# Traffic Signal Operations Workshop 

An Engineer's Guide to Traffic Signal Timing and Design



## Course Notes

Product 0-5629-P2


# TRAFFIC SIGNAL OPERATIONS WORKSHOP 

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Date:
Location:
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## Agenda

(Agenda times to be determined based on workshop focus)
Introduction
Session 1: Signal Controller Timing
Session 2: Signal Coordination Timing
Session 3: Signal Phasing and Operation
Session 4: Advanced Signal Timing Settings
Session 5: Detection Design and Operation
Session 6: Diamond Interchange Operations

| Course Materials: | Course Notes |
| :--- | :--- |
|  | Traffic Signal Operations Handbook |
|  | Traffic Signal Coordination Optimizer Software (TSCO) |

## Traffic Signal Timing and

 Detection DesignTraffic Signal Operations Workshop

| Welcome |
| :--- |
| - Introductory Session |
| - Objective, outcome, scope |
| - Background |
| - Handbook and Workshop Organization |
| - Agenda |

## Objective \& Outcome

- Objective
- To inform participants about...
- Effective signal timing and design practices
- Availability of tools to assist with timing and design
- To demonstrate how to apply these tools
- Outcome
- Participants should be able to...
- Determine effective signal settings and detection layout
- Apply the evaluation tools



## Scope

## - Scope

- Workshop is intended to show engineers and technicians how various guidelines and tools can be used to develop effective signal timing and detection design
- Participant is assumed to have a working knowledge of traffic signal equipment and the authority to make, or recommend, changes to the operation of this equipment

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## Background

- Project 0-5629
- "Best TxDOT Practices for Signal Timing and Detection Design"
- Project Director:
- Henry Wickes


Handbook Organization

- Organization Objectives
- Quick-response
- Easy to find guidelines by locating in one location
- Easy to use guidelines via table look-up and figures
- Chapters
- Appendices
- Overview
- Concepts
- Procedure
- Guidelines
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## Handbook Organization

## - Concepts

- Defines controller features and design terms
- Something you read once
- Experienced persons may not need this section
- Procedure
- Describes typical steps in signal timing
- Something you read once
- Guidelines
- Information about where, when, what to use
- Information you use all the time


## Workshop Organization

- Organization Objectives
- Chapter by chapter (appendix by appendix)
- Within a chapter or appendix
- One topic at a time (e.g., minimum green)
- Brief review of concepts
- Detailed discussion of guidelines
- Example application of guidelines
- Exercises to practice use of guidelines
- Two items to note...
- Emphasis is on GUIDELINES
- In the Handbook, concept material on a topic is not adjacent to guideline material on a topic
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## Agenda

- Session 1:
- Signal Controller Timing
- Session 2:
- Signal Coordination Timing
- Session 3:
- Signal Phasing and Operation
- Lunch Break



## Agenda

- Session 4:
- Advanced Signal Timing Settings
- Session 5:
- Detection Design and Operation
- Session 6:
- Diamond Interchange Operations



## Policy on Questions

## - Policy Points

- Questions are encouraged
- Please ask them as they occur to you

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## 1. Signal Controller Timing

- Chapter 2 Guidelines
- Phase settings
- Minimum green setting
- Maximum green setting
- Yellow change interval
- Red clearance interval
- Phase recall mode
- Passage time
- Detector settings
- Pedestrian settings



## Minimum Green Setting

- Guidelines
- Considerations for selecting min. green
- Driver expectancy
- Queue clearance
- Pedestrian crossing time
- Each consideration has a different minimum green requirement
- Consider all that apply and use the largest

| Minimum Green Setting |  |  |
| :---: | :---: | :---: |
| - Driver Expectancy <br> - Applies to every phase |  |  |
| Phase | Approach <br> Type | Minimum <br> Green, s |
| Through | Major-road | 8 to 15 |
| Through | Minor-road | 5 to 10 |
| Left-turn | All | 5 to 8 |


| Minimum Green Setting |  |
| :---: | :---: |
| - Queue Clearance |  |
| - Applies when |  |
| • Advance-only detection is used |  |
| • Variable initial is not used |  |
| Distance between Stop Line and <br> Detector, ft Minimum Green, s <br> 0 to 25 5 <br> 26 to 50 7 <br> 51 to 75 9 <br> 76 to 100 11 <br> 101 to 125 13 <br> 126 to 150 15 |  |

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## Minimum Green Setting

## - Pedestrian Crossing Time

- Applies when
- Phase serves a through movement
- Pedestrian push button not provided

- Pedestrian demand is likely to exist - Minimum Green (Gp)
- $\mathbf{G p}=\mathbf{W}+\mathrm{PCl}$
- where,

- W = walk interval (4 to 7 s)
- PCI = pedestrian change interval ( 10 to 30 s )
- Variables discussed later in this session
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## Maximum Green Setting

## - Concepts

- Maximum time of green display in the presence of a conflicting call


| $\quad$ Maximum Green Setting |
| :--- |
| - Guidelines |
| - Major-road through phase |
| - Minor-road through phase |
| - Left-turn movement phase |

## Maximum Green Setting

- Major-Road Through Phase

1) At least 30 seconds
2) At least 10 seconds longer than the minimum green setting
3) At least as long, in seconds, as $1 / 10^{\text {th }}$ the peakperiod volume, in vehicles per hour per lane

------ $=---$


## Maximum Green Setting

- Major-Road Through Phase

1) At least 30 seconds
2) At least 10 seconds longer than the minimum green setting
3) At least as long, in seconds, as $1 / 10^{\text {th }}$ the peakperiod volume, in vehicles per hour per lane

- Example:
- Vol. $=360$ veh/h/ln, min. green $=12 \mathrm{~s}$
- Max. green = larger of: (30, 12+10, $0.1 \times 360$ )
- Max. green = 36 s
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## Maximum Green Setting

- Minor-Road Through Phase

1) At least 20 seconds
2) At least 10 seconds longer than the minimum green setting
3) At least as long, in seconds, as $1 / 10^{\text {th }}$ the peakperiod volume, in vehicles per hour per lane

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## Maximum Green Setting

- Left-Turn Movement Phase

1) At least 15 seconds
2) At least 10 seconds longer than the minimum green setting
3) At least half as long as the maximum green for the adjacent through movement


## Maximum Green Setting

- Left-Turn Movement Phase

1) At least 15 seconds
2) At least 10 seconds longer than the minimum green setting
3) At least half as long as the maximum green for the adjacent through movement

- Example
- Min. green $=6 \mathrm{~s}$
- Max. green = larger of: (15, 6+10, $0.5 \times 36$ )
- Max. green $=18$ s


## Example Problem

- Application
- Maximum green setting
- Calculation Tool
- Traffic Signal Coordination Optimizer (TSCO)
- Organization
- Introduce TSCO
- Work example problem using TSCO
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## Introduction to TSCO

- TSCO Tools
- Analysis
- Timing plan evaluation and optimization
- Splits
- Phase split calculation
- Volumes
- Turn movement count estimation
- Left-Turn Mode
- When to use protected left-turn phases
- Preemption
- Preemption worksheet for highway-rail crossings

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## Example 1: Maximum Green

- Step 1: Collect Intersection Data - Data needs:
- Peak-period turn movement volume
- Minimum green setting
- Traffic data collection alternatives
- Conduct turn movement count
- Use TSCO to estimate turn movement counts



## Example 1: Maximum Green

- Step 2: Estimate Peak-Period Volume
- Enter data in Volumes worksheet $\quad$ Volumes $\alpha$
- Major (E/W): arterial, AADT = 10,000 veh/d
- Minor (N/S): collector, AADT = 5,000 veh/d
- Both: 2 through lanes, $\mathbf{m i n}$. green $=10 \mathbf{s}$



## Example 1: Maximum Green

- Step 2: Estimate Peak-Period Volume
- Find the westbound peak-period volume

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## Example 1: Maximum Green

- Step 3: Determine Maximum Green Setting 1) At least 30 seconds
$\mathrm{G}_{\text {max }}=30 \mathrm{~s}$

2) At least 10 seconds longer than the minimum green setting
$\mathrm{G}_{\text {max }}=10+10=20 \mathrm{~s}$
3) At least as long, in seconds, as $1 / 10^{\text {th }}$ the peakperiod volume, in vehicles per hour per lane
$\mathrm{V}=430 / 2=215 \mathrm{veh} / \mathrm{h} / \mathrm{ln}$
$\mathrm{G}_{\text {max }}=0.1 \times 215=22 \mathrm{~s}$

## Example 2: Maximum Green

- Given
- AADTs for an intersection
- The Questions
- What is the peak-period through volume for each road?
- What is the maximum green setting for...
- Major-road westbound through phase?
- Minor-road northbound through phase?
- Major-road eastbound left-turn phase?


## Example 2: Maximum Green

- The Data
- AADT
- Major (E/W): 15,500 veh/d
- Minor (N/S): 7,500 veh/d
- Functional class
- Both: arterial
- Configuration

- Both: 2 through lanes per approach
- Minimum green settings
- Major (E/W) left-turn phases: 6 s
- Major (E/W) through phases: 12 s
- Minor (N/S) through phases: 14 s
- Work for 5 minutes
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## Example 2: Maximum Green

- The Answers
- Major through:
- Minor through:
- Major left:


## Yellow Change Interval

- Concepts
- Intended to alert a driver of an impending presentation of red indication
- TMUTCD guidance
- Range: 3 to 6 s
- Longer values used for higher speeds



## Yellow Change Interval

- Guidelines
- ITE method
$\begin{aligned} & \text { ITE method } \\ & \text { - Equation: } \\ & \text { - where, }\end{aligned}$
$Y=1.0+\frac{1.47 \mathrm{~V}}{20+64 \mathrm{~g}}$
$-Y=$ yellow change interval ( 3 to 6 s )
$-\mathrm{V}=$ approach speed (mph)
- $\mathrm{g}=$ approach grade (ft/ft)

| Speed, mph | 25 | 30 | 35 | 40 | 45 | 50 | 55 | 60 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Yellow, s | 3.0 | 3.2 | 3.6 | 3.9 | 4.3 | 4.7 | 5.0 | 5.4 |

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## Yellow Change Interval

- Guidelines
- Rounding to 5.0 s
- If $Y>5.0$, many engineers round down to 5.0 s
- If you do this...
- Apply consistently at all intersections
- Include the difference as a grace period when camera enforced

| Speed, mph | 25 | 30 | 35 | 40 | 45 | 50 | 55 | 60 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Yellow, s | 3.0 | 3.2 | 3.6 | 3.9 | 4.3 | 4.7 | 5.0 | $\underline{5.0}$ |

## Yellow Change Interval

- Guidelines
- Approach speed
- Through movements
- 85 ${ }^{\text {th }}$ percentile
- Posted speed limit
- Be consistent
- Left-turn movements
- Average of through speed and 20 mph

| Through <br> Speed, mph | Left-Turn <br> Speed, mph |
| :---: | :---: |
| 25 to 34 | 25 |
| 35 to 44 | 30 |
| 45 to 54 | 35 |
| 55 to 64 | 40 |
| 65 to 74 | 45 |

