

The optional cards are all read and printed in one format. Zeros With no data connotation may also appear in these lines to represent blank Eields. Although sequencing of these cards is not mandatory, it is helpeul. to arrange the optional input deck in a logical order as shown in Figure 2 .

The output illustrated in Figure 1 is the data set for the test case presented in Section IV of this manual.
2. Sumany of specified times, flow rates, speeds, and vehicle characteristics: This second set of output, shown in Figure 2 , is a sumary of the user-specified times, flow races, speeds, and vehicle characteristics. The heading on this page is the first coment card. The simulation times, warmup, test, and total are printed, followed by the value of PREC, the probability that a simulation driver will reconsider a pass opportunity during a given review period.

The specified flow rates are given for each direction and for each vehicle type by direction in vehicles per hour and as fractions of the directional flows.
RUN NO. 190
base condition - slightly rolling terrain


Figure 1 - Reflection of Input Data in Printed Output




| 3200.0000 |
| ---: |
| 4800.0000 |
| 5200.0000 |
| 6800.0000 |
| 7200.0000 |
| 8800.0000 |
| 9200.0000 |
| 10800.0000 |
| 11200.0000 |
| 12800.0000 |
| 13200.0000 |
| 14800.0000 |
| 15200.0000 |
| 16800.0000 |
| 17200.0000 |
| 18800.0000 |
| 19200.0000 |
| 21000.0000 |
| 23000.0000 |
| 25000.0000 |
| 29000.0000 |
| 29000.0000 |
| 31000.0000 |
| 33000.0000 |
| 35000.0000 |
| 37000.0000 |
| 39000.0000 |
| 11000.0000 |
| 0 |

1.5000
-1.5000
1.5000
1.5000
-1.5000
-1.5000
1.5000
1.5000
-1.5000
-1.5000
1.5000
1.5000
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-1.5000
1.5000
-1.5000
1.5000
1.0000
-1.0000
2.0000
-1.0000
1.0000
-1.0000
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-1.0000
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-1.0000
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-1.0000
-1.0000
1.0000
-1.0000
1.0000
-1.0000
1.0000
-1.0000
1.0000
-1.0000
1.0000

[^0]| 4800.0000 | 0.0000 |  |
| :---: | :---: | :---: |
| 5200.0000 | 0.0000 | 0.0000 |
| 6800.0000 | 0.0000 | 0.0000 |
| 7200.0000 | 0.0000 | 0.0000 |
| 8800.0000 | 0.0000 | 0.0000 |
| 9200.0000 | 0.0000 | 0.0000 |
| 10800.0000 | 0.0000 | . 0000 |
| 11200.0000 | 0.0000 | 0.0000 |
| 12800.0000 13200.0000 | 0.0000 | 0.000 |
| 13200.0000 14800.0000 | 0.0000 | 0.0000 |
| 14800.0000 15200.0000 | 0.0000 | 0.0000 |
| 15200.0000 16800.0000 | 0.0000 | 0.0000 |
| 16800.0000 17200.0000 | 0.0000 | 0.0000 |
| 17200.0000 18800.0000 | 0.0000 | 0.0000 |
| 18800.0000 19200.0000 | 0.0000 | 0.0000 |
| 21000.0000 | 0.0000 | 0.0000 |
| 23000.0000 | 0.0000 | 0.0000 |
| 25000.0000 | . 0000 | 0.0000 |
| 27000.0000 | 0.0000 | 0.0000 |
| 29000.9000 | 0.0000 | 0.0000 |
| 31000.1000 | 0.0000 | 0.0000 |
| 33000.0000 | 0.0000 | 0.0000 |
| 35000.0000 | 0.0000 | 0.0000 |
| 37000.0000 39000.0000 | 0.0000 | 0.0000 |
| 41000.0000 | 0.0000 | 0.0000 |
| 43000.0000 | 0.0000 | 0.0000 |
| 0.0000 | 0.0000 | 0.0000 |
| 0.0000 | 0.0000 | 0.0000 |
| 0.0000 | . 0.000 | 0.0000 |
| 0.0000 | 0.0000 | 0.0000 |
| 0.0000 | 0.0000 | 0.0000 |
| 0.8000 | 0.0000 | 0.0000 |
| 0.0000 | 0.000 | 0.0000 |
| $0 \% 0000$ | 0.0000 | 0.0000 |
| 0.0000 | 0.0000 | 0.0000 |
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| 0.0000 0.0000 | 0.0000 | 0.0000 |
| 0.0000 | 0.0000 | 0.0000 |

Figure 1 (Continued)


Figure 1 (Concluded)

RUN No.


Figure 2 - Summary of Specified Simulation Times, Flow Rates, Speeds, and Vehicle Characteristics

Specified mean and extremal desired speeds (ft/sec) are shown for each vehicle type. Maximum entry speeds are shown by vehicle type and direction. In the example, the terrain in both directions is relatively level, so the maximum entry speeds for all vehicle types are relatively high ( 150 veh/hr). On steeper grades, lower maximum entry speeds could be used to limit the initial speeds for vehjcle categories such as trucks and RVs.

Vehicle characteristics listed for trucks (vehicle types 1-4) include the coefficients calculated by the program that will be used to represent the accelıration capabilities of vehicles (CO, C1, C2, and C3), as well as length, and the weight-to-power and weight-to-frontal-area ratios used by program logic to compute performance coefficients. The maximum speed shown on the printed output is for zero grade and zero wind.

For RVs (vehicle types 5-8) and passenger cars (vehicle types 9-13), PO is the maximum acceleration capability (ft/sec ${ }^{2}$ ) o the vehicle at zero speed on zero grade and Pl is the rate at which maximum acceleration decreases with speed ' $\left(\mathrm{ft} / \mathrm{sec}^{2}\right) /(\mathrm{ft} / \mathrm{sec})$ on zero grade. The maximum speeds shown on the printed output are for maximum power (without restraint) on zero grade.

The last line provides the value of KC , the maximum subscript for vehicle types that are influenced by downgrade crawl regions.
3. Road characteristics that influence traffic operations: The third set of printed data, illustrated by the example in Figure 3, summarizes the roadway characteristics that influence traffic operations in the simulation model. These data are equivalent to a roadway inventory listing arranged in descending order of the No. 1 Direction coordinate system. The grade and rate of change of grade, applicable to No. 1 Direction, appear in the center colums. The remainder of the data is arranged with mirror symmetry; data on the left are for the No. 2 Direction, and data on the right are for the No. 1 Direction. The headings (read down or up) indicate the succession of features as seen by simulation drivers.

At each region boundary of any characteristic, in either direction of travel, two lines are printed. One line shows the value from the terminating region and the second provides the value from the region just entered. A single line is printed where the minimum sight distance becomes applicable.

Regions with suppressed speeds due to downgrade crawl regions and horizontal curves are also identified on the printed output. These regions are identified by the applicable speed for the region. Crawl speeds outside of downgrade crawl regions are identified by the default speed value of $201 \mathrm{ft} / \mathrm{sec}$. Tangent sections and horizontal curves where speeds are not suppressed are identified by the default speed value of $202 \mathrm{ft} / \mathrm{sec}$. A negative sign attached to the speed on a horizontal curve or a curve approach indicates that the curve turns to the right and the acceptance of passing opportunities will be reduced.
Eigure 3 - Sumary of Road Characteristics that Influence Traffic Operations in the Simulation Model







, $2 \cdot \frac{7}{7}$

200
000.



