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16. Abstract Forty-five male subjects performed a simulated air traffic control radar task for 1 hour. Subjects were equally divided into three time-of-day groups and tested at 1000, 1300, and 1530. The subject's task was to respond as rapidly as possible to infrequent changes in alphanumeric symbols. Physiological recordings of blood pressure, oral temperature, skin conductance, body movement, heart rate and heart-rate variability, and performance measures of mean response latency and variability of response latencies were obtained. In addition, subjects rated their levels of boredom, monotony, irritation, attentiveness, fatigue, and strain at the beginning and end of the session. There were no differences between any of the time-of-day groups except in oral temperature, which was significantly higher in the afternoon than in the morning. Two extreme groups of eight subjects each were formed on the basis of their rated boredom and monotony and compared with respect to changes in each of the measures during the task period. The two groups differed significantly on several measures, with the high boredom-monotony group showing greater increases in "long response times," heart-rate variability, and strain along with a greater decrease in attentiveness. The nature of the pattern associated with boredom and monotony suggests a pattern more closely related to attentional processes than to "arousal." The extreme groups did not differ on the Eysenck Extraversion Scale or the Zuckerman General Sensation Seeking and Boredom Susceptibility Scales. Possible reasons for the lack of relationship with these scales are discussed.					
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PHYSIOLOGICAL, SUBJECTIVE, AND PERFORMANCE CORRELATES OF REPORTED BOREDOM AND MONOTONY WHILE PERFORMING A SIMULATED RADAR CONTROL TASK

I. Introduction.

There is an increasing trend toward automation of air traffic control systems. While present systems can best be described as semiautomated and still leave the controller with a considerable amount to do, projected trends in the development of fully automated systems suggest the distinct possibility that the future role of the controller may be far more that of a system monitor than that of an active participant in traffic control. Indeed, Barnes and Dickson⁷ have stated that in the future, the controller may well "manage by exception in that his direct involvement would only be required when certain system limits were exceeded or in case of malfunction (p. 26)."

Fully automated air traffic control systems may be technologically feasible and even advantageous from a cost-effectiveness standpoint. However, it seems likely that present-day controllers would find the job of passively monitoring a virtually autonomous system to be monotonous, boring, and unsatisfying. Because of this, certain tradeoffs will ultimately be necessary to achieve man-machine configurations that will minimize the undesirable aspects and maximize efficiency. But, in attempting to make intelligent decisions regarding tradeoffs, we need considerably more information to determine the degree to which, and the manner in which, feelings of boredom and monotony influence performance efficiency in complex vigilance tasks.

There has been virtually no laboratory research relating boredom and monotony to performance since the classic work of Barmack in 1937.⁸ Barmack found that in the performance of a pursuit rotor task as well as in the performance of a repetitive addition task, those individuals who experienced the greatest increase in boredom generally showed increased errors and decreased

work output. Boredom was also associated with increased fatigue and irritation along with decreases in attentiveness, oxygen consumption, blood pressure, and, to a lesser extent, heart rate. While this overall pattern of subjective, physiological, and performance changes tended to be associated with boredom in many subjects (*S*), there were fairly numerous exceptions, and Barmack did little to quantify the degree of interrelationship between these changes.

The present study is essentially an extension of Barmack's early work with the addition of a complex visual monitoring task patterned after contemporary air traffic control radar displays. The primary purpose was to examine in detail the physiological, subjective, and performance changes accompanying reported boredom and monotony during performance of this task.

In a pilot study conducted to investigate various characteristics of the monitoring task, two separate groups of eight *S*s with no prior experience on the task were tested during a late morning and an early afternoon session. Comparisons of the two sessions suggested greater performance decrement and greater perceived boredom and monotony among *S*s in the afternoon group than among those in the morning group. Since several studies (Blake¹⁰; Colquhoun¹⁴) have reported a slight "post-lunch dip" in performance on some kinds of tasks, it seemed possible that the suggestion of greater decrement among the afternoon group might have been a reflection of this phenomenon. Alternatively, the differences between the two groups could have resulted from a sampling bias, in which the afternoon group was more susceptible to boredom than the morning group.