## Red Clearance Interval

- Concepts
- A brief period of time after the yellow indication during which the ending phase and all conflicting phases display a red indication
- TMUTCD guidance
- Optional
- Not greater than $6 \mathbf{s}$



## Red Clearance Interval

- Guidelines
- ITE method
- Equation: $\mathrm{Rc}=\frac{\mathrm{W}+\mathrm{L}}{1.47 \mathrm{~V}}$
- where,
- $\mathrm{Rc}=$ red clearance interval ( 6 s or less)
- $\mathbf{W}=$ width of intersection (+ cross walk)
$-L=$ length of design vehicle (use 20 ft )
- V = approach speed


## Red Clearance Interval

- Guidelines
- Intersection width (W)
- Stop line to far edge of last conflicting lane
- May extend to beyond crosswalk


## - Left-turn movements

- Use a straight line approximation of path



## Red Clearance Intervals

## - Guidelines

- Typical values
- Underlined values based on $Y=5.0$ s

| Approach <br> Speed, mph | Intersection Width, ft |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | 50 | 70 | 90 | 110 |
| 30 | 1.6 | 2.0 | 2.5 | 3.0 |
| 40 | 1.2 | 1.5 | 1.9 | 2.2 |
| 50 | 1.0 | 1.2 | 1.5 | 1.8 |
| 60 | 1.2 | 1.4 | 1.7 | 1.9 |

## Phase Recall Mode

## - Concepts

- Recall causes the controller to place a call for a specified phase when the controller is serving a conflicting phase
- Types
- Minimum recall
- Maximum recall
- Pedestrian recall
- Soft recall


## Phase Recall Mode

- Concepts
- Minimum recall
- Continuous call until the minimum green times out
- Maximum recall
- Continuous call until the maximum green times out
- Pedestrian recall
- Continuous call for pedestrian service until the pedestrian change interval times out
- Soft recall
- Call on a phase in the absence of any calls on a conflicting phase


## Phase Recall Mode

- Guidelines
- Minimum recall
- Use on major-road through phases if no detection
- Maximum recall
- Use during detector failure
- Use to emulate pretimed operation
- Pedestrian recall
- Use when pedestrians are present every cycle
- Soft recall
- Use on major-road through phases with detection
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## Passage Time

## - Concepts

- Maximum amount of time a vehicle actuation can extend the green interval



## Passage Time

## - Guidelines

- Duration based on three goals
- Ensure queue clearance
- Satisfy driver expectancy (no unneeded extension)
- Reduce max-out frequency
$\begin{aligned} & \text { - Equation } \\ & \text { - PT = MAH }\end{aligned}-\frac{\text { Lv + Ld }}{1.47 \mathrm{~V}}$
- where,

- MAH = maximum allowable headway ( 3.0 s )
- Lv = detected length of vehicle ( 17 ft )
- Ld = length of detector (ft)
- V = approach speed (mph)


## Passage Time

## - Guidelines

- Stop line presence detection
- Inductive Loop
- Rule of thumb
$-\mathrm{PT}=85^{\text {th }} \%$ speed in $\mathrm{mph} / 20$

| Passage Time |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| - Guidelines <br> - Stop line presence detection <br> - Inductive Loop <br> - Rule of thumb <br> $-\mathrm{PT}=85^{\text {th }} \%$ speed in $\mathrm{mph} / 20$ |  |  |  |  |  |
| Detection | $85^{\text {th }}$ Percentile Speed, mph |  |  |  |  |
| Zone Length, | 20 | 25 | 30 | 35 | 40 |
| $\mathrm{ft}^{\mathrm{ft}}$ ( Passage Time (PT), $\mathrm{s}^{\text { }}$ |  |  |  |  |  |
| 20 | 1.5 | 2.0 | 2.0 | 2.0 | 2.5 |
| 40 | 1.0 | 1.0 | 1.5 | 1.5 | 2.0 |
| 60 | 0.0 | 0.5 | 1.0 | 1.5 | 1.5 |
| 80 | 0.0 | 0.0 | 0.5 | 1.0 | 1.0 |

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## Passage Time

## - Guidelines

- Stop line presence detection
- Video detection
- PT = 0.0 s
- Use long detection zone (discussed later)


| Detector Settings |
| :--- |
| - Concepts <br> - Delay <br> - Extend <br> - Queue |
|  |

## Detector Settings

## - Concepts

- Delay
- Actuation is delayed until the delay timer expires and the call is still present
Vehicle detected , Vehicle on , Vehicle detected
by the detector I detector I by the controller

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## Detector Settings

- Concepts
- Queue
- Extends the phase until queue is serviced
- It is then deactivated until the start of the next conflicting phase



## Detector Settings

## - Guidelines <br> - Delay <br> - Use with stop line presence-mode detection serving turn movements from exclusive lanes <br> - Right-turn movement <br> - If opportunity for right-turn on red then, <br> - Consider 8 to 14 s delay <br> - Left-turn movement <br> - If protected-permissive then, <br> - Consider 5 to 12 s delay <br> 

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## Pedestrian Settings

- Concepts
- Walk interval
- Time to alert pedestrian of opportunity to cross
- WALK indication presented
- Pedestrian change interval
- Time to cross street
- Flashing DON'T WALK indication presented



## Pedestrian Settings

## - Guidelines

- Pedestrian walking speed
- TMUTCD - 4 fps
- Other references - 3.5 fps
- Children and elderly pedestrians - 3.0 fps
- Pedestrian clearance time (PCT)
- Equation: PCT=Dc/Vp
- where,
- Dc = curb to curb crossing distance (ft) - $\mathrm{Vp}=$ pedestrian walking speed (fps)
- Pedestrian change interval (PCI)
- Equation: $\mathrm{PCI}=\mathrm{PCT}-(\mathrm{Y}+\mathrm{Rc})$


## Pedestrian Settings

- Guidelines
- Pedestrian clearance time (PCT)

| Pedestrian Settings |  |  |  |
| :---: | :---: | :---: | :---: |
| - Guidelines <br> - Pedestrian clearance time (PCT) |  |  |  |
| Pedestrian | Walking Speed, ft/s |  |  |
| Crossing | 3.0 | 3.5 | 4.0 |
| Distance, ft | Pedestrian Clearance Time (PCT), $\mathbf{s}$ |  |  |
| 20 | 7 | 6 | 5 |
| 30 | 10 | 9 | 8 |
| 40 | 13 | 11 | 10 |
| 50 | 17 | 14 | 13 |
| 60 | 20 | 17 | 15 |
| 70 | 23 | 20 | 18 |
| 80 | 27 | 23 | 20 |
| 90 | 30 | 26 | 23 |
| 100 | 33 | 29 | 25 |

## Pedestrian Settings

## - Guidelines

- Pedestrian change interval
- Option 1
- Display flashing DON'T WALK
$P C I=P C T$
- Option 2
- Display flashing DON'T WALK before Y+Rc
- Display solid DON'T WALK during Y + Rc

$$
P C I=P C T-\left(Y+R_{c}\right)
$$

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## Summary

- Chapter 2 Guidelines
- Phase settings
- Minimum green setting
- Maximum green setting
- Yellow change interval
- Red clearance interval
- Phase recall mode
- Passage time
- Detector settings
- Pedestrian settings
- Questions?


## 2. Signal Coordination Timing

- Chapter 3 Guidelines
- Coordination potential
- System settings
- Cycle length
- Offset
- Phase sequence
- Force mode
- Transition mode
- Coordination mode
- Phase settings
- Phase splits
- Dynamic splits
- Maximum green

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## Coordination Potential

- Concepts
- What intersections should be included in a coordinated signal system?
- Considerations
- Traffic volume
- Segment length (distance between signals)
- Speed
- Access point activity
- Cycle length
- Signal system infrastructure



## System Settings

## - Settings Defining System Operation

- Cycle length
- Offset
- Phase sequence
- Force mode
- Transition mode
- Coordination mode


## Cycle Length

## - Concepts

- Total time to complete one sequence of signalization of all movements at an intersection
- Typical cycle length range
- Minor arterial streets: $\mathbf{6 0}$ to $\mathbf{1 2 0}$ s
- Major arterial streets: 90 to 150 s
- Optimum cycle length based on...
- Traffic volume, speed,
- Intersection capacity, phase sequence
- Segment length


## Cycle Length

## - Concepts <br> 

## Cycle Length

## - Guidelines

- Longer cycle lengths
- Increase capacity (1 percent for 10 s increase)
- More conducive to two-way progression
- Increase queue length
- Shorter cycle length
- Reduce delay (if adequate capacity provided)
- Under-saturated intersections
- Use minimum delay cycle length
- Over-saturated intersections
- Use shorter cycle length to minimize spillback
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## Cycle Length

## - Guidelines

| Average Segment Length, ft | Cycle Length by Street Class and Left-Turn Phasing, $\mathbf{s}$ |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Major Arterial Street |  |  | Minor Arterial Street or Grid Network |  |  |
|  | No LeftTurn Phases | Left-Turn Phases on One Street | Left-Turn <br> Phases on Both Streets | No LeftTurn Phases | Left-Turn Phases on One Street | Left-Turn Phases on Both Streets |
| 250 |  |  |  | 50 | 50 | 50 |
| 500 |  |  |  | 60 | 90 | 100 |
| 1000 |  |  |  | 50 | 90 | 120 |
| 1500 | 90 | 120 | 150 | 60 | 80 | 120 |
| 2000 | 100 | 120 | 140 | 80 | 90 | 100 |
| 2500 | 90 | 140 | 150 | 100 | 100 | 120 |
| 3000 | 90 | 100 | 160 |  |  |  |
| 3500 | 100 | 120 | 120 |  |  |  |
| 4000 | 110 | 120 | 140 |  |  |  |
| 4500 | 120 | 120 | 150 |  |  |  |
| 5000 | 140 | 140 | 150 |  |  |  |

## Offset

- Concepts
- Put green time where it is needed in the cycle to maximize flow



## Offset

- Guidelines
- When resources are available...
- Use PASSER II or similar software tool
- When resources are not available...
- Use "Kell Method" (in Handbook pp. 3-17 to 3-20)
- Graphical solution for good two-way progression
- Does not require traffic counts, just...
- Progression speed
- Splits
- Signal spacing

| Offset |
| :--- |
| - Guidelines |
| - When resources are available... |
| • Use PASSER II or similar software tool |
| - When resources are not available... |
| • Use "Kell Method" (in Handbook pp. 3-17 to 3-20) |
| • Graphical solution for good two-way progression |
| • Does not require traffic counts, just... |
| - Progression speed |
| - Splits |
| - Signal spacing |