Flgure 3 (Concluded)

The passing sight distances adicate that the nominal value 0 $2,000 \mathrm{ft}$ applies except where a lesser value ( 800 ft ) was specified 1 a the regions input data on ST cards.

The passing zone, no-passing zone, and passing lane regions in Figure 3 are derived entirely froa input data and the location coordinates are provided for both the No. 1 and No. 2 Directions. The codes for these zones include:

```
    -1 = No-passing zone (with either one or two lanes in the opposing
    direction).
    0 = Passing zone in opposing direction to a passing lane.
    1 = Passing zone on a conventional two-lane highway (only one op-
        posing lane).
2 = Passing lane with right lane dropped at downstream end.
3 = Passing lane with left lane dropped at downstream end.
4. Representative desired speeds, and reference overall speeds
and travel times: This fourth set of output summarizes the desired speeds
for each vehicle type, as well as reference overall speeds and travel times,
and is illustrated with the example shown in Figure 4. The heading on this
page is the first comment card.
```

The next three lines list: seven unbiased desired speeds representing the distribution of desired speeds; the weight factor to be applied to each, and the user-specified biases for the desired speeds of trucks, RVs, and passenger cars.

The remainder of the output lists overall travel times (sec/mile) and overall average speeds for each vehicle type traveling alone on the specified alignment. The vehicle type code is not printed but is 1 for the far left-hand column and increases to 13 at the far right-hand column. The first line of the printed output lists the results for the first desired speed, the second line for second desired speed, etc., through seven desired speeds. The eighth line lists the weighted averages.

This set of printed output is the last before the program starts processing the simulation logic.
5. Traffic status (snapshots): During the simulation, the traffic status can be printed in the format shown by Figure 5. This format is known as a sapshot because it displays the status of all vehicles at a single point in time. The times at which snapshots are printed are specified by the user through ISNAP and NSNAP on the first of the 10 mandatory input cards following the comment cards. Although the snapshot feature was originally developed for program debugging purposes, it can also be used to track individual simulation vehicles for short periods of time.

RUN no. 190 base condition - sliohtly rollimo terrain
ZERO TRAFFIC TRAVEL TIMES AND SPEEDS FOR VEHICle TYPE AND dESIRED SPEEd


Figure 4 - Representative Desired Speeds and Reference Overall
Speeds and Travel Times


Figure 5 - Traffic Status Snapshot Available in Printed Output at User-Specified Times

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The example shown in Figure 5 depicts conditions at the end of 1 sec of simulation time. The time shown on the snapshot output is counted from the beginning of the warmup time.

The headings indicate the data items which are printed for each vehicle in the spatially sequenced format. A basic set of data about each vehicle is printed on one line. A second line of data is printed only when the vehicle is involved in a pass or is aborting a pass. In the first line for each vehicle are:

| POS | Position, in No. 1 Direction coordinates, for vehicles in both directions of travel. (The same coordinate sys tem is used to facilitate estimates of distances to oncomers.) |
| :---: | :---: |
| SPD | : Speed (ft/sec). Speed is flagged with a minus sign if vehicle was passed (by a vehicle traveling in the same direction) during last review in a section with one unidirectional lane. |
| DSPD | Normal desired speed (ft/sec) unadjusted for local curve or crawl region. |
| ACEL | Average acceleration in last review period (ft/sec ${ }^{2}$ ). |
| VEH | Vehicle type, 1 through 13. |
| INDX | Vehicle number. |
| STATE | State at end of review period. |

STATE is printed in either siagle-digit and four-digit forms. The four-digit form is used to convey additional information in a packed form. The interpretation of the state variable is described below:

Single-digit form with range 1 through 4 means that the vehicle is in a section with one lane available for its direction of ravel. The single digit is a code representing the platooning status of the vehicle:
$1=$ Vehicle traveling freely.
$2=$ Vehicle overtaking leader, but speed still $8 \mathrm{fe} / \mathrm{sec}$ or more above leader's speed.
$3=$ Vehicle following leader.
4 = Vehicle following leader closely, with both the potential desire and the performance capability to pass.

Four-digit form with range 5000 to 6999 means that the vebicle is in a section with one lane for its direction of travel, and:


```
    =6, vebirle is aboctiag z pass.
```

The last three digits of the packed form are extra data for passes and aborts that are slso printed in a more convenient form on aext liae of output.

Four-digit form with range 1110 cheough 4223 means that the vehicle is in a section with two unidirectional lanes for its direction of travel (i.e., a passing or climbing lane). The first digit, in the approximately angle from 1 to 4 denotes the platooning status as defined $u$ the single-digit form above.

The second digit is a code that identifies which lane the vehicle is in; Code 1 represents the left lane and 2 represents the right lane.

The third digit, 1 or 2 , is a code that identifies target lane to which the vehicle is trying to change. (If the third digit is equal to the second digit, the vehicle is not motivated to change lanes; if third is not equal to the second digit, the vehicle is trying to change lanes.)

The fourth digit is a code in the range from 0 through 9 , where:

Code 1 means that vehicle is motivated to change lanes to avoid the lane drop at the end of a passing lane, provided that the second and third digits are not equal. This lane change can be in either direction (left to right or right to left) depending on which lane is being dropped.

Codes 1 through 3 when the second and third digits are equal means that the vehicle bas completed a lane change within last chree revie intervals; this vehicle will not examine lane change motivacions except to avoid lane drop.

Codes 2 chrough 5 means that the vehicle is attempting to change lanes to left to avoid delay, providing the second and third digits are 21. This code is reduced by one during each review interval. (If che fourth digit is reduced to 2 without lane change taking place, the motivation to change lanes wil be reviewed again.)

Codes 6 through 9 means that the vehicle is attempting to change lanes to the right. This code is reduced by one dur= ing each review interval. (If the fourth digit is reduced to 6, the motivation to change lanes will be reviewed again.)

The second line for a vehicle is printed in the snapshot output only when the vehicle is engaged in a pass or pass abort involving use of the opposing direction lane(s). The data on the second line are:

LTSPD During a pass, LTSPD is the maximum speed ( $\mathrm{ft} / \mathrm{sec} \mathrm{)} \mathrm{that}$ will be used by a driver, as limited by driver speed preferences. During a pass abort, LTSPD is the distance behind the leader-to-be that the aborting vehicle will begin its return to normal lane (ft).

TMAR During a pass, TMAR is the most recently estimated time safety margin (sec). During a pass abort, TMAR is the time remaining before the aborting vehicle can begin the return to the normal lane (sec).
$O C$ The vehicle number of the next oncoming vehicle.
IMP For a vehicle in pass, IMP is the vehicle number of the impeding vehicle being passed. For vehicle in a pass abort, IMP is the vehicle number of the leader-to-be after abort.