The existence of a time-of-day effect could seriously confound interpretation of the differences between individuals with respect to rela-

tionships between boredom-monotony and performance. Consequently, *Ss* in the present study were tested during morning and afternoon sessions in an attempt to determine whether a time-of-day effect had to be considered in interpreting the obtained results.

II. Method.

A. *Subjects.* Forty-five paid male college students were randomly assigned to three groups of equal size. The groups differed only in the time of day tested: 1000, 1300, or 1530. All *Ss* were right handed and had no prior experience with the task used.

B. *Apparatus and Task Design.* A Graflex Model 750 film-strip projector was used to project stimuli onto the rear of a 40-centimeter (diameter) Polacoat screen. The screen itself was located in a console designed to resemble an air traffic control radar unit. The stimuli displayed consisted of targets, or "blips," representing aircraft flying along specific routes at various speeds. Adjacent to each target was an alphanumeric symbol consisting of two letters, three numbers, and a final letter. The first two letters identified the aircraft and the three numbers indicated its altitude. For example, SA150 might represent Standard Airlines flying at 15,000 feet. The final letter—"C" or "N"—indicated the altitude status of the aircraft; "C" signified that the aircraft was maintaining its assigned altitude, while "N" indicated that the aircraft had departed from its assigned altitude. The occurrence of "N" constituted a critical event, and the *S* was instructed to press a button on the right panel of the console whenever he detected that such an event had occurred. There were 10 critical stimuli ("N") in the two successive 30-minute periods of the task. No more than one critical stimulus was ever present on any given frame of the filmstrip, and each critical stimulus reverted to "C" on the next frame. The mean interval between critical stimuli was 3 minutes.

The *S* was exposed to each filmstrip frame for 15 seconds. With each successive frame of the filmstrip, the targets advanced at simulated airspeeds of either 300 or 600 knots. These two speeds were equally distributed among the targets displayed. The number of targets on any given frame ranged from 6 to 10 with a mean of

8. Targets were distributed across all quadrants of the screen to keep scanning requirements approximately constant. Film advance was automatically controlled by timers, and a shutter mechanism blanked out the screen between frames. The total task was similar to one employed by Adams, Stenson, and Humes.¹ Figure 1 shows a typical stimulus pattern as displayed to the *S*.

Response times to the critical stimuli were measured in hundredths of a second by means of a Welford Mark V Serial Event Timer and Recorder (SETAR) with a paper tape output. On each frame of the filmstrip containing a critical stimulus was a small transparent circle near one of the outer edges that allowed light from the projector to fall on a photocell. The output of the photocell activated one of the inputs to the SETAR, which measured elapsed time from frame exposure (stimulus onset) until *S's* response. If the elapsed time exceeded 14 seconds, the event was recorded as an error of omission.

A Beckman Type R Dynograph was used in recording skin conductance, heart rate, body movement, and blood pressure. Heart rate was obtained from Beckman biopotential electrodes attached to the lateral walls of the *S's* chest; leads from the electrodes were connected to a cardiometer coupler. Biopotential electrodes filled with a saline paste²⁴ were attached to the volar surfaces of the index and middle fingers of the *S's* left hand. Leads from these electrodes led to a Beckman Type 9844 coupler that measured conductance directly. An arm cuff was used in conjunction with an E&M Instrument Company electrospgmograph to obtain recordings of blood pressure. Gross body movement was obtained from a crystal finger-pulse transducer attached to a cushion on the *S's* chair. The output of this transducer was amplified and then integrated (by using a pulse integrator), and the pulses were recorded on the Dynograph. Outputs from the cardiometer and the pulse integrator also led to the SETAR for subsequent computer analysis of heart rate, heart-rate variability, and frequency of body movement. In addition, one channel of the Dynograph recorded the output of a photocell recessed in the shelf of the *S's* console. The purpose of the photocell was to enable the experimenter to visually insure that the *S's* right