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## Offset

- Guidelines
- Start with Intersection A, then B, ... etc.
- Center red or green on working line
- Automated in TSCO $\quad$ RAnalysis $\alpha$



## Offset

- TSCO Input Data
- Signal presence
- Signal location
- Offset



## Offset

## - TSCO Input Data

- Segment speed
- Speed of progressed traffic
- TSCO can model mid-block speed changes

- Phase splits
- Change periods

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## Offset

- Worksheet Controls
- Cycle length range
- Current
- Minimum
- Maximum
- "Search"
- Find optimal offsets \& cycle length
- "Tweak"
- See if a small improvement in offsets is possible



## Offset

- Measures of Effectiveness
- Bandwidth
- Larger is better
- Efficiency
- Larger is better
- Attainability
- Larger is better



## Example 3: Offset

- Goals

1) Find the optimum timing plan (cycle length and offsets) for a coordinated signal system

- Steps

1) Collect signal system data
2) Identify the optimum timing plan (use TSCO)
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## Example 3: Offset

- Step 1: Collect Signal System Data - Cycle length range: 60 to 80 s



## Example 3: Offset

- Step 1: Collect Signal System Data

|  | Int. 1 | Int. 3 | Int. 5 | Int. 9 |
| :---: | :---: | :---: | :---: | :---: |
| Ph. 2 Split, \% | 52 | 30 | 44 | 41 |
| Ph. 2 Y +RC, s | 6 | 4 | 6 | 6 |
| Ph. 5 Split, \% | 20 | 30 | 12 | 14 |
| Ph. 5 Y RC, s | 3 | 4 | 3 | 3 |
| Ph. 5 Sequence | Lead | Lag | Lag | Lead |
| Ph. 6 Split, \% | 44 | 33 | 50 | 42 |
| Ph. 6 Y +RC, s | 6 | 4 | 6 | 6 |

- Progression speed: 40 mph


## Example 3: Offset

- Step 2: Identify Optimal Timing Plan
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## Example 3: Offset



## Example 3: Offset

- Step 2: Identify Optimum Timing Plan
- Click the "Search" button


|  | Int. 1 | Int. 3 | Int. 5 | Int. 9 |
| :--- | :---: | :---: | :---: | :---: |
| Offset (s) | 0 | 55 | 12 | 69 |
| Cycle length: 70 s | Bandwidth: 27.0 s |  |  |  |

## Example 4: Offset

- Given
- The signal system from Example 3 and two alternative locations for a proposed new signal
- The Questions
- What is the optimal offset for each alternative?
- What is the optimal bandwidth for each alternative?
- Which alternative is best?
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## Example 4: Offset

- The Data
- Same data as for Example 3, except...
- New signal (check the box for node \# 7) - Alternative 1
- Distance (x): 4,800 ft from signal 1
- Offset: 30 s
- Alternative 2
- Distance (x): 5,200 ft from signal 1
- Offset: 30 s
- Work for 5 minutes
- Click "Tweak" to evaluate each option


## Example 4: Offset

- The Answers
- Alternative 1 (4,800 ft)


## Example 4: Offset

## - The Answers

- Alternative 2 (5,200 ft)


## Phase Sequence

## - Concepts

- Order by which the phases are presented
- Lead-lead, lag-lag, lead-lag
- More discussion in Session 3



## Phase Sequence

## - Guidelines

- Lead-lead
- Most common
- Lag-lag
- Some districts use to improve efficiency with protected-permitted operations
- Watch out for yellow trap
- Consider maximum recall for left-turn phase
- Lead-lag
- Can improve the quality of progression
- Watch out for yellow trap
- Consider maximum recall for lagging left-turn


## Force Mode

## - Concepts

- Fixed mode
- Excess time from an early non-coordinated phase available to a later non-coordinated phase
- Usually more efficient than floating mode
- Floating mode
- Excess time from all non-coordinated phases available to coordinated phase
- Can be helpful IF an early return to the coordinated phase is desirable
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## Force Mode

## - Guidelines

- Fixed mode should be used unless...
- Extensive queues exist for the coordinated movements at the start of green and
- Minor movement volumes are low

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## Transition Mode

## - Concepts

- Used when a new timing plan is invoked
- Dictates how phase splits and offset are altered for the next few cycles to reflect new plan
- Modes
- Short-way
- Truncates or lengthens phases as needed
- Change is incremental and spread over several cycles
- Dwell
- Dwells in the coordinated phase until synchronized
- Change occurs in one cycle


## Transition Mode

- Guidelines
- Choice of mode is based on...
- Cycle length
- Minor movement volume

| Minor <br> Movement <br> Volume | $1^{\text {st }}$ Choice Transition Mode |  |
| :---: | :---: | :---: |
|  | Short Cycle | Long Cycle |
| Low | Dwell | Short-way |
| High | Dwell or <br> Short-way | Short-way |

## Coordination Mode

## - Concepts

- Modes vary among controller types
- Defines how and when minor movement calls received during coordinated phase are served
- Simple mode
- Any call received before yield point terminates phase and is served in sequence


## - Complicated mode

- Only calls to next phase are considered just prior to their potential time period in sequence
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## Coordination Mode

- Guidelines
- If pedestrian demand is significant then...
- Consider a mode that allows the coordinated phase to dwell in the WALK indication
- If volume on the cross street is light then...
- Consider a mode that yields only to the next phase during the permissive yield period (or previous phase)


## Phase Settings

- Settings Defining Phase Operation
- Phase splits
- Dynamic splits
- Maximum green



## Phase Splits

- Concepts
- Sum of green, yellow, and red clearance
- Non-coordinated splits based on volume (average + random excess)
- Allocate rest of cycle to coordinated phases

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## Phase Splits

- Guidelines
- Handbook worksheet (p. 3-24)
- Collect volume and lane count data
- Allocate green time and compute splits (critical movement analysis)
- Automated in TSCO



## Example 5: Phase Splits

- Goals

1) Determine the turn movement counts for an intersection
2) Use these counts to compute reasonable evening peak-period phase splits

- Steps

1) Collect intersection data
2) Estimate the peak-period volume
3) Compute phase splits

## Example 5: Phase Splits

## - Step 1: Collect Intersection Data <br> - AADT <br> - Major (E/W): 15,500 veh/d <br> - Minor (N/S): 7,500 veh/d <br> - Functional class <br> - Major (E/W): arterial <br> - Minor (N/S): arterial <br> - Configuration <br> - Major (E/W): 1 left-turn and 2 through lanes <br> - Minor (N/S): 2 through lanes <br> 

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## Example 5: Phase Splits

- Step 1: Collect Intersection Data
- Signal timing data
- Phasing
- Major (E/W) left-turn phase on each approach
- Major (E/W) through phase on each approach
- Minor (N/S) through phase on each approach
- Cycle length: 80 s
- Yellow + red clearance settings
- All phases: 5 s
- Minimum green settings
- Major (E/W) left-turn phase: 6 s
- Major (E/W) through phase: 12 s
- Minor (N/S) through phase: 14 s


## Example 5: Phase Splits

- Step 2: Estimate Peak-Period Volume - Same volume data from Example 2



## Example 5: Phase Splits

## - Step 2: Estimate Peak-Period Volume

- Evening peak period was specified



## Example 5: Phase Splits

- Step 2: Estimate Peak-Period Volume - Transfer from "Volumes" tab into "Splits" tab
- Type each number using keyboard, or
- Copy and paste the values
"Volumes" row 34:



## Example 5: Phase Splits

- Step 3: Compute Phase Splits
- Cycle length: 80 s
$\overline{\text { Splits } / 2}$
- Approach configuration:
- E/W: 1 left-turn + 2 through lanes, LT \& TH phase
- N/S: 2 through lanes, LT \& TH in same phase



## Example 5: Phase Splits

- Step 3: Compute Phase Splits
- Yellow + red clearance settings
- All phases: 5 s
- Minimum green settings
- Major (E/W) left-turn phase: 6 s
- Major (E/W) through phase: 12 s
- Minor (N/S) through phase: 14 s



## Example 5: Phase Splits

- Step 3: Compute Phase Splits
- Results from "Splits" worksheet
- 63 percent of cycle available for phases 2 \& 6
 Comptried Phase
Phase split (T). s Phase split $(T)$,
(See note 5$)$

Equivalent ring structure


## Example 6: Phase Splits

- Given
- AADTs, approach configurations, and phasing data for an intersection
- The Question
- What phase splits should be used for each movement phase?


## Example 6: Phase Splits

- The Data
- Same data as for Example 5, except...
- Phasing
- Minor (N/S) left-turn phase on each approach
- Cycle length: 70 s
- Minor (N/S) left-turn lanes: 1 per approach
- Minimum green settings:
- Minor (N/S) left-turn phase: $6 \mathbf{s}$
- Work for 5 minutes


## Example 6: Phase Splits

- The Answers



## Dynamic Splits

- Concepts
- Controller automatically adjusts the phase splits on a cycle-by-cycle basis
- Takes time from a light non-coordinated phase (gapping out) to a heavier noncoordinated phase (being forced off)
- Works in coordinated mode
- Does not work if maximum recall is used
- Lagging left-turn phases are often on maximum recall



## Dynamic Splits

## - Guidelines

- Limited information on this setting
- Research indicates benefits obtained when...
- Left-turn phases lead the through phases
- Traffic volumes vary significantly and unpredictably
- May also be beneficial if resources limit the frequency of timing plan updates


## Maximum Green

## - Guidelines

- Most controllers have the option to limit the split duration
- Max 1
- Max 2
- Max inhibit
- Maximum green is redundant to force off
- Inhibit maximum green termination during coordinated operation
- Maximum recall can still be used

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## 3. Signal Phasing \& Operation

- Appendix A Guidelines
- Left-turn operational mode
- Left-turn phasing
- Right-turn phasing
- Pedestrian phasing
* 

$E$ ( $)(-\leftrightarrow-6$


## Left-Turn Operational Mode

- Concepts
- Permissive (9)
- Left-turn drivers yield to oncoming vehicles
- Protected
- Left-turn drivers have right-of-way
- Protected-permissive
- Left-turn drivers have a protected phase
- They can also turn during green ball, after yielding to oncoming vehicles

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## Left-Turn Operational Mode

- Guidelines
- Flow chart from Handbook p. A-9 - 11 questions
- Consider each approach separately
- Automated in TSCO "Left-Turn Mode" worksheet



## Example 7: Left-Turn Mode

- Goals

1) Choose left-turn modes for each approach at an intersection

- Steps

1) Collect intersection data
2) Choose left-turn modes

## Example 7: Left-Turn Mode

- Step 1: Collect Intersection Data
- Cycle length: 100 s
- Volume and lane geometry
- All approaches have 2 through lanes
- E/W approaches have 1 left-turn lane



## Example 7: Left-Turn Mode

- Step 1: Collect Intersection Data
- Crash history

| Approach | EB | WB | NB | SB |
| :--- | :---: | :---: | :---: | :---: |
| Crashes | 4 | 5 | 4 | 2 |

- Time period for crashes: 2 years
- Approach speeds
- E/W: 45 mph
- N/S: 35 mph
- Sight Distance
- Adequate for left-turn drivers


## Example 7: Left-Turn Mode

- Step 2: Choose Left-Turn Modes
- Enter input data
- Verify volume, lane data
- Enter crash history
- Enter speed
- Indicate whether sight distance is adequate

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## Example 7: Left-Turn Mode

- Step 2: Choose Left-Turn Modes



## Example 8: Left-Turn Mode

- Given
- Volumes, lane counts, and operational data for an intersection
- The Question
- What left-turn mode should be used for each intersection approach?