ISTG
State of the pass or abort maneuver, where:

| Maneuver | ISTG | Meaning |
| :---: | :---: | :---: |
| $\begin{aligned} & \text { Pass } \\ & \text { (state 5) } \end{aligned}$ | 1 | Not committed to complete pass. |
|  | 2 | Committed to complete pass (i.e., would pull ahead of other vehicle even if large deceleration were used.) |
|  | 3 | Ahead of impeder (measured nose to nose). |
|  | 4 | Clear of impeder and making decision about passing another vehicle, if any. |
|  | 5 | Clear of impeder, not extending pass, and has two review periods before vacating the opposing direction lane. |
|  | 6 | Clear of impeder and has one review before vacating the opposing direction lane. |
| Aborting pass | 1 | Acquiring relative position to begin return to single, normal direction lane. |
| (state 6) | 2,3,4 | Not used. |
|  | 5 | Clear of impeder and has two review periods before vacating the opposing direction lane. | the opposing direction lane.

The furthest upstream and downstream vehicles in each direction of travel are the eight "dumm vehicles" used to facilitate computer program operation and control. The dumy vehicles are positioned off the ends of the simulated highway by 50 ft at the upstream end and by 400 ft at the downstream end. These dumy vehicles have vehicle numbers in the range from 1 to 8 ; they appear on every snapshot but are not processed by the simulation logic.

Snapshots are the only output normally printed by the program during simulation processing. The remaining output, described below, is printed after completion of the simulation run.
6. Space-averaged data and operating speeds: Space-averaged data and operating sperds are presented in printed output on a page labeled Page 1. An example of this page is shown in Figure 6 . The header on this page includes the contents of the first comment card and the simulation "test time" during which the basic data were collected.

The flow rates measured at the finish line in each direction (i.e., the most downstream spot data station) are given prior to the space data results.

The space-averaged data for vehicle types and categories by direction include: vehicle miles traveled, space mean speeds, measured flow rates, specified flow rates and the difference between the specified and measured flow rate. The flow rates are also given in fractions for each direction of flow.

The flow rates here are based on space data which are collected for every vebicle during each review period it spends in the test length during test time. This measure provides the best estimate of flow rates and vehicle mixes for corelation wich ocher trafic characteristics.

Page 1 concludes with the operating speed measures. These are a special type of overall speed measure which represents the speeds of vehicles traveling as fast as possible under prevailing geonetric and traffic conditions. The operating speed is estimated from the average overall travel speed of a sample of the fastest passenger cars selected to meet the follow" ing criteria:

Had vehicle type of 12 or $13 ; i . e$. , one of the two highest performance passenger cars.

- Had a normal desired speed in the range indicated on the printout ( 94.66 to $105.24 \mathrm{ft} / \mathrm{sec}$ in the example).

The centroid (not the center) of the desired speed range is at the 85 th percentile. Therefore, the operating speed is calculated here as the


Figure 6 - Space-Averaged Flow Rate and Operating Speed Data on
Page 1 of Printed Output
arithmetic mean of overall speeds for high persama a cars that artempted to travel with a mean desired space at the $3=$ y fo: antile desired (free) speed.
7. Overall and desired speeds: Page 2 the printed output presents the overall and desired speed measures fuese data, illustrated in Figure 7 , are broken down by vehicle type, by vetiole vategory, and for all vehicles combined for each direction separately

The data include: sample sizes, specified and measured; average desired speeds, specified, measured, and differenced; two reference speeds; and overall speed statistics.

Both reference speeds are based on calculations with a set of representative desired speeds in conjunction with vehicle, driver, and alignment characteristics. The reference speeds headed "Ideal Geometry" are based on the speeds of isolated vehiclas on straight and level alignment; the "Zero Traffic" measures are for isolated vehicles on the user-specified alignment of the simulated roadway. The reference speed averages for individual vehicle categories and for all vehicles combined are based on the specified rather than the measured proportions of each vehicle type.

The measured overall average speeds for individual vehicle types are arithmetic means, not the sum of distances traveled divided by the sum of travel times. The measured averages for vehicle categories and all vehicles are arithmetic means with equal weight for each measured overall vehicle speed.
8. Travel times and delays: The actual and reference speeds printed on Page 2 are used on Page 3 to determine overall travel time and delay measures. This page of printed output is illustrated in Figure 8. The average delay to motorists represents the difference between their actual speeds and their desired speeds. The reference speeds printed on Page 2 are used to apportion this delay to roadway geometrics that limit vehicle speeds and to traffic delay. All of the travel time and delay output are presented in units of sec/vehicle mile.

The data presented on Page 3 are in many respects similar to the data on overall speeds on Page 2. Sample sizes are printed, and reference times are provided together with measured times.

The reference times are based on the same factors described in the preceding section. The user-specified proportions of vehicle types in the traffic stream are used to combine the vehicle types into sumary results for individual vehicle categories and for all vehicles combined. Note that the average of travel times (sec/veh-mi) can be inverted as $5,280 /(\mathrm{sec} / \mathrm{veh} m i)$ to provide a speed (ft/sec) which is the sum of distances traveled divided by the total of travel times. Normally, this spacemean speed will be slightly lower than the arithmetic average of speeds.
DIRECTION ONE


[^1]

Three measures of delay are provided in the output on Page 3. The geometric delay is the difference between zero-traffic travel time and the ideal travel time. The purpose of this measure is to represent the delay to a vehicle when it travels along on the specified alignment rather than on ideal (straight and level) alignment.

The average traffic delay is the difference between the measured travel time (in the simulation results) and the zero-traffic time. In a large sample, this difference would normally be a positive number that represents delay and can be attributed to traffic interactions on the simulated roadway. In the small samples for trucks and RVs, the influences of a small number of atypical desired speeds can sometimes cause the traffic delay to be a negative number. Negative values for traffic delay can be taken as an indicator that the sample size is too small to be meaningful.

The total delay is the algebraic sum of geometric and traffic delays. It is also the difference between the measured travel time and the ideal travel time (sec/veh-mi).

It should be noted that the travel time in ideal alignment is the base for calculating all the delays provided in this output. Consequently, a vehicle can be performance limited on ideal alignment, experience longer than desired travel times on the ideal alignment as a result, and yet not have this penalty appear directly in the printed delays. The type of delay described is intrinsic and is performance induced; it can be seen in the example, Figure 8 , where the lowest performance $R V$, vehicle type 5 , requires $75.01 \mathrm{sec} / \mathrm{mile}$ "ideal time." The high performance cars can attain all desired speeds on level terrain and require only $60.92 \mathrm{sec} / \mathrm{mile}$ as do the highest performance trucks. Other low performance types also exhibit small intrinsic delays due to their performance limitations. The intrinsic, performance induced delay can be calculated as:

$$
\text { Ideal time } \left.-\sum_{i=1}^{7}\left[(\text { weight factor })_{i}(5,280 / \text { representative speed })\right)\right]
$$

where: Representative speed $=i^{\text {th }}$ representative desired speed (see Eigure 4).

Weight factor $\quad=$ Weight Eactor to be applied with ith representative desired speed (see Figure 4).

In the example, the numerics are:
Ideal time - $(0.07)(5,280 / 67.37)$

- $(0.15)(5,280 / 76.57)$
- $(0.18)(5,280 / 81.65)$
$-(0.20)(5,280 / 88.00)$
- $(0.18)(5,280 / 94.35)$
$-(0.15)(5,280 / 99.43)$
$-(0.07)(5,280 / 108.63)$
$=$ Idtal time -60.91
The highest performance vehicles are seen to have essentially no intrinsic, performance-induced delay. This is usually the case.