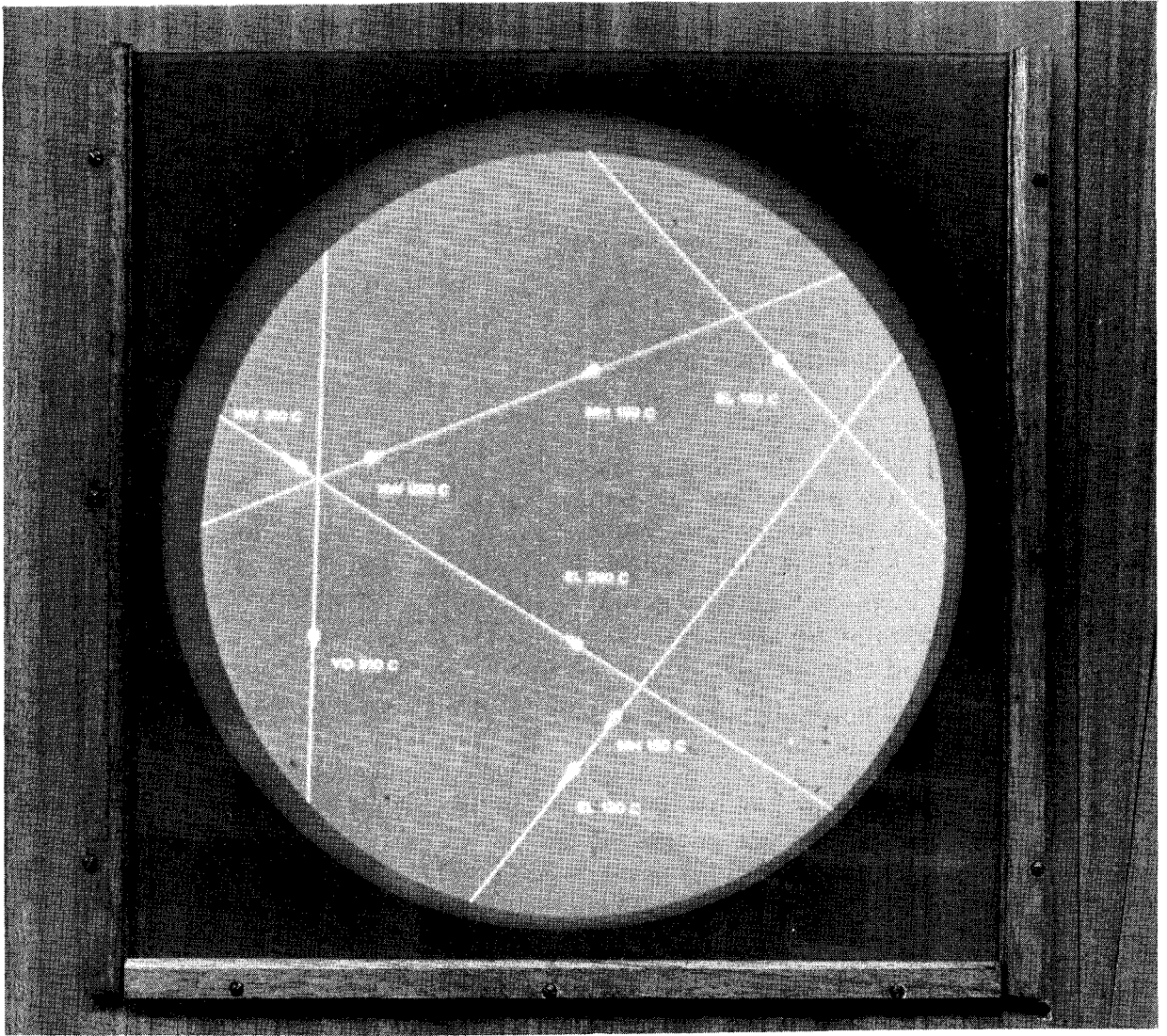


FIGURE 1. A typical stimulus pattern as displayed to the subject.

hand was located in the position specified at all times. A final physiological measure (oral temperature) was obtained from a standard clinical thermometer. All recording and programming apparatus were located in a separate room from which the *S* was visible through a one-way mirror.