## Example 8: Left-Turn Mode

- The Data

- Time period for crashes: 2 years
- Approach speed
- E/W: $45 \mathrm{mph}, \mathrm{N} / \mathrm{S}: 35 \mathrm{mph}$
- Sight distance
- E/W: $335 \mathrm{ft}, \mathrm{N} / \mathrm{S}: 400 \mathrm{ft}$ (compare with row 18 values)
- Work for 5 minutes

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## Example 8: Left-Turn Mode

- The Answer


## Left-Turn Phasing

- Concepts
- Sequence of service provided to left-turn phases, relative to other phases
- Options
- Permissive-only (no left-turn phase)
- Leading left-turn phase
- Lagging left-turn phase
- Split


## Left-Turn Phasing



## Left-Turn Phasing

## - Concepts

- Yellow trap
- Can occur with lead-lag or lag-lag sequence and protected-permissive mode
- Conflict between left-turn and oncoming vehicles at the end of the adjacent through phase
- Stage 1 Stage 1



## Left-Turn Phasing

## - Concepts

- Trap occurs to the left-turn movement adjacent to the first though phase that ends
- Stage 2 - change interval for southbound



## Left-Turn Phasing

- Concepts
- Dallas phasing solution to yellow trap problem
- Green ball in left-turn head is assigned to an overlap with adjacent and opposing through phases
- Use louvers to prevent this indication from being seen by adjacent through movement
Stage 2
Southbound Indications
0 OD OQ




## Left-Turn Phasing

## - Guidelines

- Lead-lead phasing
- Consistent with driver expectation
- Minimizes conflict between left turn and through vehicles by...
- Clears left-turn vehicles during initial protected phase, leaving few permissive left-turns
- Clears left-turn vehicles that may have spilled back into through lanes before the through phase starts


## Left-Turn Phasing

- Guidelines
- Lag-lag phasing
- Ensures both through phases start together
- With protected-permissive mode...
- Minimizes the need to call the left-turn phase
- Reduces delay to left-turn movements that may arrive with the through platoon
- Yellow trap problem can be created

| Left-Turn Phasing |
| :---: |
| - Guidelines <br> - Lag-lag phasing <br> - Ensures both through phases start together <br> - With protected-permissive mode... <br> - Minimizes the need to call the left-turn phase <br> - Reduces delay to left-turn movements that may arrive with the through platoon <br> - Yellow trap problem can be created |

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## Left-Turn Phasing

## - Guidelines

- Lead-lag phasing
- Can improve progression
- Can be used when leading left-turn phase serves left-turns from a shared lane
- With protected-permissive mode...
- Yellow trap can be a problem


## Left-Turn Phasing

- Guidelines
- Split phasing
- Less efficient than lead-lead, lead-lag, lag-lag - May be helpful if...
- Travel paths of left-turns from opposing approaches cross within intersection
- Left-turn and through must share a lane but leftturn phase is also required
- Crash history of left-turn vehicles includes a large number of...
"Side swipe
" Head on


## Right-Turn Phasing

## - Concepts

- Typically using overlap with left-turn phase



## Right-Turn Phasing

- Guidelines
- All of the following should be satisfied...
- Exclusive right-turn lane is available
- Right-turn volume is high ( $300 \mathrm{veh} / \mathrm{h}$ or more)
- Left-turn phase is provided
- U-turns are prohibited


## - Operational mode

- If pedestrians are present, use protectedpermissive mode
- If no pedestrians, use protected mode during both the left-turn and adjacent through phases
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## Pedestrian Phasing

- Concepts
- Alternative pedestrian phasing
- Leading pedestrian walk
- Concurrent with adjacent through movement phase
- Lagging pedestrian walk
- Concurrent with adjacent through movement phase
- Exclusive
- Additional phase for pedestrians



## Pedestrian Phasing

- Guidelines
- Leading pedestrian walk
- Use where there are significant pedestrianvehicle conflicts
- Lagging pedestrian walk
- Use where the right-turn volume is high, and
- There is an exclusive right-turn lane, or
- The two streets serve one-way traffic


## - Exclusive

- Use where there are high pedestrian volumes and significant conflicts with vehicles
- Minimize impact to vehicle operation


## Summary

- Appendix A Guidelines
- Left-turn operational mode
- Left-turn phasing
- Right-turn phasing
- Pedestrian phasing
- Questions?



## 4. Advanced Signal Timing Settings

- Appendix B Guidelines
- Dynamic maximum green settings
- Variable initial settings
- Gap reduction settings
- Phase-sequence-related settings
- Rail preemption settings
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| 4. Advanced Signal Timing Settings |
| :--- |
| - Appendix B Guidelines |
| - Dynamic maximum green settings |
| - Variable initial settings |
| - Gap reduction settings |
| - Phase-sequence-related settings |
| - Rail preemption settings |

## Advanced Signal Timing Settings

- Overview
- Often used when conditions are unusual
- Have influence on safety or operations

| Feature | Primary Influence of Feature |  |
| :--- | :---: | :---: |
|  | Operations | Safety |
| Dynamic maximum | Yes |  |
| Variable initial | Yes |  |
| Gap reduction | Yes |  |
| Phase-sequence settings | Yes | Yes |
| Rail preemption |  | Yes |

## Dynamic Maximum Green

- Concepts
- Changes the maximum green in real time
- Responds to phases that consistently maxout or gap-out
- Responds in a gradual manner
- User defined
- Set on a phase-by-phase basis

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## Dynamic Maximum Green

## - Concepts

- Dynamic maximum limit
- The boundary within which the green interval can be varied
- Dynamic maximum step
- Amount of time added or subtracted during each adjustment
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| Dynamic Maximum Green |
| :---: |
| - Concepts |
| - Dynamic maximum limit |
| • The boundary within which the green interval |
| can be varied |
| - Dynamic maximum step |
| • Amount of time added or subtracted during |
| each adjustment |

## Dynamic Maximum Green

- Concepts



## Dynamic Maximum Green

- Guidelines
- Use for phases serving movements that are...
- low-speed,
- not coordinated, and
- unpredictable in terms of traffic volume level - Special events or incidents
- Operation is based on phase max-out
- Not desirable for high-speed approaches
- If traffic demand is predictable, use settings by time-of-day


## Dynamic Maximum Green

## - Guidelines

- Dynamic maximum limit
- Larger than maximum green setting
- Large enough to accommodate peak without creating damaging queues elsewhere
- Dynamic maximum step
- Relatively short
- Balance between responsiveness and efficiency
- Value of 5 to 10 s

| Dynamic Maximum Green |
| :--- |
| - Guidelines |
| - Dynamic maximum limit |
| • Larger than maximum green setting |
| • Large enough to accommodate peak without |
| creating damaging queues elsewhere |
| - Dynamic maximum step |
| • Relatively short |
| - Balance between responsiveness and efficiency |
| - Value of 5 to 10 s |

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## Variable Initial Settings

- Concepts
- Used to ensure that vehicles queued between the stop line and the nearest upstream detector are served
- Typical application
- Through movement with one or more upstream detectors present
- No stop bar detector present
- Settings
- Added initial
- Maximum initial


## Variable Initial Settings

## - Concepts

- Computes the minimum green duration based on arrivals during red or yellow


## - Added initial

- Amount by which the variable initial time period increases for each vehicle actuation in yellow or red
- Maximum initial
- Upper limit on the duration of variable initial timing period

| Variable Initial Settings |
| :--- |
| - Concepts |
| - Computes the minimum green duration |
| based on arrivals during red or yellow |
| - Added initial |
| - Amount by which the variable initial time |
| period increases for each vehicle actuation in |
| yellow or red |
| - Maximum initial |
| - Upper limit on the duration of variable initial |
| timing period |

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## Variable Initial Settings

## - Concepts



Added Initial

| - Guidelines |
| :--- |
|  Right-turn on <br> red significant No right-turn <br> on red <br> Number of <br> Detectors   <br>  Added Initial, s/actuation  <br> 1 Minimum Desirable <br> 2 2.0 2.5 <br> 3 1.3 1.5 <br> 4 0.8 1.0 <br> 5 0.6 0.8 <br> 6 or more 0.5 0.6 <br> 1 0.4 0.5 |

1 - Total number of advance detectors associated with the subject phase

## Maximum Initial

## - Guidelines

- Max. Initial (sec) = Distance (feet)/10

| Maximum Initial |  |
| :--- | :--- |
| - Guidelines  <br> - Max. Initial (sec) = Distance (feet)/10  <br> Distance between Stop Line and <br> Nearest Upstream Detector, ft Maximum Initial, s <br> 151 to 175 17 <br> 176 to 200 19 <br> 201 to 225 21 <br> 226 to 250 23 <br> 251 to 275 25 <br> 276 to 300 27 <br> 301 to 325 29 <br> 326 to 350 31 |  |

## Gap Reduction Settings

## - Concepts

- Used to ensure queue clearance
- Typical applications
- Phases serving high-volume movements
- Provides queue clearance but less likely to extend to maximum green limit
- Reduces delay to waiting movements
- Phases serving high truck volumes
- Settings
- Passage time
- Time before reduction
- Time to reduce

Minimum gap
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## Gap Reduction Settings

- Concepts
- Reduces the extension time limit as the green interval duration increases
- Time before reduction
- Initial portion of the green interval before the extension timer limit is reduced
- Time to reduce
- Portion of the green interval during which the extension timer limit is reduced
- Minimum gap
- Extension timer limit after the time-to-reduce period
- Equal to the passage time setting


## Gap Reduction Settings

- Concepts



## Passage Time

## - Guidelines

- Single advance detector
- Use 3.5 s
- Stop line detection
- See table below
- Presence mode

| Detection Zone Length, ft | $85{ }^{\text {th }}$ Percentile Speed, mph |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | 25 | 30 | 35 | 40 | 45 |
|  | Passage Time (PT), s |  |  |  |  |
| 20 | 3.0 | 3.0 | 3.0 | 3.5 | 3.5 |
| 40 | 2.0 | 2.5 | 2.5 | 3.0 | 3.0 |
| 60 | 1.5 | 2.0 | 2.5 | 2.5 | 2.5 |
| 80 | 1.0 | 1.5 | 2.0 | 2.0 | 2.5 |