9. Overall speed histograms: Page 4 of the printed output presents overall speed histograms for each direction of travel. anis page of the printed output is illustrated in Figure 9 . The output which appears on two pages is well defined by headings. Figure 9 illustrates the separate speed histograms for the No. 1 and No. 2 directions. The speed histogram for both directions combined is presented on a second page not illustrated in the figure. The sample of vehicles used to compute the overall speed bistograms consist of all vehicles which qualify as follows:

- Vehicles that were not primed onto road before simulation began;
- Vehicles that crossed the "start line" either before or dur" ing the test time; and
- Vehicles that crossed the "finish line" during the test time.

10. Time margins in passes and pass abores: Page 5 presents a printed summary of the time margins to oncoming vehicles in passes and pass aborts. An example of this output is shown in Eigure 10.

The time margins in passes are the projected times beyond pass completion (return to normal lane) when the pertinent critical event should occur. Potentially there are three kinds of critical events. They can be distinguished and described as follows:

If the oncoming vehicle is in sight, the time margin is based on the projected time until the oncomer will be met.

- If the oncoming vehicle is not in sight, but the end of the passing zone is, the margin is based on projected time to reach the end of the passing zone.
- If neither the oncoming vehicle or end of passing zone is in sight, the margin is based on the projected time to reach the end of the then current passing sight distance.

RUN NO. 190 BASE CONDITION - SLIGMTLY ROLLING TERRAIN
QVERALL SPEED HESTOGRAMS
DFRECTION aNE


HIgure 9 - Overall Speed histograms on Page 4 at Printed Output

|  | directrom | $\begin{gathered} \text { MAROIN } \\ (S E C) \end{gathered}$ | NUM | $\begin{aligned} & \text { Passes } \\ & \hline \text { K } \end{aligned}$ | \% sum | num | $\underset{x}{\text { ABORTS }}$ | $\times$ SUM | NUM | $\begin{array}{r} \text { sork } \\ \times \end{array}$ | * | sum |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | ONE | It a | 0. | 0.00 | 0.00 | 25. | 0.00 |  |  |  |  |  |
|  |  | 0 Lr | 0. | 0.00 | 0.00 | 6. | 0.00 | 0.00 | 25. | 0.00 |  | 0.00 |
|  |  | 1472 | 0. | 0.00 | 0.00 | 6. | 0.00 | 0.00 | 6. | 0.00 0.00 |  | 0.00 |
|  |  | ${ }_{5} 174$ | $\frac{3}{3}$. | 0.00 | 0.00 | 0. | 0.00 | 0.00 | 2. | 0.00 |  | 0.00 0.00 |
|  |  | 4 It 5 | 4. | 0.00 | 0.00 | 0. | 0.00 | 0.00. | 3. | 0.00 |  | 0.00 |
|  |  | ${ }^{5} 176$ | 3. | 0.00 | 0.00 | 1. | 0.00 | 0.00 | 4. | 0.00 |  | 0.00 |
|  |  | 6178 | 3. | 0.00 | 0.00 | 0. | 0.00 | 0.00 | 4. | 0.8U |  | 0.00 |
|  |  | 7 17 | 10. | 0.00 | 0.00 0.00 | 2. | 0.00 | 0.00 | 3. | 0.00 0.00 |  | 0.00 0.00 |
|  |  |  |  |  |  | 2. |  |  | 12. | 0.00 0.00 |  | 0.00 0.00 |
|  | Tho | 0 if | 0. | 0.00 0.00 | 0.00 0.00 | 23. | 0.00 |  | 23. | 0.00 |  |  |
|  |  | 1 it 2 | 1. | 0.00 | 0.00 | 17. | 0.00 0.00 | 0.00 | 5. | 0.00 |  | 0.00 0.00 |
|  |  | 245 | 4. | 0.00 | 0.00 | 0. | 0.00 0.00 | 0.00 | 18. | 0.00 |  | 0.00 |
|  |  | 5174 | 4. | 0.00 | 0.00 | 0. | 0.00 | 0.00 | 4. | 0.00 |  | 0.00 |
|  |  | ${ }_{5} 1175$ | 4. | 0.00 | 0.00 | 0 . | 0.00 | 0.00 | 4. | 0.00 |  | 0.00 |
|  |  | 5176 | 4. | 0.00 | 0.00 | 0. | 0.00 | 0.00 | 4. | 0.00 |  | 0.00 |
| 0 |  | $617 \%$ | 2. | 0.00 | 0.00 | 0. | 0.00 |  | 2. | 0.00 0.00 |  |  |
| $\bigcirc$ |  | 7418 | 2. | 0.00 | 0.00 | 1. | 0.00 | 0.00 | 2. | 0.00 |  | 0.00 |
|  |  | 817 | 27. | 0.00 | 0.00 | 1. | 0.00 | 0.00 | 28. | 0.00 0.00 |  | 0.00 0.00 |
|  | BOTH | 110 | 0. | 0.00 | 0.00 | 48. | 0.00 |  |  |  |  |  |
|  |  | 017 | 0. | 0.00 |  | 11. | 0.00 | 0.00 | 48. | 0.00 |  | 0.00 |
|  |  | ${ }_{2} 17$ | 6. | 0.00 0.00 | 0.00 0.00 | 23. | 0.00 | 0.00 | 24. | 0.00 |  | 0.00 0.00 |
|  |  | 3 ill 4 | 7. | 0.00 | 0.00 | 0. | 0.00 | 0.00 | 6. | 0.00 |  | 0.00 |
|  |  | 4175 | ${ }_{7}^{6}$. | 0.00 | 0.00 | 0. | 0.00 | 0.00 | 8. | 0.00 |  | 0.00 |
|  |  | 5146 | ${ }_{5}^{7}$. | 0.00 0.00 | 0.00 0.00 | 1. | 0.00 | 0.00 | 8. | 0.00 0.00 |  | 0.00 |
|  |  | ${ }^{6}$ it 8 | 5. |  | 0.00 0.00 | 0. | 0.00 | 0.00 | 5. | 0.00 |  | 0.00 0.00 |
|  |  | 8 IT | 37. |  |  | 3. |  |  | 6. | 0.00 |  | 0.00 |
|  |  |  |  |  |  |  |  |  | 40. | 0.00 |  | 0.00 |

Figure 10 - Time Margins in Passes and Pass Aborts on Page 5 of Printed Output

For pass aborts, the data printed is the pass margin at the $=$ me the abort maneuver is initiated.
11. Data on passing and pass abort rates, platoon leaders, and percent of time unimpeded: Sumary statistics on passing and abort rates, platoon leaders, and the percent of time unimpeded are printed on Page ó of the output. This page of output is illustrated in Figure 11.

The passing and pass abort rates are presented as events per veh-mi, which is the exposure measure seen by the driver; and as events per lane or road mi-hr, which is the exposure measure per unit highway length.

The meaning of the number of passes started and aborted is self explanatory. Extensions refer to the situations where a pass being comm pleted around one impeder is extended to pass the next impeder without first returning to the nermal line. Leap frog passes are those i. which th passer returns to the normal lane between two vehicles in the same platoon. The data under Vehicle Passed are the number of vehicles passed by those in the indicated category; i.e., the vehicle category is associated with the passer.