C. Procedure. On arrival, the *S* was taken to the testing room, given orientation instructions, and then instrumented for physiological recording. Following this, the *S* was administered a subjective rating scale dealing with his present feelings, attitudes, and emotions. The *S* was asked to rate, on a nine-point scale, his

levels of attentiveness, fatigue, strain, boredom, and irritation. The items on the rating scale closely approximated those used by Barmack.⁶

The task instructions were then given to the *S*. It was emphasized that the *S* was to attend to the simulated radar display at all times and to respond as rapidly as possible to any critical stimulus as soon as one was detected. Following completion of the task instructions, three blood pressure recordings were obtained and oral temperature was measured. Precautions were taken to insure that the *S* did not eat, consume any liquids, or smoke for 30 minutes prior to the time his temperature was measured.

After the 1-hour task period, blood pressure and oral temperature were again taken, and the *S* completed a second form of the subjective rating scale. This form was like the first, except that the *S* was asked to rate each of the items with respect to how he felt near the end of the task he had just completed and an item was added in which the *S* rated how monotonous he felt the task to be toward the end of the task period. After the *S* completed the rating scale, the electrodes and blood pressure cuff were removed, and the *S* was asked to complete Form A of the Eysenck Personality Inventory²⁰ and the Zuckerman Sensation Seeking Scale.³⁰

D. *Measurement of the Performance and Physiological Data.* The performance data were computer processed and the following measures were obtained for each of the 30-minute periods:

- Mean response latency to the critical stimuli.
- Standard deviation of response latencies.
- Number of critical stimuli missed.

The computer program described in a previous report²⁸ was used to obtain the mean and standard deviation of heart rate for each successive 5-minute period. These were then averaged to give values for the two 30-minute periods. A separate computer program summed the number of pulses from the body movement integrator for each 30-minute period. Conductance was measured during the first, middle, and last 5 minutes of the task period and averages were computed for the first and second half hours. In measuring the three blood pressure recordings taken at the beginning and end of the task period, the systolic pressure was determined by the appearance of the first Korotkoff sound as recorded on the Dynograph. Diastolic pressure was taken to be the first Korotkoff sound having an amplitude less than one-third the amplitude of the maximum recorded sound. This technique has been used by Cartwright¹² and correlates well with conventional clinical measurements. The three systolic and diastolic measures were averaged separately for the beginning and end of the task. Oral temperature was read to the nearest tenth of a degree.

III. Results.

A. *Time-of-Day Effects.* Performance data for the three time-of-day groups are shown in

Table 1. Analyses of variance revealed no significant ($p > .05$) group, measurement period, or interaction effects for either mean latency or variability of response latencies to the critical task stimuli. Since none of the critical stimuli was missed by any of the *S*s, this measure is not included in the table.

TABLE 1. Mean Values Obtained for Each Performance Variable for the Three Time-of-Day Groups^a

Variable	Group	30-Minute Periods	
		1	2
Latency to Critical Stimuli (sec)	1000	2.82	2.73
	1300	2.65	2.76
	1530	3.02	2.86
SD of Latencies to Critical Stimuli (sec)	1000	0.78	0.97
	1300	0.84	0.93
	1530	0.76	0.91

^a Since no *S* missed any of the critical stimuli, errors of omission are not included in the table.

Table 2 gives the physiological values obtained for the three groups. Analyses of variance yielded significant F values ($p < .01$) for periods for all variables except heart-rate variability.