## Time Before Reduction

## - Guidelines

- Use the larger of..
- Minimum green or maximum initial, and
- 10 seconds



## Time To Reduce

- Guidelines
- Equal to one half of the difference between the minimum and maximum green settings
- Equation TTR $=\left(G_{\max }-G_{\min }\right) / 2$

| Minimum Green Setting, s | Time Before Reduction, s | Maximum Green Setting, s |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 20 | 25 | 30 | 35 | 40 | 45 | 50 | 55 |
|  |  | Time To Reduce, s |  |  |  |  |  |  |  |
| 5 | 10 | 8 | 10 | 13 | 15 | 18 | 20 | 23 | 25 |
| 10 | 10 | 5 | 8 | 10 | 13 | 15 | 18 | 20 | 23 |
| 15 | 15 | n.a. | 5 | 8 | 10 | 13 | 15 | 18 | 20 |
| 20 | 20 | n.a. | n.a. | 5 | 8 | 10 | 13 | 15 | 18 |

## Minimum Gap

## - Guidelines

- Presence mode
- See table below
- Steep upgrade and heavy vehicles
- Increase by up to 1.0 second
- Presence mode

| Detection <br> Zone Length, ft | $85^{\text {th }}$ Percentile Speed, mph |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 25 | 30 | 35 | 40 | 45 | 50 | 55 | 60 | 65 | 70 |
|  | Minimum Gap, s |  |  |  |  |  |  |  |  |  |
| 6 | 1.5 | 1.5 | 1.5 | 1.5 | 1.5 | 1.5 | 1.5 | 1.5 | 1.5 | 1.5 |
| 20 | 1.0 | 1.0 | 1.0 | 1.5 | 1.5 | 1.5 | 1.5 | 1.5 | 1.5 | 1.5 |
| 40 | 0.0 | 0.5 | 0.5 | 1.0 | 1.0 | 1.0 | 1.0 | 1.5 | 1.5 | 1.5 |
| 60 | 0.0 | 0.0 | 0.5 | 0.5 | 0.5 | 1.0 | 1.0 | 1.0 | 1.0 | 1.0 |
| 80 | 0.0 | 0.0 | 0.0 | 0.0 | 0.5 | 0.5 | 0.5 | 1.0 | 1.0 | 1.0 |

## Phase-Sequence Settings

- Conditional Service
- Allow a previous phase in the ring to be serviced under certain conditions
- Sometimes used for left-turn phases
- Simultaneous Gap-Out
- Ensures that active phases in both rings are in agreement to terminate (gap-out, max-out, etc.)
- Typically used for all phases ending at barrier
- Dual Entry
- Ensures one phase in each ring served even if only one is called
- Typically used for through movement phases


## Rail Preemption Settings

## - Settings

- Right-of-way transfer
- Priority status
- Preempt delay
- Preempt memory
- Preempt minimum green and walk
- Preempt pedestrian change
- Track clear
- Track clear phases
- Track green
- Dwell phases
- Exit phases

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## Right-of-Way Transfer

## - Concepts

- Priority status
- Several preempts available
- Priority determines which is used if several are called at the same time
- Preempt delay
- Time lag between detection and call for preempt
- Preempt memory
- With memory "on", a detection is retained after it is received and regardless if it subsequently dropped


## Right-of-Way Transfer

- Concepts
- Minimum green and minimum walk
- Minimum length of the green interval of phase that is active prior to preempt


## - Pedestrian change

- Minimum length of time provided for pedestrian change interval of a phase that is active prior to preempt
- Follows the walk interval


## Right-of-Way Transfer

## - Guidelines

- Priority status
- Rail is assigned to Preempt 1
- In special cases two preempts are used
- Preempt delay
- Normally 0.0 s
- Some delay may be needed where rail switching occurs
- Preempt memory
- Should be operated with memory "on"
- Exceptions

> - Phantom preempt calls occur
> - Multiple tracks with multiple preempts

## Right-of-Way Transfer

## - Guidelines

- Minimum green and minimum walk
- Should not be set to less than 2.0 s
- A value less than 2.0 s may be used if needed to satisfy warning time requirements


## - Pedestrian change

- Provide normal change interval if possible
- TMUTCD permits truncation of this interval if needed to ensure preemption time does not exceed warning time
- Check the truncation exposure for peds


## Track Clear

## - Concepts

- Track clear phases
- Phases that serve vehicles queued over the tracks during preempt sequence
- Track green
- Duration of green interval for track clear phase


## Track Clear

## - Guidelines

- Track clear phases
- Green indication should always be used
- Flashing red or yellow is not recommended
- Track green
- Minimum duration is equal to the queue clearance time
- Desirable duration is equal to APT + 15 s
- This duration will avoid a preempt trap

| Track Clear |
| :--- |
| - Guidelines |
| - Track clear phases |
| - Green indication should always be used |
| - Frashing red or yellow is not recommended |
| - Track green |
| - Minimum duration is equal to the queue |
| clearance time |
| - Desirable duration is equal to APT +15 s |
| - This duration will avoid a preempt trap |
|  |
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## Dwell and Exit Phases

- Concepts
- Dwell phases
- Follows the track clear phases
- Cycles through phases that do not conflict with railroad crossing
- Exit phases
- Phases that are active during the exit period
- One phase per ring


## Dwell and Exit Phases

## - Guidelines

- Dwell phases
- All phases serving movements not blocked by the train
- All dwell phases should be served in sequence during dwell period
- Signal operation in flash mode is not recommended
- Exit phases
- Typically the phases held in red (omitted) while the train is present


## Preempt Trap

## - Concepts

## - Characteristics

- Train arrives when controller is serving the track clear phase
- Right-of-way transfer time is short
- Track clear phase ends before the gates go down
- More likely to occur with advance preemption time
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| Preempt Trap |
| :--- |
| - Concepts |
| - Characteristics |
| • Train arrives when controller is serving the track |
| - Clear phase |
| - Right-of-way transfer time is short |
| - Track clear phase ends before the gates go down |
| preemption time timely occur with advance |
|  |




## TSCO Demonstration

- Vehicle-Gate Interaction Check
- Minimum APT time to prevent gate from striking design vehicle
- Compare result to APT (row 33)
- If less than APT, no problem
- If greater than APT, gate strikes vehicle



## Example 9 - Preemption

- Goals
- Evaluate preemptions scenarios for an atgrade intersection
- Steps
- Collect information
- Geometry
- Phasing
- Enter all data in the worksheet


## Example 9 - Preemption

## - Right-of-Way Transfer

- What is the pedestrian change interval (PCI)?
- What is the right-of-way transfer time?



## Example 9 - Preemption

## - Queue Clearance Time

- What is the queue clearance time?
- What is the max. preemption time?



## Example 9 - Preemption

- Warning Time Check
- What is the available warning time?
- Is it adequate (see Track)?



## Example 9 - Preemption

## - Track Clearance Green Time

## - Preempt trap check

- What is the minimum track clearance green time?
- Does the green extend beyond "gate down"?
- Clearing of clear storage distance
- What is the time to clear the clear storage distance?
- Vehicle-Gate Interaction Check
- Distance from gate to vehicle (d) = 12 ft
- What APT is needed to avoid vehicle-gate interaction?
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## Summary

- Appendix B Guidelines
- Dynamic maximum green settings
- Variable initial settings
- Gap reduction settings
- Phase-sequence-related settings
- Rail preemption settings
- Questions?



## 5. Detection Design \& Operation

- Appendix C Concepts
- Indecision zone
- Detection-related control settings
- Appendix C Guidelines
- Loop detection layout for low speeds
- Loop detection layout for high speeds
- Video detection design
- Video detection layout for low speeds

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## Indecision Zone

## - Concepts

- Beginning of zone
- 5.5 seconds of travel time from the stop line
- $90^{\text {th }}$ percentile driver


## - End of zone

- 2.5 seconds of travel time from the stop line
- $10^{\text {th }}$ percentile driver
- Exists every cycle after the onset of yellow
- Advance detection
- Used to minimize instances where vehicles are caught in indecision zone at yellow onset


## Detection-Related Settings

- Concepts
- Controller memory
- Locking
- Actuations received on yellow or red are kept until served
- Used for phases served by advance detection and no recall
- Nonlocking
- Actuations are dropped as soon as vehicle leaves the detector
- Most appropriate for phases served by stop line detection

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## Loop Layout for Low Speeds

- Guidelines
- $85^{\text {th }}$ percentile speed of 40 mph or less
- Objectives
- Inform the controller of waiting traffic
- Serve the queue in each phase
- Detector location
- Near stop line
- Applicable movements
- Through
- Left turn
- Right turn


## Loop Layout for Low Speeds

- Guidelines
- Detection length
- Longer lengths provide better information
- Through movement

Through Movement

Delay setting: 0 s
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## Loop Layout for Low Speeds

- Guidelines
- Left-turn movement
- Protected or protected-permissive

Left-Turn Movement: Protected or Protected-Permissive Mode


## Loop Layout for Low Speeds

- Guidelines
- Left-turn movement
- Permissive-only



## Loop Layout for High Speeds

## - Guidelines

- $85^{\text {th }}$ percentile speed of 45 mph or more
- Objectives
- Inform the controller of waiting traffic
- Serve the queue in each phase
- Provide safe termination of green interval
- Detector location
- In advance of intersection
- May be combined with stop line detection
- Applicable movements
- Through
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## Loop Layout for High Speeds

```
-Guidelines
- Detection options
- Option 1
```



```
- Advance detection and stop line detection
- Stop line detection disabled after queue clears
- Option 2
- Advance detection only
- Need to use locking or recall features
- Option 3
- Advance detection and stop line detection
- Stop line detection always on
```


## Loop Layout for High Speeds

- Guidelines
- Option 1
- Most effective
- Requires one lead-in for advance detection
- Requires one lead-in for stop line detection
- Option 2
- No stop line detection to maintain
- Delay may be higher
- Option 3
- Used when stop line and advance detection use common lead-in
- Least effective


## Loop Layout for High Speeds

- Guidelines
- Advance detectors are 6 ft in length

| Category | Percentile Speed, mph | Design Element | Design Values by DetectionOption |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Option 1 | Option 2 | Option 3 |
| Detection layout | 70 | Distance from the stop line to the upstream edge of the advance detector, ft | 600, 475, 350 |  |  |
|  | 65 |  | 540, 430, 320 |  |  |
|  | 60 |  | 475, 375, 275 |  |  |
|  | 55 |  | 415, 320, 225 |  |  |
|  | 50 |  | 350, 220 |  |  |
|  | 45 |  | 330, 210 |  |  |
|  | 45 to 70 | Stop line detection zone length, ft | 40 | not used | 40 |
|  | 45 to 70 | Advance detection lead-ins wired to channel separate from stop line detection | Yes | not used | $\begin{array}{c\|} \hline \text { Not } \\ \text { necessary } \end{array}$ |