Program users may find that some algebraic summations do not balance as anticipated. Eor example, (passes started)-(aborts) + (extensions) may or may not equal vehicles passed. It is necessary to recognize that some counts may be truncated in time or space.

The data on platoon leaders is provided to indicate the categories of vehicles that are impeding flows near the finish lines. These data do not include vehicles traveling alone.

The percent of time unimpeded is a measure of service provided to vehicle categories in the simulated traffic and alignment environment. The complement of percent of time unimpeded is known as the percent time delay; this measure, generated by an earlier version of TWOPAS is the level of service criterion for two-lane highway used in Chapter 8 of the 1985 Highway Capacity Manual. ${ }^{10}$
12. Headway and platoon data: Headway and platoon data are printed in summary form on Page 7 of the output. This page of output is illustrated by the example in Figure 12.

The histograms of headways measured at start and finish lines indicate some characteristics of tae traftic ilows and the changes in those characteristics in travel from start to finish lines.

The platoon sizes shown in the printed output include the leader; platoons of one vehicle are included to complete the table, although the vehicles traveling alone are not mormally considered platoons.
13. Overcaking event data classified by speed differences: A sumary of overtaking events classified by speed differences is presented on Page 8 of the printed output, and is illustrated in Figure 13.

| VEN. MUN CAT. | $\begin{aligned} & \text { STAR } \\ & \text { MEH } \\ & \text { MHEE } \end{aligned}$ | TED /LANE M. HR | NUM | $\begin{aligned} & \text { ABOI } \\ & \text { MEH } \\ & \text { WILE } \end{aligned}$ | E0 <br> /lane <br> M. HR | Num | EXIENS <br> /VEH <br> MILE | ONS /lane M.HR | NUM | LEAP F GVEH MILE | FROP /lane M. MR | VEH PASSED |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DIRECTIOM | ane |  |  |  |  |  |  |  |  |  |  |  |  |  |
| TRUCXS 1. | 0.01 | 0.25 | 1 | 0.01 | 0.25 |  |  |  |  |  |  |  |  |  |
| REC.V. 0. | 0.00 | 0.00 | 0. | 0.00 | 0.25 | 0 | 0.00 | 0.00 | 0. | 0.00 | 0.00 | 0 | 0.00 | 0.00 |
| PASS. 66 | 0.04 | 16.40 | 39. | 0.05 | 8.69 | 0. | 0.00 | 0.00 | 0 | 0.00 0.00 | 0.00 | 0 | 0.00 | 0.00 |
| ALL 67 | 0.04 | 16.65 | 40 | 0.02 | 9.94 | 0 | 0.00 | 0.00 0.00 | 4. | 0.00 0.00 | 0.99 0.99 | 28 | 0.02 0.02 | 6.96 |
| DIRECTION | Tho |  |  |  |  |  |  |  |  |  |  |  |  |  |
| TRUCKS 0. | 0.00 | 0.00 | 0 | 0.00 | 0.00 | 0. |  |  |  |  |  |  |  |  |
| REC.V. 1. | 0.08 | 0.25 | 1 | 0.08 | 0.25 | 0. | 0.00 | 0.00 | 0 | $0.00^{*}$ | - 0.00 | 0 | 0.00 | 0.00 |
| PASS. 98. | 0.06 | 23.56 | 46 | 0.03 |  | 0 | 0.00 | 0.00 | 14 | 0.00 | 0.00 | 0 | 0.00 | 0.00 |
| ALL 95. | 0.06 | 25.61 | 47 | 0.05 | 11.68 | 0 | 0.00 | 0.00 0.00 | 14 | 0.01 | 3.48 | 48 | 0.03 | 11.93 |
|  |  |  |  |  |  |  |  |  | 14 | 0.01 | 3.48 | 48 | 0.03 | 11.93 |
| DIRECTIOMS | ane | LUS THO |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  | ROAD |  |  | ROAD |  |  |  |  |  |  |  |  |  |
|  |  | M. MR. |  |  | M. HR |  |  | $\begin{aligned} & \text { ROAD/ } \\ & \text { M. HR } \end{aligned}$ |  |  | ROAD/ |  |  | ROAD/ |
| TRUCKS | 0.01 | 0.25 | 1. | 0.98 | 0.25 | 0. |  | M. 0.00 |  |  |  |  |  | M. HR |
| REC.V. | 0.01 | 0.25 | 1. | 0.01 | 0.25 | 0 | 0.00 | 0.00 |  | 0.00 0.00 | 0.00 0.00 | 0 | 0.00 | a. 10 |
| PASS. 160. | 0.05 | 39.76 | 85. | 0.05 | 21.12 | 0 | 0.00 | 0.00 | 18 | 0.01 | 0.00 4.47 | 76 | 0.00 | 0.00 |
| All 162. | 0.05 | 40.26 | 81 | 0.03 | 21.62 | 0 | 0.00 | 0.00 | 18 | 0.01 | 4.47 | 76 | 0.02 | 18.89 |

PLATOON LEADERS AT FIMISH UINES

|  |  | DHPECTION | OME |  | direction | THO |  | COMBINED |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| TRUCKS | Num | $\stackrel{\%}{8.09}$ | * SUM | Nup | ${ }^{2} 13$ | $x$ SUM | NUM | $\underline{x}$ | $x$ SUM |
| REC.V. | 1. | 4.55 | 15.64 | 0 | 3.13 0.00 | 3.15 | 3. | 5.56 | 5.56 |
| PASS. | 19. | 86. 36 | 100.00 | 31 | - 88 | 100.80 | 1. | 1.85 | 7.41 |
| all | 22. |  |  | 32. |  | 100.00 | $\begin{aligned} & 50 . \\ & 54 . \end{aligned}$ | 92.59 | 100.00 |

PERCEMT OF TIME UMIMPEDE

|  | DIRECTION |  |  |
| :---: | :---: | :---: | :---: |
| CAT | ONE | TH0 | Batm |
| TRUCAS | 59.8 | 64.29 | 69.87 |
| REC.V. | 48.09 | 42.12 | 46.05 |
| PASS. | 36.45 | 32.78 | 36.54 |
| All. | 38.20 | 35.50 | 35.64 |

[^2]
number of events in 30.00 minutes
DIRECTION ONE



$15-19$
14.
0.
0.
0.
0.
0.
0.
0.
14.

| 61 | 19 |
| ---: | ---: |
| 4. | 1261. |
| 0. | 140. |
| 0. | 53. |
| 0. | 25. |
| 0. | 9. |
| 0. | 1. |
| 0. | 0. |
| 0. | 1490. |
| 4. |  |


| SPEED | $\begin{aligned} & D I F F \\ & F T / S E C) \end{aligned}$ | 1 |
| :---: | :---: | :---: |
| 0 | LT 10 | 559. |
| 10 | 1720 | 107. |
| 20 | It 30 | 49. |
| 30 | 1140 | 21. |
| 40 | LT 50 | 9 |
| 50 | LT 60 | 1 |
| 60 | LT 70 | 0 |
| 70 | L.T999 | 1. |
|  | ALL | 47 |

DIRECTION TWO
SPEED DIFF

SPEED DIFF (FTPSEC) 0 LT 10
$10 L T 20$ 20 LT 30 $\begin{array}{lll}30 & 17 & 40 \\ 40 & 17 & 50\end{array}$ $\begin{array}{lll}40 & 17 & 50 \\ 50 & 17 & 60\end{array}$ 50 LY 60
60 \& 70 $1 T 998$ LTg
ALG

$P L A-9$
5
273.
6
0.
0.
0
0
0.
0.
279.
$N$
$10-14$
58.
1.
0.
0.
0.
0.
0.
0.
59.
$15-19$
20.
0.
0.
0.
0.
0.
0.
0.
20.

| GT 19 | ALL |
| ---: | ---: |
| 0. | 1258. |
| 0. | 87. |
| 0. | 28. |
| 0. | 7. |
| 0. | 1. |
| 0. | 0. |
| 0. | 0. |
| 0. | 385. |

$A L 1$
1258.
87.
28.
7.
2.
1.
0.
1385.
soth arrections
SPEED DIFF


$15-19$
34.
0.
0.
0.
0.
0.
0.
0.
34.