TABLE 2. Mean Values Obtained for Each Physiological Variable for the Three Time-of-Day Groups

Variable	Group	Measurement Period	
		1	2
Conductance (μ mhos) ^a	1000	9.35	8.54
	1300	12.30	11.44
	1530	11.82	11.02
Oral Temperature (degrees F.) ^b	1000	98.22	97.99
	1300	98.05	97.87
	1530	98.62	98.19
Systolic BP (mm Hg) ^b	1000	126.66	117.42
	1300	119.71	112.75
	1530	117.84	112.44
Diastolic BP (mm Hg) ^b	1000	75.37	72.75
	1300	76.00	68.93
	1500	72.33	72.71
Heart Rate (bpm) ^a	1000	83.27	80.27
	1300	73.87	72.58
	1500	79.58	76.43
Heart Rate SD (bpm) ^a	1000	7.19	7.19
	1300	6.89	7.25
	1500	7.14	6.97
Body Movement (integrator pulses) ^a	1000	165.00	263.60
	1300	118.13	223.00
	1530	131.40	205.87

^a Values shown are for the first and second half hours of the task period.

^b Values shown are for the beginning and end of the task period.

All the variables showing significant changes from the first to the second measurement period declined in value except body movement, which showed an increased level of activity. The only variable that differed significantly ($p < .05$) as a function of time of day was oral temperature. As shown in Table 2, temperature was higher in the late afternoon than in the morning, with a dip occurring during the early afternoon period. The one significant ($p < .05$) interaction was the periods-by-time-of-day effect for diastolic blood pressure. Table 2 shows that diastolic blood pressure decreased during the measurement periods for the first two time-of-day groups and increased for the last group. The meaning of this particular pattern is unclear.

The rating scale data are given in Table 3. Analyses of variance applied to each of the

TABLE 3. Mean Values Obtained for Each Rating Scale
Variable for the Three Time-of-Day Groups

Variable	Group	Measurement Period	
		Prior to Task	End of Task
Boredom ^a	1000	7.80	4.33
	1300	7.93	4.93
	1530	7.93	5.07
Irritation ^a	1000	8.67	7.53
	1300	8.93	8.40
	1530	9.00	7.93
Attentiveness ^a	1000	3.60	5.00
	1300	3.20	5.00
	1530	2.67	5.27
Fatigue ^b	1000	4.00	5.87
	1300	4.33	6.20
	1530	4.47	6.13
Strain ^a	1000	5.93	4.93
	1300	6.07	4.73
	1530	5.67	5.80
Monotony ^a	1000	---	3.60
	1300	---	3.07
	1530	---	3.07

^a Lower numerical values indicate higher levels of the variable.

^b Higher numerical values indicate higher levels of the variable.

variables (except monotony) revealed that the changes from the first to the second measurement period were significant in every case ($p < .05$). The direction of the changes indicated an increase in boredom, irritation, fatigue, and strain from the beginning to the end of the task along with a decrease in attentiveness. There were no significant differences between the time-of-day groups and no significant interactions. A simple analysis of variance of the monotony data

revealed no significant difference ($p > .05$) between groups.

B. Comparison of High and Low Boredom-Monotony Groups. The boredom and monotony scores obtained from the rating scale administered at the completion of the task period were summed together for each *S*. From the resulting distribution, eight *S*s with the highest scores and eight with the lowest were selected to form the High and Low Boredom-Monotony Groups. (These groups will henceforth be referred to as the High and Low Groups.) Both groups had identical mean ratings on the boredom scale prior to the beginning of the task. Mean ratings for boredom and monotony at the completion of the task were 2.0 and 1.2 for the High Group and 7.4 and 6.8 for the Low Group. The statements on these scales corresponding to the above numerical values revealed that the High Group experienced moderate to extreme boredom toward the end of the task period and felt the task itself to be extremely monotonous, while the Low Group experienced greater-than-moderate interest in performing the task and did not perceive it to be monotonous.

While not specifically equated for time of day tested, both the High and Low Groups were approximately equivalent with respect to this variable. Of the High Group, three *S*s were tested at 1000, three at 1300, and two at 1530; of the Low Group, three were tested at 1000, two at 1300, and three at 1530.