## Loop Layout for High Speeds

- Guidelines
- Controller settings

| Category | Percentile Speed, mph | Design Element | Design Values by DetectionOption |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Option 1 | Option 2 | Option 3 |
| Controller settings | 70 | Passage time, s | 1.4 to 2.0 | 1.4 to 2.0 | 1.0 to 1.2 |
|  | 65 |  | 1.6 to 2.0 | 1.6 to 2.0 | 1.0 to 1.2 |
|  | 60 |  | 1.6 to 2.0 | 1.6 to 2.0 | 1.0 to 1.2 |
|  | 55 |  | 1.4 to 2.0 | 1.4 to 2.0 | 1.0 to 1.2 |
|  | 50 |  | 2.0 | 2.0 | 1.4 to 1.6 |
|  | 45 |  | 2.0 | 2.0 | 1.4 to 1.6 |
|  | 45 to 70 | Detection mode | Presence | Presence | Presence |
|  | 45 to 70 | Controller memory | Nonlocking | Varies | Nonlocking |
|  | 45 to 70 | Stop line detection channel extend setting, s | 2.0 | not used | 1.0 |
|  | 45 to 70 | Stop line detection operation | $\begin{array}{\|c\|} \hline \text { Deactivate } \\ \text { after gap- } \\ \text { out } \end{array}$ | not used | Continuously active |

## Video Detection Design

- Guidelines
- Camera location
- Camera offset
- Camera height
- Field-of-view calibration
- Application
- Low-speed movements
- Other detection systems may be better suited to advance detection for high-speed movements


## Video Detection Design

## - Guidelines

- Camera offset
- When mast arms are used to support the signal heads, location A or B is recommended
- It eliminates adjacent lane occlusion
- When span wire is used, location $C$ or $D$ is recommended - Tall vehicles may place unneeded calls



| Video Detection Design |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Guidelines <br> - Camera height <br> - Minimum heights to reduce occlusion |  |  |  |  |  |  |  |  |
|  | Camera Location | $\begin{aligned} & \text { Lateral } \\ & \text { Offtet, } \end{aligned}$ | No Left-Turn Lanes |  |  | One Left-Turn Lane |  |  |
|  |  |  | Through + Right Lanes |  |  | Through + Right Lanes |  |  |
|  |  |  | 1 | 2 | 3 | 1 | 2 | 3 |
| Legend <br> $M=$ mast arm <br> $\mathrm{P}=$ strain pole <br> $\mathrm{R}=5 \mathrm{ft}$ riser <br> $\mathrm{L}=$ luminaire arm |  |  | Minimum Camera Height and Typical Camera Mount, ft |  |  |  |  |  |
|  | $\begin{aligned} & \text { Left side of } \\ & \text { approach } \end{aligned}$ | -65 |  |  | P.R 38 |  |  | P.R.L42 |
|  |  | -55 |  | P, R 35 | P30 |  | P.R 39 |  |
|  |  | -45 |  | P 27 |  | P, R 36 | $\underline{\text { P } 32}$ |  |
|  |  | -35 | P 24 | P 20 |  | P 29 |  |  |
|  |  | -25 | P 20 |  |  | $\underline{\mathrm{P} 21}$ |  |  |
|  |  | -15 | P 20 |  |  |  |  |  |
|  |  | -5 |  |  |  | M 20 | M 20 | M 20 |
|  | Center | 0 | M 20 | M 20 | M 20 | M 20 | M 20 | M 20 |
|  | Right side of <br> approach | 5 | P20 | M 20 | M 20 | M 20 | M 20 | M 20 |
|  |  | 15 | P 20 | P20 | P20 | P20 | P20 | M 23 |
|  |  | 25 | P 20 | P 20 | P 20 | P 21 | P 26 | $\underline{\text { P } 30}$ |
|  |  | 35 |  | P 20 | P 20 | P 29 | P 33 | P, R 38 |
|  |  | 45 |  |  |  |  |  |  |

## Video Detection Design

- Guidelines
- Field-of-view calibration
- Stop line should be...
- Parallel to the bottom edge of the view
- In the bottom one-third of the view
- Include all approach traffic lanes and one departing lane
- Approach width at the stop line is...
- 90 percent of the horizontal width for head-on view
- 40 to 60 percent for offset view
- View must exclude horizon


## Video Detection Design

Guidelines
Camera height

| Video Detection Design |
| :---: |
| - Guidelines |
| - Field-of-view calibration |
| • Stop line should be... |
| - Parallel to the bottom edge of the view |
| - In the bottom one-third of the view |
| - Include all approach traffic lanes and one |
| departing lane |
| - Approach width at the stop line is... |
| - 90 percent of the horizontal width for head-on view |
| - 40 to 60 percent for offset view |

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## Video Detection Design

## - Guidelines

- Field-of-view
- Adjustments to minimize sun glare - Use a visor
- Tilt the camera downward
- Minimum pitch of 3 degrees from the horizontal
- Adjustments to minimize lighting glare
- Avoid bright lights in the evening hours - Avoid lights that flash or vary in intensity
- Use a video recorder to check nighttime operation


## Video Detection Layout

- Guidelines
- Low-speed movements
- $85^{\text {th }}$ percentile speed of 40 mph or less
- Objectives
- Inform the controller of waiting traffic
- Serve the queue in each phase
- Detector location
- Near stop line
- Applicable movements
- Through
- Left turn
- Right turn


## Video Detection Layout

- Guidelines
- Detection zone location and length
- Detection mode and settings


| Video Detection Layout |
| :--- |
| - Guidelines <br> - Detection zone location and length <br> -Detection mode and settings |
|  |

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## Video Detection Layout

## - Guidelines

- Detection zone location
- Typically use several detectors in zone
- Locate one zone beyond stop line


Rule-of-Thumb: The detection zone should consist of one or more
detectors, with each detector about the size of a car. Detectors may detectors, with each detector about the size of a car. Detectors may
be overlapping. Those beyond the stop line also detect headlights.

## Video Detection Layout

- Guidelines
- Detection zone length
- Use passage time of 0.0 s
- Use zone length (in ft) $=3 \times 85^{\text {th }} \%$ speed in mph

| $85^{\text {th }}$ <br> Percentile Speed, mph | Distance between Camera and Stop Line, ft | Camera Height, ft |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 20 | 24 | 28 | 32 |
|  |  | Stop Line Detection Zone Length, ft |  |  |  |
| 20 | 50 | 55 | 55 | 55 | 60 |
|  | 100 | 45 | 45 | 50 | 50 |
|  | 150 | 30 | 35 | 40 | 45 |
| 30 | 50 | 95 | 95 | 95 | 95 |
|  | 100 | 80 | 85 | 90 | 90 |
|  | 150 | 70 | 75 | 80 | 85 |
| 40 | 50 | 130 | 135 | 135 | 135 |
|  | 100 | 120 | 125 | 125 | 130 |
|  | 150 | 110 | 115 | 120 | 120 |

## Video Detection Layout

## - Guidelines

- Detection mode and settings



## Summary

- Appendix C Guidelines
- Loop detection layout for low speeds
- Loop detection layout for high speeds
- Video detection design
- Video detection layout for low speeds
- Questions?



## 6. Diamond Interchange Operations

- Appendix D Concepts
- Appendix D Guidelines



## Diamond Interchange Operations

## - Concepts

- Interchange spacing
- Traffic patterns
- Types of traffic signal control
- Phase sequence
- Conditional service





## Phase Sequence

- Concepts
- Three phase
- Four phase
- Separate intersection
- Two-phase



## Phase Sequence

## - Concepts

- Three-phase characteristics
- Arterial through traffic typically has good progression through the interchange - Can have coordination with adjacent signals
- Adequate interior storage is needed when serving frontage road phases
- Frontage road volumes should be reasonably balanced

| Phase Sequence |
| :---: |
| - Concepts |
| - Three-phase characteristics |
| • Arterial through traffic typically has good |
| progression through the interchange |
| - Can have coordination with adjacent signals |
| - Adequate interior storage is needed when |
| serving frontage road phases |
| - Frontage road volumes should be |
| reasonably balanced |

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## Phase Sequence

## - Concepts

- Four-phase sequence
- Four external phases
- Each external movement served in sequence
- Includes two fixed transition intervals


| Phase Sequence |
| :---: |
| - Concepts |
| - Four-phase characteristics |
| - Arterial traffic has good progression through |
| the interchange |
| - Coordination with adjacent signals is difficult |
| - External phases are fully actuated |
| - Can adjust to variations in traffic demand |
| - Internal movements always clear the interior of |
| the interchange |
| - Two transition intervals improve throughput |
| during high-volume conditions |
| - Can be inefficient during low-volume conditions |



## Phase Sequence

## - Concepts

- Separate intersection characteristics
- Offers some flexibility in phasing that was available with two controllers
- Uses only lead-lead phasing sequence
- Can operate fully actuated
- Each ring fully actuated and isolated
- Can be used to provide good coordination between the two intersections


## Phase Sequence

## - Concepts

- Two-phase sequence
- Assigns one ring to control each intersection
- Omits the internal left-turn phases
- These left-turn movements are served permissively


Right thersection


## Phase Sequence

## - Concepts

- Two-phase characteristics
- Used at locations with protected-permissive internal left-turn phases
- Can reduce the delay for all major movements
- Most effective when...
- Interior left turn movements are very light
- Overall volumes are low (e.g., nighttime)
- Implemented after placing the controller in the separate intersection


## Conditional Service

## - Concepts

- Controller will invoke if...
- Conditional service is enabled
- One of the frontage road phases gaps out
- There is a call on the internal left-turn phase
- There is sufficient time to serve the minimum green of the internal left-turn phase

Ring Structure

| 10 | 4 | 2 | 1 |
| :--- | :--- | :--- | :--- |
| 14 | 8 | 6 | 5 |

## Conditional Service



## Diamond Interchange Operations

- Appendix D Guidelines
- Selection of phase sequence
- Actuated phase settings
- Loop detection layout for low speeds
- Loop detection layout for high speeds
- Configuration of video detection outputs
- Conditional service
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## Selection of Phase Sequence

- Guidelines
- Selection of phase sequence
- Narrow interchanges (< 400 ft )

| Interchange <br> Spacing | Arterial <br> Through <br> Traffic Volume | Frontage Road <br> Traffic Pattern | Internal Left- <br> Turn Traffic <br> Volume | Typical Phase <br> Sequence |
| :--- | :---: | :---: | :---: | :---: |
| Less than 400 ft <br> (narrow) | Unbalanced | Balanced | Low | Four |
|  |  | High |  |  |
|  |  | Unbalanced | Low |  |
|  |  | High |  |  |
|  |  | Balanced | Low | Four or three |
|  | Balanced | High | Four |  |
|  |  |  | Low | Four or three |
|  |  | Unbalanced | High | Four |