2
440.
50.
10.
2.
0.
0.
0.
483.
2
227.
14.
7.
0.
0.
0.
0.
0.
24.



MUMEER

| $M U M E R$ | $I$ |
| :---: | :---: |
| 3 | $N$ |
| 290. | 245. |
| 17. | 5. |
| 4. | 1. |
| 1. | 1. |
| 0. | 0. |
| 0. | 0. |
| 0. | 0. |
| 0. | 0. |
| 312. | 252. |

PAGE 8
lane mile mour
370.308

ROAD MILE HOUR 714.0240
directran
ONE

VEW MILE
0.914573 0.842655

NEH MHE 0.878481

> Figure 13 - Overtaking Event Sumary Classified by Speed Differences on Page 8 of Printed Output

An overtaking event occurs when a vehicle approaches another vehicle from the rear and first responds to its new leader. The first response occurs when the intervening distance, follower-to-leader, grows smali enough for the leader to become a factor in the follower's choice of acceleration.

The overtaking event data are stratified by the initial speed difference between follower and leader. The potential hazard associated with an overtaking event is thought to increase with speed difference and with the number of vehicles in the overtaking platoon. The output supplies these factors.

The overtaking event rates are given in events per veh-mi and events per lane or road mi-hr.

Spurious counts may be included on rare occasions.
14. Overtaking events classified by initial acceleration and summary of acceleration noise: Page 9 of the printed output, illustrated in Figure 14 , presents summary data on overtaking events classified by initial acceleration and a summary of acceleration noise statistics by direction. The overtaking events considered here are the same events quantified on Page 8. However, the severities of events are indicated here by the initial acceleration used by the overtaking vehicles. (Note that the negative signs for acceleration denote decelerations.)

The acceleration noise results are based on all vehicle review periods within the test time and test section.
15. Summary output for user-selected stations: Summary data collected during test time are printed for each station specified in input. These data represent traffic flow conditions in one direction of travel at the specified location. An example of the output printed for a station at a single-lane location is shown in Eigure 15; an example of the output printed for a station in a passing lane section is shown in figure 16.

The station number and direction number appear on the first two lines together with a description of the station supplied by the user in in* put. All data are provided by vehicle category and for all categories combined. Where there are two lanes in the specified direction of travel, data are provided by lane and for both lanes combined. For stations with only one lane in the specified direction of travel, the data are printed under the combined lane headings.

The flow rates, percent unimpeded, and percent at desired speed are analogous to the spot data that would be collected by a traffic data recorder placed at the specified location on the roadway during the test time. The average delay rates are formed from values calculated for each vehicle as: delay rate $=(5,280 /$ spot speed $)-(5,280 /$ desired speed). The average delay rate has units of sec/mi. The averages give equal weight to each vehicle.


Figure 14 - Overtaking Event Summary Classified on Initial Acceleration and Acceleration Nolse Summary on Page 9 of Printed Output

SUMMARY OUTPUT FOR USER-SELECTED STATION
$\begin{array}{ll}\text { STATION HUMBER MIEPGST i. } 25 \\ \text { DIRECIION } & 8 \text { NUMBER OF LANES IN SPECIFIED DIRECTION }\end{array}$

|  | $\begin{aligned} & \text { FLOW } \\ & \text { EFT } \end{aligned}$ | $\begin{aligned} & \text { RATE } \\ & \text { RIGH } \end{aligned}$ | $\begin{aligned} & \text { (VPH) } \\ & \text { IT BOPH } \end{aligned}$ | PERCENT LEFT | $\begin{aligned} & \text { UNZ } \\ & \text { RIGH } \end{aligned}$ | $\begin{aligned} & \text { EDED } \\ & 80 T H \end{aligned}$ | DEF: | $\begin{aligned} & \text { CEENI } \\ & \text { RED SP } \\ & \text { RIGH } \end{aligned}$ | $\begin{aligned} & \text { ED } \\ & \text { BOTH } \end{aligned}$ | $\begin{aligned} & \text { AVE } \\ & \text { (SEC } \\ & \text { LEFT } \end{aligned}$ | delay ra EH MILE RIGHI | ate <br> BOTH |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | 20. |  |  | 80 |  |  | 50 |  |  | 9.9 | trucks |
| RVS |  |  | 18 |  |  | 67 |  |  | 67 |  |  | 3.3 | RVS |
| CARS |  |  | 358 |  |  | 61 |  |  | 62 | 厚 |  | 6.5 | CARS |
| COMB |  |  | 396 |  |  | 62 |  |  | 62 |  |  | 6.5 | COMB |



SPOT SPEEDS (FT/SEC) AND DISTRIBUTION TO LANE

----COMBINED LANES---MEAN STD DEV MIN

| 75.8 | 13.02 | 59.2 | TRUCKS |
| :--- | :--- | :--- | :--- |
| 80.2 | 9.13 | 63.2 | RVS |
| 80.3 | 12.27 | 58.3 | CARS |
| 80.1 | 12.18 | 58.3 | CUMB |

RVS
CARS
COMB



| Leaders |  |  | MEMBERS |  |
| :---: | :---: | :---: | :---: | :---: |
| NO | PERCENT | $\begin{aligned} & \text { AVE } \\ & \text { LEIGTH } \end{aligned}$ | NO | PER |
| 3 | 2.5 | 2.00 | 1 |  |
| 3 | 7.5 | 4.35 | 10 | 10 |
| 36 | 90.0 | 3.28 | 82 | 88 |
| 40 | 100.0 | 3.32 | 93 | 100 |

$\begin{array}{lrr}13 & 2.5 & 4.3 \\ 36 & 90.0 & 3.28 \\ 40 & 100.0 & 3.3\end{array}$
10.8
88.2
100.0

都

SUMMARY OUTPUT FOR USER-SELECTED STATION
STATION HUMAER MLEPOST 25
DIRECTION


SPOT SPEEDS (FT/SEC) AMD DISTRIBUTION TO LANE

|  | MEAN | STD DEV | MIN | $\begin{gathered} \text { PERCEMT } \\ \text { WEFT } \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: |
| trucks | 82.9 | 0.00 | 82.8 | 10.0 |
| RVS | 80.9 | 0.32 | 80.6 | 25.0 |
| CARS | 89.7 | 7.52 | 67.1 | 31.5 |
| COM8 | 89.3 | 7. 54 | 67.1 | 30.1 |


| MEAN | STD DEV MIN | PERCENT <br> RIGHT |  |
| :---: | :---: | :---: | :---: |
| 81.6 | 9.12 | 70.1 | 90.0 |
| 75.9 | 6.70 | 63.2 | 75.0 |
| 84.4 | 10.03 | 59.1 | 68.5 |
| 83.9 | 9.98 | 59.1 | 69.9 |


| MEAN | STD DEV | MIN |  |
| :---: | :---: | :---: | :---: |
| 81.7 | 8.61 | 70.1 |  |
| 77.2 | 6.11 | 63.2 | RVUSKS |
| 86.1 | 9.62 | 59.1 | CARS |
| 85.5 | 9.63 | 59.1 | COMB |

Figure 16 - Sumnary of Traffic Operations at a User-Specified Station with a Passing lane in the Specified Direction of Travel

The platooning summary does not include free vehicles. Platoon leaders are vehicles with one or more platoon members following. A platoon member is a vehicle with a time headway at the station of 4.0 sec or less. Platoon lengths include both the platoon leader and the platoon members.