Mean physiological, performance, and rating scale values for the High and Low Groups are shown in Tables 4, 5, and 6 respectively. Since the two subgroups were formed from the larger group of 45 *S*s, one would expect the between-periods changes for each variable that were significant in Tables 1, 2, and 3 to be significant for the data shown in Tables 4, 5, and 6 as well. Analyses of variance applied to the physiological data given in Table 4 revealed this to be the case for all variables except diastolic blood pressure, which showed a significant decline from the beginning to the end of the task period in the larger group but not in the subgroups. There were no significant between-group or interaction effects for any of the variables with the exception of a significant ($p < .05$) interaction effect for heart-rate variability. As Table 4 shows, heart-rate variability from the first to the second

TABLE 4. Mean Values Obtained for Each Physiological Variable for the High and Low Boredom-Monotony Groups

Variable	Group	Measurement Period	
		1	2
Conductance (μ mhos) ^a	Low	9.12	8.62
	High	12.34	11.66
Oral Temperature (degrees F.) ^b	Low	98.17	98.02
	High	98.30	97.81
Systolic BP (mm Hg) ^b	Low	123.74	117.50
	High	122.54	114.00
Diastolic BP (mm Hg) ^b	Low	79.83	77.71
	High	74.83	71.75
Heart Rate (bpm) ^a	Low	80.78	76.79
	High	72.41	71.55
Heart Rate SD (bpm) ^a	Low	8.35	7.09
	High	7.78	8.62
Body Movement (integrator pulses) ^a	Low	92.50	160.50
	High	172.20	303.40

^a Values shown are for the first and second half hours of the task period.

^b Values shown are for the beginning and end of the task period.

half of the task period decreased for the Low Group and increased for the High Group.

With regard to the performance data in Table 5, a significant ($p < .05$) difference was found

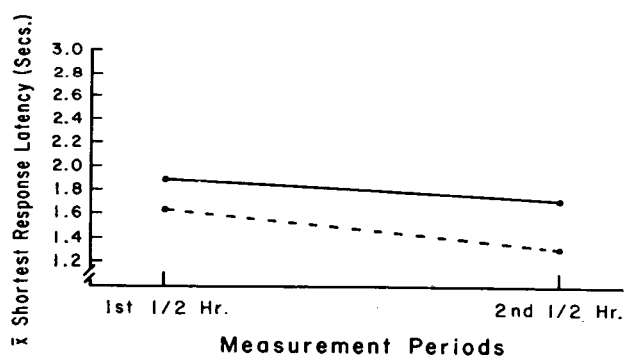
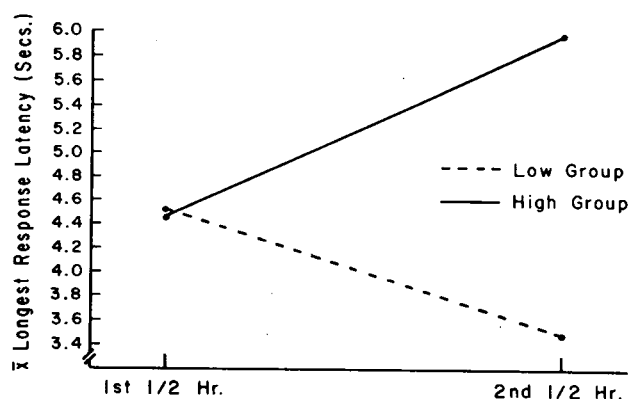


FIGURE 2. Mean shortest and longest latencies for the high and low boredom-monotony groups.

between the two groups in mean latency to the critical stimuli, with the High Group having longer response times than the Low Group. For both mean latency and latency variability, there were significant ($p < .05$) group-by-period interactions. The meaning of these significant effects is clarified in Figure 2. This figure plots the

TABLE 5. Mean Values Obtained for Each Performance Variable for the High and Low Boredom-Monotony Groups