## Selection of Phase Sequence

- Guidelines
- Selection of phase sequence
- Intermediate interchanges (400 ft to $\mathbf{8 0 0} \mathbf{~ f t}$ )

| Interchange <br> Spacing | Arterial <br> Through <br> Traffic Volume | Frontage Road <br> Traffic Pattern | Internal Left- <br> Turn Traffic <br> Volume | Typical Phase <br> Sequence |
| :--- | :---: | :---: | :---: | :---: |
| Between 400 <br> and <br> 800 ft <br> (intermediate) | Unbalanced | Balanced | Low | Three |
|  |  |  | High | Three or <br> separate |
|  |  | Unbalanced | Low | Separate |
|  |  | High |  |  |
|  | Balanced | Balanced | Low | Three |
|  |  | High |  |  |
|  |  | Unbalanced | Low | Separate |
|  |  |  | High | Three or <br> separate |

## Selection of Phase Sequence

- Guidelines
- Selection of phase sequence
-Wide interchanges (> 800 ft )

| Selection of Phase Sequence |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| - Guidelines <br> - Selection of phase sequence <br> - Wide interchanges (> $\mathbf{8 0 0} \mathbf{f t}$ ) |  |  |  |  |
| Interchange Spacing | Arterial <br> Through <br> Traffic Volume | Frontage Road Traffic Pattern | Internal LeftTurn Traffic Volume | Typical Phase Sequence |
| $\begin{aligned} & \hline \begin{array}{l} \text { More than } \\ 800 \mathrm{ft} \\ \text { (wide) } \end{array} \\ & \hline \end{aligned}$ | Unbalanced | Balanced | Low | Three |
|  |  |  | High | Separate |
|  |  | Unbalanced | Low | Separate |
|  |  |  | High |  |
|  | Balanced | Balanced | Low | Three |
|  |  |  | High |  |
|  |  | Unbalanced | Low | Separate |
|  |  |  | High |  |

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| Minimum Green |
| :---: |
| - Guidelines |
| - Except as noted, minimum green is based |
| on guidelines provided in Chapter 2 |
| - Driver expectancy |
| • Pedestrian crossing time |


| Minimum Green |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Guidelines <br> - Three-phase sequence <br> - Phase 2 and 6 minimum green <br> - Need to ensure that a vehicle starting on the arterial approach is not stopped in the interior |  |  |  |  |  |  |  |  |  |
| Spacing, ft | Travel Time (T), s | Minimum Green for Phase 1, s |  |  |  | Minimum Green for Phase 5, s |  |  |  |
|  |  | 5 | 6 | 7 | 8 | 5 | 6 | 7 | 8 |
|  |  | Minimum Green for Phase 2, s |  |  |  | Minimum Green for Phase 6, s |  |  |  |
| 400 | 15 | 5 | 5 | 5 | 5 | 5 | 5 | 5 | 5 |
| 500 | 17 | 7 | 6 | 5 | 5 | 7 | 6 | 5 | 5 |
| 600 | 19 | 9 | 8 | 7 | 6 | 9 | 8 | 7 | 6 |
| 700 | 21 | 11 | 10 | 9 | 8 | 11 | 10 | 9 | 8 |
| 800 | 24 | 14 | 13 | 12 | 11 | 14 | 13 | 12 | 11 |
| 900 | 26 | 16 | 15 | 14 | 13 | 16 | 15 | 14 | 13 |
| 1000 | 28 | 18 | 17 | 16 | 15 | 18 | 17 | 16 | 15 |

## Minimum Green

## - Guidelines

- Four-phase sequence
- Phases 2, 4, 6, 8, 12, and 16 minimum green should equal the larger of...
- Min. green based on driver expectancy
- Min. green based on pedestrian crossing time
- Travel time within the interchange

| Interchange <br> Spacing, ft | Travel Time <br> (T), s | Minimum Green <br> for Phases 2 <br> and 6, s | Minimum Green <br> for Phases 4 <br> and 8, s | Minimum Green <br> for Phases 12 <br> and 16, s |
| :---: | :---: | :---: | :---: | :---: |
| 100 | 7 | 9 | 5 | 2 |
| 200 | 10 | 15 | 7 | 3 |
| 300 | 12 | 20 | 9 | 5 |
| 400 | 15 | 24 | 12 | 8 |


| Maximum Green |
| :--- |
| - Guidelines |
| - Except as noted, maximum green is based |
| on guidelines provided in Chapter 2 |
| - Volume |
| - Movement (turn or through) |
| - Speed |
| Minimum green setting |
|  |
|  |

## Maximum Green

## - Guidelines

- Three-phase sequence
- Phase 1 and 5 max. based on travel time
- Phase 4 and 8 based on internal storage
- Phase 10 max. = phase 10 min . (same for 14)

| Interchange <br> Spacing (S), ft | Travel Time <br> $(T), \mathbf{s}$ | Maximum Green for <br> Phases 1 and 5, s | Maximum Green for <br> Phases 4 and 8, $\mathbf{s}$ |
| :---: | :---: | :---: | :---: |
| 400 | 15 | 15 | 34 |
| 500 | 17 | 17 | 42 |
| 600 | 19 | 19 | 50 |
| 700 | 21 | 21 | 58 |
| 800 | 24 | 24 | 66 |
| 900 | 26 | 26 | 74 |
| 1000 | 28 | 28 | 82 |

## Maximum Green

- Guidelines
- Four-phase sequence
- Phase 12 max. green = phase 12 min . green
- Phase 16 max. green = phase 16 min . green


## Loop Detection for Low Speeds

## - Guidelines

- 85th percentile speed of 40 mph or less
- Use both stop line and advance detectors
- Detector channel numbers



## Loop Detection for Low Speeds

- Guidelines
- Three-phase sequence
- Phases 1, 2, 5, and 6
- Phases 4 and 8
- Separate intersection sequence



## Loop Detection for Low Speeds

## - Guidelines

- Four-phase sequence
- Phases 1, 2, 5, and 6
- Phases 4 and 8


| $85^{\text {th }}$PercentileSpeed,mph | Phases 1, 2, 5, and 6 |  | Frontage Road Phases 4 and 8 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Advance Detector Distance (S1), ft | Passage Time, s | Interchange Spacing, ft |  |  |  | Passage Time, s |
|  |  |  | 100 | 200 | 300 | 400 |  |
|  |  |  | Advance Detector Distance (S1), ft |  |  |  |  |
| 30 | 100 | 2.0 to 3.0 | 260 | 355 | 435 | 510 | 2.0 to 3.0 |
| 35 | 135 | 2.0 to 3.0 | 305 | 415 | 505 | 595 | 2.0 to 3.0 |
| 40 | 170 | 2.0 to 3.0 | 350 | 475 | 575 | 680 | 2.0 to 3.0 |

## Loop Detection for High Speeds

## - Guidelines

- $85^{\text {th }}$ percentile speed of 45 mph or more
- Use both stop line and advance detectors
- Detector channel numbers



## Loop Detection for High Speeds

## - Guidelines

- Three-phase sequence
- Phases 1, 2, 5, and 6
- Phases 4 and 8
- Separate intersection sequence



## Loop Detection for High Speeds

- Guidelines
- Four-phase sequence
- Phases 1, 2, 5, and 6
- Phases 4 and 8


|  | Phases 1, 2, 5, and 6 |  |  |  | Frontage Road Phases 4 and 8 |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Advance Detector Distance, ft |  |  | Passage Time, s | Interchange Spacing, ft |  |  | Passage Time, s |
|  |  |  |  | 100 | 200 | 300 |  |
|  | S1 | S2 | S3 |  | Advance Detector Distance (S1), ft |  |  |  |
| 45 | 210 | 330 | - |  | 2.0 | 390 | 535 | 650 | 2.0 to 3.0 |
| 55 | 225 | 320 | 415 | 1.4 to 2.0 | 480 | 650 | 700 | 2.0 to 3.0 |
| 65 | 320 | 430 | 540 | 1.6 to 2 | 565 | 700 | 700 | 2.0 to 3.0 |

## Video Detection Design

- Guidelines
- Typically use six cameras
- Three per intersection
- High-speed approaches may use multiple cameras



## Video Detection Design

## - Guidelines

- Typically use two channel detector cards
- Single-channel and four-channel cards are also occasionally used
- Use detector configuration meeting TxDOT specification


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## Conditional Service

- Guidelines
- Conditional service can be used when...
- Three-phase operation is used
- The difference between the average green interval of the two frontage roads exceeds 10 to 12 s
- Minimum green for phases 10 and 14 is short - Typically 5 to 8 s
- Decision to use conditional service
- Based on consideration of frontage road volume
- Volume must be very unbalanced or additional delay may be incurred by arterial movements

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## Wrap-Up

- Questions or Comments?
- A Request
- Please fill out the course review form
- Training course coordinators
- Return course evaluations and sign-in sheets to Henry Wickes in TRF
- Thank You!

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## EXAMPLE 1: MAXIMUM GREEN

Location: 4-leg signalized intersection

## INPUT DATA

## General Information

Phase 2 direction: Eastbound

| Roadway | Major | Minor |
| :--- | :---: | :---: |
| Direction | East/West | North/South |
| Functional classification | Arterial | Collector |
| Morning and noon peak demand direction | Eastbound | Northbound |
| Average annual daily traffic (AADT), veh/d | 10,000 | 5,000 |

## Approach Configuration Data

Movements existing: Left-turn, through, and right-turn (all approaches)
Through lanes on major-road approaches: 2 (eastbound and westbound)
Signal Timing Data
Major-road minimum green setting: 10 s (eastbound and westbound)

## CALCULATIONS

What is the peak-period volume (veh/h)? $\qquad$
What is the peak-period volume $(\mathrm{veh} / \mathrm{h} / \mathrm{ln})$ ?