Spot speed statistics and distributions to lane are presented in the final data set for each station.
16. Summary data for user-specified subsections: The final pages of the printed output for each run present space-averaged traffic data for user-specified subsections of the simulated roadway. Each subsection for which traffic data are printed represents a portion of the simulated roadway in one direction of roadway for the entire test time. Each subsection is bounded by a pair of user-specified stations, which are not necessarily adjacent stations.

Figures 17 and 18 illustrate the printed output for user-specified subsections with one and two lanes, respectively, in a particular direction of travel. The first three lines of output identify the upstream and downstream stations that bound the subsection, the subsection length, the direction of travel, and number of lanes available within the subsection. The number of lanes shown on the printed output is the maximum number of lanes available at any point within the subsection. The number of lanes will be printed as one only if there are no added lanes anywhere within the subsection.

The data for Overall Speeds are determined from data collected at each vehicle review when a vehicle within the subsection is advanced by the simulation program. Consequently, the mean speed printed is a space mean speed. The minimun speed printed is a minimum over space and time. The sample sizes shown on the printed output are the number of vehicle reviews analyzed.

The data for Overall Travel Times and Delays include values based on reference speeds of isolated vehicles shown on Page 2 of the output. The travel time and delay data printed here are analogus to the overall travel time and delay data printed on Page 3 , but apply only to one particular user-specified section of the simulated roadway. The ideal travel time is the travel time in sec/mi by vehicle category if each vehicle traveled at the average desired speed for the category. The travel time for the ideal alignment is travel time on straight, level alignment with zero wind. The travel time for actual alignment is travel time of isolated vehicles on the specified alignment when the effects of grades, horizontal curves, downgrade crawl regions, vehicle performance limits, and driver acceleration speed preferences are included. The mean cravel time is based on the actual travel times simulated by the model for vehicles which traveled the entire subsection during the test time. The geometric delay is the difference of two reference values: the travel time for actual alignment and for ideal alignment. Note that the geometric delay can be negative when a section is moderately downgraded so vehicles which are performance limited on level alignment can achieve their desired speeds on the actual alignment.

SUMMARY DATA FOR USER-SPECIFIED SECTION


PASSING DATA (CATEGORY = VEM. PASSING)


Figure 17 - Summary of Traffic Operations on a User-Specified Subsection of the Simulated Roadway with a Single lane in the Specified Direction of Travel

SUMMARY DATA FOR USER-SPECIFIED SECTION


Lame changes




The traffic delay is the difference between the mean travel time and the travel time on actual alignment. The total delay is the sum of the geometric delay and the traffic delay.

It should be noted that the reference travel time values for isolated vehicles are based on the specified traffic mix and on the expectation that a full distribution of desired speeds will be represented in the sample. It is frequently the case that the specified vehicle mix and desired speeds are not well represented in the truck and RV categories, because of small sample sizes. The same problem may occur for passenger cars if short test periods and low flows are simulated.

The Percent of Time Unimpeded printed on the output is the percent of vehicle reviews during which the vehicle being processed is not impeded by other vehicles. The sample sizes printed are numbers of vehicle reviews analyzed. Normally, the Percent of Time Near Desired Speed printed on the output will be lower than Percent of Time Unimpeded. Failur to be close bo desired speed may bé due to performance limitations, the need to recover speed following delay, and driver acceptance of small speed reductions without becoming motivated to pass.

The passing data are categorized by number of lanes available for each direction of travel. This provides a measure by which the passing rates in passing lane sections can be compared with the passing rates on normal two-lane highways. It should be noted that the passing rates for passing lane sections simulated by the TWOPAS model bave been found to be extremely high in comparison to field data. ${ }^{9}$ Therefore, passing rates simulated for two-lane sections should be used cautiously.

Finally, the printed output presents lane change rates classified by the reason for the lane change and summary data on lane changes made at the lane drop of passing or climbing lane sections.

## B. Output Data Files

Two data files are potentially available from the TWORAS model - a file containing extra final output and a file containing data needed for Euel consumption calculations. These files are created on FORTRAN Units 4 and 10 , respectively, and can be saved for subsequent processing if appropriate Job Control Language for these units is provided.

The extra final output file on Unit 4 was an original feature of the TWOWAF program to provide added output data at specified time intervals within the cest period. This feature has not been updated in TWOPAS for use with passing or climbing lane sections, so its use is not recommended.

The fuel consumption data saved on Unit 10 consist of the vehicle type, direction of travel, vehicle speed, vehicle acceleration, and local grade for each vehicle within the test roadway at each review interval.

```
Existing programs are avallable for subsequent processing of these data :o
determine rehicle fuel consumption.o It should be noted that there is
currently no capability to determine Euel consumption for subsections of the
smmulated roadway such as individual passing or climbing lanes.
```


## C. Summary Cutput Utility

A utillty program, TWOSUM, can be used to condense the extended output producea by the TWOPAS program (saved on disk or tape) into a one to twopage summary. An example of the sumary output information from twosum is shown in Eigure :

TWOSUM input consists of the entire output of a TWOPAS job, minus the systemproduced header of banner information (which should be deleted before running THOSUM). THOSUM scans each line of THOPAS output, searching for specific phrases in the text. © Occurrences of the specific strings are summarized as TWOSUM output. It should also be noted that TWOSUM cannot detect or flag errors in the original THOPAS output: therefore the THOPAS output should be scanned for problems before executing TWOSUM.