Variable	Group	Measurement Period	
		1	2
Latency to Critical Stimuli (sec)	Low	2.85	2.27
	High	3.10	3.26
SD of Latencies to Critical Stimuli (sec)	Low	0.87	0.70
	High	0.82	1.31

mean values of the single shortest and longest latencies for *Ss* in each group in the two half-hour periods. Analyses of variance conducted on these data revealed a significant ($p < .05$) decline in shortest latencies during the first and second half hours for both groups, but no significant between-group or interaction effect. For the longest latencies, the only significant effect was the interaction effect ($p < .05$). As Figure 2 reveals, the significant interaction effects for mean latency and latency variability shown in Table 5 can be attributed to an increase in the magnitude of "long response times" to the critical stimuli by the High Group and a decrease by the Low Group.

Rating scale data for both groups are shown in Table 6. Analyses of variance revealed significant differences ($p < .01$) between the two measurement periods for all variables. While the High Group appeared to show greater changes from the beginning to the end of the task period than did the Low Group, the interaction effects were significant ($p < .05$) for only two of the rating variables. These were attentiveness and strain, with the High Group showing a greater decrease in attentiveness and a greater increase in strain. There was also a significant difference between groups ($p < .05$) on strain, but as Table 6 clearly reveals, this was simply a reflection of the significant interaction effect.

A final aspect of the data analysis was a comparison of the two groups with respect to scores

TABLE 6. Mean Values Obtained for Each Rating Scale Variable for the High and Low Boredom-Monotony Groups

Variable	Group	Measurement Period	
		Prior to Task	End of Task
Irritation ^a	Low	9.0	8.2
	High	9.0	6.4
Attentiveness ^a	Low	3.6	4.4
	High	2.7	6.0
Fatigue ^b	Low	4.4	5.7
	High	3.4	6.5
Strain ^a	Low	6.4	5.9
	High	6.4	3.5

^a Lower numerical values indicate higher levels of the variable.

^b Higher numerical values indicate higher levels of the variable.

on the Extraversion scale of the Eysenck Personality Inventory and on the General Sensation Seeking and Boredom Susceptibility scales of the Zuckerman Sensation Seeking Scale. Scores on the Mean Extraversion, General Sensation Seeking, and Boredom Susceptibility scales were 12.4, 14.9, and 9.6 for the High Group and 12.6, 12.6, and 7.6 for the Low Group. While the High Group had larger mean values than did the Low Group on both of the Zuckerman scales, *t*-tests revealed that none of the differences between groups on any of the scales was significant ($p > .05$).

IV. Discussion.

With the possible exception of oral temperature, there was no evidence of any "postlunch dip" in physiological activity, performance, or subjective response. Thus, the suggestion of greater boredom and poorer performance among *Ss* in the early afternoon group of the pilot study was not supported by the present data.

For all three time-of-day groups, the physiological and subjective changes from the beginning (or first half hour) to the end (or second half hour) of the task period were generally in accord with the results of previous studies of such changes during performance of monotonous tasks.^{2 5 6 17 18 25 26 27 28} The general pattern was one of a decline in conductance, oral temperature, blood pressure, heart rate, and attentiveness along with an increase in general body movement, boredom, irritation, fatigue, and strain. Neither heart-rate variability nor task performance showed any change during the test session.

This latter finding is interesting, since a previous study of repetitive, monotonous performance revealed that increases in response variability (taken as an index of declining attention) were accompanied by increase in heart-rate variability.²⁸ From the lack of change in heart-rate variability and task performance in the present study, it could be inferred that attention to the radar task showed little evidence of decline, even though the task was generally rated as somewhat boring and moderately monotonous. It should be noted, however, that although rated attentiveness declined from the beginning to the end of the task, the change was from a mean initial rating of "quite attentive" to a final rating of "attentive."