The maximum green setting is the larger of:

1) 30 s
2) Minimum green setting $+10 \mathrm{~s}=\square \mathrm{s}+10 \mathrm{~s}=\square \mathrm{s}$
3) $1 / 10$ of the peak-period volume $=1 / 10 \mathrm{x}$ $\square$


## OUTPUT SUMMARY

What is the maximum green setting (s)? $\qquad$
$\square$

## EXAMPLE 2: MAXIMUM GREEN

Location: 4-leg signalized intersection

## INPUT DATA

## General Information

Phase 2 direction: Eastbound

| Roadway | Major | Minor |
| :--- | :---: | :---: |
| Direction | East/West | North/South |
| Functional classification | Arterial | Arterial |
| Morning and noon peak demand direction | Eastbound | Northbound |
| Average annual daily traffic (AADT), veh/d | 15,500 | 7,500 |

## Approach Configuration Data

Movements existing: Left-turn, through, and right-turn (all approaches)
Through lanes on major-road approaches: 2 (eastbound and westbound)
Signal Timing Data

| Phase | Minimum green setting, s |
| :--- | :---: |
| Major left-turn | 6 |
| Major through | 12 |
| Minor through | 14 |

## CALCULATIONS

| Movement phase | Peak-period volume, veh/h | Peak-period volume, veh/h/ln | $\begin{gathered} \text { Minimum } \\ \text { green } \\ \text { setting, s } \\ \hline \end{gathered}$ | Maximum green setting, $s$, based on. . . |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Shortest | Min green | Volume |
| Major through |  |  | 12 | 30 |  |  |
| Minor through |  |  | 14 | 20 |  |  |
| Major left-turn |  |  | 6 | 15 |  |  |

## OUTPUT SUMMARY



## EXAMPLE 3: OFFSETS

Location: 4-leg signalized intersection

## INPUT DATA

## General Information

Cycle length range: 60 to 80 s
Phase 2 direction: Eastbound
Signal Timing Data

| Phase | Intersection | 1 | 3 | 5 | 9 |
| :--- | :--- | :---: | :---: | :---: | :---: |
|  | Distance coordinate (x), ft | 0 | 2260 | 3950 | 7740 |
|  | Offset, s | 0 | 55 | 6 | 0 |
| 1 | Phase split, \% of cycle | 12 | 33 | 18 | 15 |
|  | Yellow + red clear, s | 4 | 4 | 4 | 4 |
|  | Phase sequence | Lead | Lead | Lead | Lag |
| 2 | Phase split, \% of cycle | 52 | 30 | 44 | 41 |
|  | Yellow + red clear, s | 6 | 4 | 6 | 6 |
|  | Phase split, \% of cycle | 20 | 30 | 12 | 14 |
|  | Yellow + red clear, s | 3 | 4 | 3 | 3 |
|  | Phase sequence | Lead | Lag | Lag | Lead |
| 6 | Phase split, \% of cycle | 44 | 33 | 50 | 42 |
|  | Yellow + red clear, s | 6 | 4 | 6 | 6 |

## Segment Data

Progression speed: 40 mph (segments A, C, E, and I)

## OUTPUT SUMMARY

| What is the optimal cycle length (s)? .................................................... |
| :--- |
| What are the optimal offsets (s)? ..................................... Intersection 1: |
|  |
| Intersection 3: |

## EXAMPLE 4: OFFSETS

Location: 4-leg signalized intersection

## INPUT DATA

## General Information

Cycle length: 70 s
Phase 2 direction: Eastbound
Signal Timing Data

| Phase | Intersection | 1 | 3 | 5 | 7 | 9 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Distance coordinate (x), ft | 0 | 2260 | 3950 | * | 7740 |
|  | Offset, s | 0 | 55 | 6 | 30 | 0 |
| 1 | Phase split, \% of cycle | 12 | 33 | 18 | 15 | 15 |
|  | Yellow + red clear, s | 4 | 4 | 4 | 4 | 4 |
|  | Phase sequence | Lead | Lead | Lead | Lag | Lag |
| 2 | Phase split, \% of cycle | 52 | 30 | 44 | 44 | 41 |
|  | Yellow + red clear, s | 6 | 4 | 6 | 6 | 6 |
| 5 | Phase split, \% of cycle | 20 | 30 | 12 | 15 | 14 |
|  | Yellow + red clear, s | 3 | 4 | 3 | 3 | 3 |
|  | Phase sequence | Lead | Lag | Lag | Lead | Lead |
| 6 | Phase split, \% of cycle | 44 | 33 | 50 | 44 | 42 |
|  | Yellow + red clear, $s$ | 6 | 4 | 6 | 6 | 6 |

* The distance coordinate (x) for intersection 7 is $4,800 \mathrm{ft}$ for alternative 1 and 5,200 ft for alternative 2.
Segment Data
Progression speed: 40 mph (segments A, C, E, G, and I)


## OUTPUT SUMMARY

What is the optimal offset (s)? ..........................................

What is the bandwidth (s)? $\qquad$ Alternative 1:
Alternative 2:

Which alternative is better? $\qquad$
$\square$

## EXAMPLE 5: PHASE SPLITS

Location: 4-leg signalized intersection

## INPUT DATA

## General Information

Cycle length: 80 s
Phase 2 direction: Eastbound
East/west road phasing: Left-turn phase and through phase
North/south road phasing: Left-turns and through movements in same phase

| Roadway | Major | Minor |
| :--- | :---: | :---: |
| Direction | East/West | North/South |
| Functional classification | Arterial | Arterial |
| Morning and noon peak demand direction | Eastbound | Northbound |
| Average annual daily traffic (AADT), veh/d | 15,500 | 7,500 |

Volume and Lane Geometry Input Data

| Approach | Eastbound |  | Westbound |  | Northbound |  | Southbound |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Movement | Left | Thru | Left | Thru | Left | Thru | Left | Thru |
| Volume, veh/h | 39 | 451 | 62 | 673 | 48 | 189 | 50 | 306 |
| Lanes | 1 | 2 | 1 | 2 | 0 | 2 | 0 | 2 |

Change Period and Minimum Green Data
Yellow + red clearance: 5 s (all phases)

| Phase | Minimum green setting, $s$ |
| :--- | :---: |
| Major left-turn | 6 |
| Major through | 12 |
| Minor through | 14 |

## OUTPUT SUMMARY

What phase splits should be used?

| Approach | Eastbound |  | Westbound |  | Northbound |  | Southbound |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Movement | Left | Thru | Left | Thru | Left | Thru | Left | Thru |
| Phase split, s |  |  |  |  |  |  |  |  |
| Phase split, <br> percent of cycle |  |  |  |  |  |  |  |  |

## EXAMPLE 6: PHASE SPLITS

Location: 4-leg signalized intersection

## INPUT DATA

## General Information

Cycle length: 70 s
Phase 2 direction: Eastbound
East/west road phasing: Left-turn phase and through phase
North/south road phasing: Left-turn phase and through phase

| Roadway | Major | Minor |
| :--- | :---: | :---: |
| Direction | East/West | North/South |
| Functional classification | Arterial | Arterial |
| Morning and noon peak demand direction | Eastbound | Northbound |
| Average annual daily traffic (AADT), veh/d | 15,500 | 7,500 |

Volume and Lane Geometry Input Data

| Approach | Eastbound |  | Westbound |  | Northbound |  | Southbound |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Movement | Left | Thru | Left | Thru | Left | Thru | Left | Thru |
| Volume, veh/h | 39 | 451 | 62 | 673 | 48 | 189 | 50 | 306 |
| Lanes | 1 | 2 | 1 | 2 | 1 | 2 | 1 | 2 |

Change Period and Minimum Green Data
Yellow + red clearance: 5 s (all phases)

| Phase | Minimum green setting, $s$ |
| :--- | :---: |
| Major through | 12 |
| Minor through | 14 |
| Major left-turn | 6 |
| Minor left-turn | 6 |

## OUTPUT SUMMARY

What phase splits should be used?

| Approach | Eastbound |  | Westbound |  | Northbound |  | Southbound |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Movement | Left | Thru | Left | Thru | Left | Thru | Left | Thru |
| Phase split, s |  |  |  |  |  |  |  |  |
| Phase split, <br> percent of cycle |  |  |  |  |  |  |  |  |

## EXAMPLE 7: LEFT-TURN MODE

Location: 4-leg signalized intersection

## INPUT DATA

## General Information

Cycle length: 100 s
Phase 2 direction: Eastbound
Volume and Lane Geometry Input Data

| Approach | Eastbound |  | Westbound |  | Northbound |  | Southbound |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Movement | Left | Thru | Left | Thru | Left | Thru | Left | Thru |
| Volume, veh/h | 105 | 502 | 201 | 806 | 93 | 408 | 57 | 104 |
| Lanes | 1 | 2 | 1 | 2 | 0 | 2 | 0 | 2 |

Crash History Data

| Approach | Eastbound | Westbound | Northbound | Southbound |
| :--- | :---: | :---: | :---: | :---: |
| Left-turn crashes | 4 | 5 | 4 | 2 |

Time period for crashes: 2 years

## Speed and Sight Distance Data

Major-road approach speed: 45 mph (eastbound and westbound)
Minor-road approach speed: 35 mph (northbound and southbound)
Sight distance: Adequate for all left-turn movements

## OUTPUT SUMMARY

What is the suggested left-turn mode? (circle one)

| Approach | Eastbound | Westbound | Northbound | Southbound |
| :--- | :--- | :--- | :--- | :--- |
|  | Protected-only | Protected-only | Protected-only | Protected-only |
| Left-turn <br> mode | Protected- <br> permissive | Protected- <br> permissive | Protected- <br> permissive | Protected- <br> permissive |
|  | Permissive | Permissive | Permissive | Permissive |

## EXAMPLE 8: LEFT-TURN MODE

Location: 4-leg signalized intersection

## INPUT DATA

## General Information

Cycle length: 100 s
Phase 2 direction: Eastbound
Volume and Lane Geometry Input Data

| Approach | Eastbound |  | Westbound |  | Northbound |  | Southbound |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Movement | Left | Thru | Left | Thru | Left | Thru | Left | Thru |
| Volume, veh/h | 39 | 451 | 62 | 673 | 48 | 189 | 50 | 306 |
| Lanes | 1 | 2 | 1 | 2 | 1 | 2 | 1 | 2 |

Crash History Data

| Approach | Eastbound | Westbound | Northbound | Southbound |
| :--- | :---: | :---: | :---: | :---: |
| Left-turn crashes | 4 | 5 | 4 | 2 |

Time period for crashes: 2 years

## Speed and Sight Distance Data

East/west approach speed: 45 mph
North/south approach speed: 35 mph
East/west sight distance: 335 ft
North/south sight distance: 400 ft

## OUTPUT SUMMARY

What is the suggested left-turn mode? (circle one)

| Approach | Eastbound | Westbound | Northbound | Southbound |
| :--- | :--- | :--- | :--- | :--- |
|  | Protected-only | Protected-only | Protected-only | Protected-only |
| Left-turn <br> mode | Protected- <br> permissive | Protected- <br> permissive | Protected- <br> permissive | Protected- <br> permissive |
|  | Permissive | Permissive | Permissive | Permissive |

## TRAFFIC SIGNAL OPERATIONS WORKSHOP

## Date:

Location: $\qquad$

Your Agency: $\qquad$
Your Position: $\qquad$

Course Content (circle one)

1. Did the course meet your expectations?

Comments:
$\qquad$
$\qquad$
2. Was the material presented at the correct level of difficulty?

13235 Comments:
$\qquad$
$\qquad$
3. Was the topic of the course covered adequately (nothing left out, no one topic overemphasized)? Comments:
$\qquad$
$\qquad$
4. Was the software easy to use?

13345 Comments:

## General Observations

5. What did you like most about the course?
6. What did you like the least about the course?
$\qquad$
7. What can we do to improve this workshop?

## 8. Other Comments:

Thank you for taking the time to complete this course evaluation form. Please make sure the course instructor receives it before you leave.