TWOSUM reads from and writes to disk files. Upon completion of a run, you a: either print the disk area, or convert the JCL to have the listing go directly to the printer.
IRUN NO. 3 sPMULATION CASE STUDY




| DIKN | FROM | 10 | DISI | SPEED | * SUMMARY | MWIE | vVal In | ORMATI | * ${ }^{\text {a }}$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| \% | ? | 15 | 52800 | 50.8 | 394855 | M 71.0 | DEIAY | \%UNIMP | \%NDS | PR1 | PRZ | VIIME | NVEH |
| 2 | 2 | 15 | 52800 | 53.1 | 170935 | 67.9 | 9.0 5.9 | 42.7 55.2 | 34.9 50.2 | 0.02 | 1.27 | 709.6 | 556 |

```
This section presents a test case that can be used to verify proper operation of the TWOPAS simulation model. This test case simulates the following conditions:
```

    An 8.1-mi (43,000 ft) two-lane highway
    ```
    An 8.1-mi (43,000 ft) two-lane highway
    Nearly level terrain ( }\pm1.5\mathrm{ percent grades)
    Nearly level terrain ( }\pm1.5\mathrm{ percent grades)
    Nine horizontal curves
    Nine horizontal curves
    Approximately }25\mathrm{ percent no-passing zones
    Approximately }25\mathrm{ percent no-passing zones
    One 1-mi passing lane between coordinates 1000 and 6280 in a
    One 1-mi passing lane between coordinates 1000 and 6280 in a
        the No. 1 Direction
        the No. 1 Direction
        Flow rates of 400 veh/hr in each direction
        Flow rates of 400 veh/hr in each direction
        Eifty percent of the entering traffic stream traveling ia
        Eifty percent of the entering traffic stream traveling ia
        platoons in each direction of travel
        platoons in each direction of travel
The input data set to simulate these conditions for 30 min of test time is
illustrated in Figure 20. This input data set follows the i&put formats
described in Section II of this Guide.
The priated output produced by this test case was used co illustrate the output formats in Section III of this Guide. The major portion of the output printed by the test case will consist of the printed data Erom Figures 1 through 14. Sumary data will also be printed for 29 userspecified stations and six user-specified sections; Figures 15 through 18 serve as examples of this output.
```




6 30
30 30
22治㳯：伿汉江：
$i:$
，$\rightarrow+\ldots$

| 35000. | －1．${ }^{\text {a }}$ | －！． 5 | 37000. |
| :---: | :---: | :---: | :---: |
| 37000. | $\therefore .5$ | 1．3 | 37000. |
| 19000. | －1． 5 | －1． 5 | 41900. |
| 41000. | 1．3 | 1.5 | －3000． |
| 2. | $\therefore$. |  |  |
| 700. | －1． |  |  |
| 1000. | ： | 2. |  |
| 8290. | $-1$. |  |  |
| 7400. | 1. |  |  |
| 10400. | －1． |  |  |
| 11400. | 1. |  |  |
| 14400. | －1． |  |  |
| 15400． | ¢． |  |  |
| 18400. | －1． |  |  |
| 19400. | 1. |  |  |
| 22400. | －1． |  |  |
| $\pm 5400$. | 1． |  |  |
| 26400. | $-1$. |  |  |
| 37400. | 1. |  |  |
| 30400. | －1． |  |  |
| 11400． | 1. |  |  |
| 34400. | －1． |  |  |
| J5400． | 1. |  |  |
| 38400. | $-1$. |  |  |
| 39400. | 1. |  |  |
| 42400. | －1． |  |  |
| 43000. | －1． |  |  |
| 42900. | 1. |  |  |
| 19500． | －1． |  |  |
| \＄9000． | ！． |  |  |
| 35600. | $-1$. |  |  |
| 35000. | 1. |  |  |
| 31400． | －1． |  |  |
| 11000． | 1. |  |  |
| 27600. | －1． |  |  |
| 37000. | 1. |  |  |
| 23600 ． | －1． |  |  |
| 23000. | 1. |  |  |
| 19600. | －1． |  |  |
| 19000. | 1. |  |  |
| 15600. | －1． |  |  |
| 15000. | 1. |  |  |
| 11600. | －1． |  |  |
| 11000. | 1. |  |  |
| － 800 ． | －1． |  |  |
| \％000． | 1. |  |  |
| 6280. | －1． |  |  |
| 6180. | 2. |  |  |
| 3800. | －1． |  |  |
| 3000. | 9. |  |  |
| $1: 00$. | －1． |  |  |
| 1000. | 1. |  |  |

```
300- EEOINNINO OF TEST ROAO
40.00- EOO OF POWGINO LANE
MILEPOSY. S5
* ILEPOST.90
```





```
$00 FY DOW的界配
MLLEPOST 1.50
MILEPOST 1.7g
NILEPOZY E.00
MILEPOSI 3.00
AILEPOST $.00
TILEPOST $.00
```



```
MLEPOETG6.00
MLLEPOST 7.00
```














```
aPPOSING DIRN - NREEPOSY 0.2S
```




## V. COMPUTER REQUIREMENTS

The TWOPAS model is written in FORTRAN and has been compiled on a FORTRAN-77 compatible compiler. The model is intended to run on an IBMcompatible mainframe computer under an IBM OS/MVS operating system. An example of the Job Control Language required to execute the TWOPAS program using a FORTRAN catalogued procedure is illustrated in Figure 21. Execution of the test run presented in Section IV of this Guide required approximately 0.037 sec of CPU time for each $1-\mathrm{sec}$ of real time simulated.

The FORTRAN source program for TWOPAS is available from the Federal Highway Administration.

1 COLGTWOPA JOA (WBAT. $408, \mathrm{C}, 300,20$ ), CONLEY


CSTEPONE EXEC FORVCALL, NAME= 'WAMIOIO.TWOPAS.NOV. YI. LOAD', DISK=FILEGI JESZ K
EXECUTE (US FORTRAM) A LOAD MODULE FROM A PDS

PAL - \$/19/84
REGION FOR THE GO STEP
$\begin{array}{ll}X X & \text { MAME } \\ X X & \text { PROGRAMXMAIM. } \\ X X & \text { STORAGE FIIE. } \\ X X & D I S K Z\end{array}$
DISK=
DSNAME OF PDS
VOLUME FOR POS
XXGO EXEC PGM=8PROGRAM, REGION=\&CORE, COND=(8, LE)
EEFGSSI SUSSTITUTION JCL - PGMEMAIN,REGION=150OK,COND* (8. LE
XXFTOSFOO: DD JDNAME:SYSIM
XXFTOLFOOI DO SYSOUTBA, ACGZ(RECFM=UA, DLKSIZEFIS3)
XXFYOTF001 DO SYSOUT:
XXFYISF001 DD SYSOUTKA, DCB=(RECFM=UA, BLKSIZE=133)
XXSTEPLIE DO DSSOURZ, DCA= (RECFM=F, BLKSIZEz8O)
IEFGSSI SUASTITUTION JCL - OSNEMBMIOIG. TWOPAS MOUTE, RETAIN, SER=BDISK),

(100. FTOEFOOR DO UNITBSYSOA, SPACE (TRK. (100,10)),
$\therefore O Q$ FTIOEOCH.DCLETE)
/ 100 .FTIOFOOH DD UNITFFILE.SPACE=(TRK, (100.25))

/COO. SYSIN DD DSNA MHMIOIG IWOPAS. DATA. RUNI9:
$\because$ MHizRLE, vOLzSERFFLLEZS.OLSPz(OLD,KEEP)


Figure 21 - Example of Job Control Language for Execution of TWOPAS
on IBM-Compatible Mainframe Computer


[^0]:    1.3000
    1.5000 5000
    5000 5000 .5000
    .5000 .5000
    .5000 1.5000
    1.5000
    1.5000 .5000
    .5000

[^1]:    Figure 7 - Overall and Desired Speds on Page 2 of Printed Output

[^2]:    Figure 11 - Data on Passing and Pass Abort Rates, Platoon Leaders, and Percent of Time Unimpeded on Page 6 of Printed Output