It is obvious that the pattern of physiological, performance, and subjective changes that occurred cannot be taken as uniquely representative of a monotony-boredom pattern; to do so would require comparing the pattern to that obtained on a task clearly rated as interesting to most *Ss*. Difficulties with this approach became evident during the initial pilot study.³ The alternative approach used in the present study was to compare patterns of *Ss* falling at the extremes of rated boredom and monotony. For the physiological and performance measures, significant differences between the groups were found for heart-rate variability and for mean and variability of latency to the critical task stimuli. The High Boredom-Monotony Group increased in these measures from the first to the second half of the session, while the Low Group decreased. The performance decrement shown by the High Group was found to be directly attributable to this group's increase in their longest response latencies. An increase in the frequency or duration of "long response times" in vigilance or repetitive tasks has been hypothesized to be a reflection of declining attention.^{6 11} Likewise, increased heart-rate variability has been linked in a variety of studies to indices of lowered or fluctuating attention.^{19 23 28 29} Of the two subjective measures significantly differentiating between the groups, one of these was attentiveness, with the High Group showing the greater decline. The High Group also experienced greater strain during the task period, possibly as a reaction to declining attention.

Theorists of boredom and monotony have tended to focus on "arousal" interpretations,

with some conceiving of boredom and monotony as states of diminished arousal^{21 22} and others, as states of heightened arousal.^{8 9} There was little evidence in the present study to support either view. Rather, the nature of the changes in those physiological, performance, and subjective variables that differed significantly between the extreme groups suggests that the principal pattern characterizing boredom and monotony was more closely related to attentional processes than to "arousal."

Protracted exposure to the task used, as was the case with Barmack's⁶ studies, might have resulted in significant relationships between reported boredom-monotony and some of the rather traditional physiological and subjective arousal indices employed here. However, the results of the present study imply that declining (or increasing) "arousal" is not a necessary cause of feelings of boredom and monotony.

There were no differences between the High and Low Boredom-Monotony Groups on either the Extraversion scale of the Eysenck Personality Inventory or the General Sensation Seeking and Boredom Susceptibility scales of the Zuckerman Sensation Seeking Scale. The lack of any relationship with extraversion was somewhat surprising, since several previous studies have shown this variable to be related to performance decrement on vigilance and repetitive tasks.^{4 13 15 16 28} Although the Zuckerman scales apparently have not been used in studies of complex vigilance, Zuckerman concedes that his scales, originally developed as possible predictors of response to sensory deprivation, have been poorest in this area of prediction.³⁰ Boredom susceptibility is commonly felt to be an important factor in the inability to tolerate sensory deprivation.

It may be that the task employed in the present study was sufficiently novel and the length of exposure too short to allow extreme feelings of boredom and monotony to develop. Had *Ss* been exposed to the task over several adaptation

periods, significant relationships with the Eysenck and Zuckerman scales might have been obtained. Future research using a computer-generated display will allow the use of extended adaptation periods and enable a more thorough investigation of possible relationships between personality variables and self-rated boredom and monotony.

V. Conclusions.

The results of this study clearly indicate a relationship between self-rated boredom-monotony and monitoring performance. Subjects who viewed the task as highly boring and monotonous showed a significant increase in their longest response times to the critical stimuli, while *Ss* who viewed the task as interesting and not monotonous showed a decrease in all measures of response time. The greater increase in heart-rate variability and decrease in rated attentiveness among the high boredom-monotony *Ss* suggests that these *Ss* were unable or unwilling to maintain a uniform level of task attention. The mean longest response time among the high boredom-monotony *Ss* was approximately 6 seconds. While this value is not that impressive in itself, the task duration was relatively short, target density was not excessively high, and the *S* was always aware that no stimulus could change until the next filmstrip was presented. It is quite likely that differences between high and low boredom-monotony *Ss* in response times to critical events would be more pronounced with a longer task duration, higher target densities, and fewer cues as to when critical changes might occur. Future research using a computer-generated radar display will incorporate some of these changes and enable a more comprehensive appraisal of the importance of individual differences in perceived boredom-monotony and monitoring performance. Further investigation of psychometric instruments that might predict boredom susceptibility is also planned.

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